

From exercise class 4:

- Even number of a and even number of b

– Even number of a and even number of b

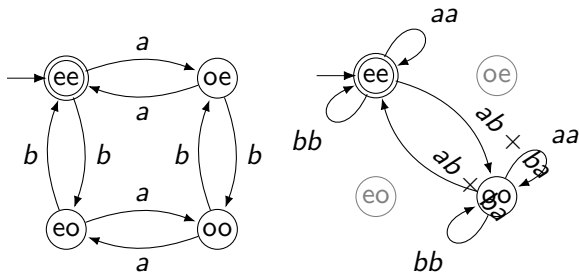
two letters together

aa and bb keep both numbers even [odd]

ab and ba switch between even and odd, for both numbers

$$(aa + bb + (ab + ba)(aa + bb)^*(ab + ba))^*$$

[M] E 3.4, see $\hookrightarrow$ Brzozowski *et* McCluskey



– Numeric constants in programming language

14, +1, -12, 14.3, -.99, 16., 3E14, -1.00E2, 4.1E-1, .3E+2

Use d for $(0 + 1 + 2 + 3 + 4 + 5 + 6 + 7 + 8 + 9)$

Use s for $(\wedge + '+' + '-')$

Use p for $'.'$

– Numeric constants in programming language

14, +1, -12, 14.3, -.99, 16., 3E14, -1.00E2, 4.1E-1, .3E+2

Use d for $(0 + 1 + 2 + 3 + 4 + 5 + 6 + 7 + 8 + 9)$

Use s for $(\Lambda + '+' + '-')$

Use p for $'.'$

$$s(dd^*(\Lambda + pd^*) + pdd^*)(\Lambda + Esdd^*)$$

[M] E 3.5

Theorem (Kleene)

Finite automata and regular expressions specify the same family of languages.

- from RegEx to FA
 $\hookrightarrow$ Thompson's construction
- from FA to RegEx
 In book: $\hookrightarrow$ McNaughton and Yamada
 We do: $\hookrightarrow$ Brzozowski et McCluskey

Theorem

If L is a regular language, then there exists an NFA that accepts L .

$\emptyset$

$\{a\}$

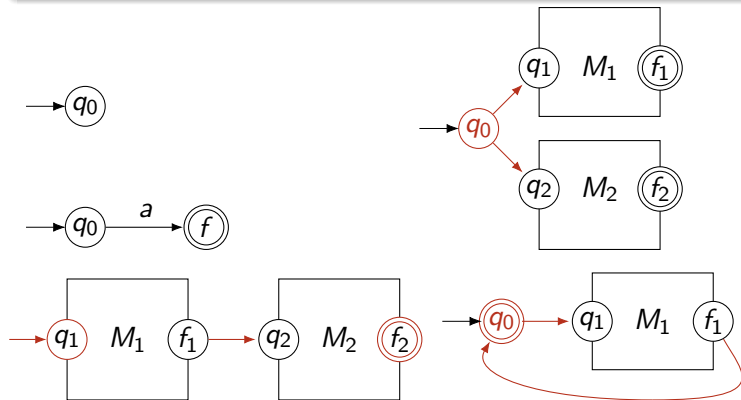
$L_1 \cup L_2$

$L_1 \cdot L_2$

L_1^*

Theorem

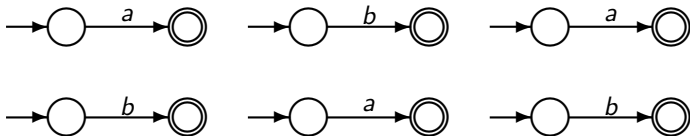
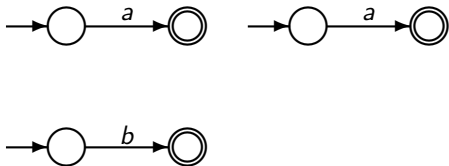
If L is a regular language, then there exists an NFA that accepts L .



[M] Th 3.25 [L] Th 3.1

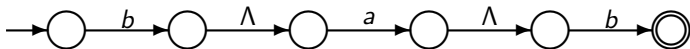
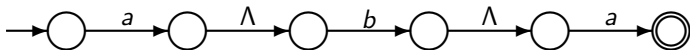
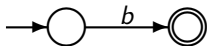
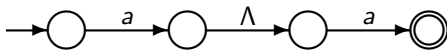
Example 3.28. An NFA Corresponding to $((aa + b)^*(aba)^*bab)^*$

Step 1



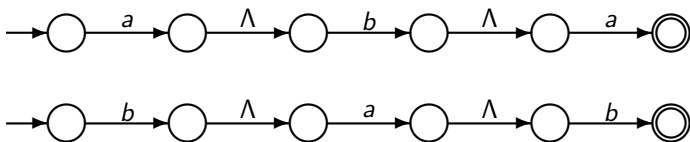
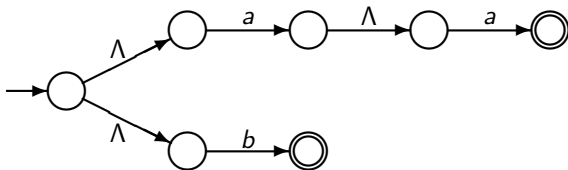
Example 3.28. An NFA Corresponding to $((aa + b)^*(aba)^*bab)^*$

Step 2



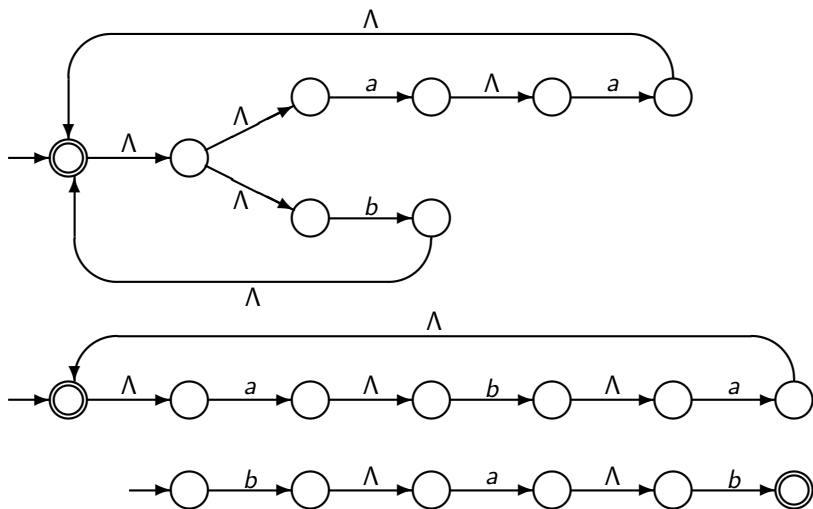
Example 3.28. An NFA Corresponding to $((aa + b)^*(aba)^*bab)^*$

Step 3



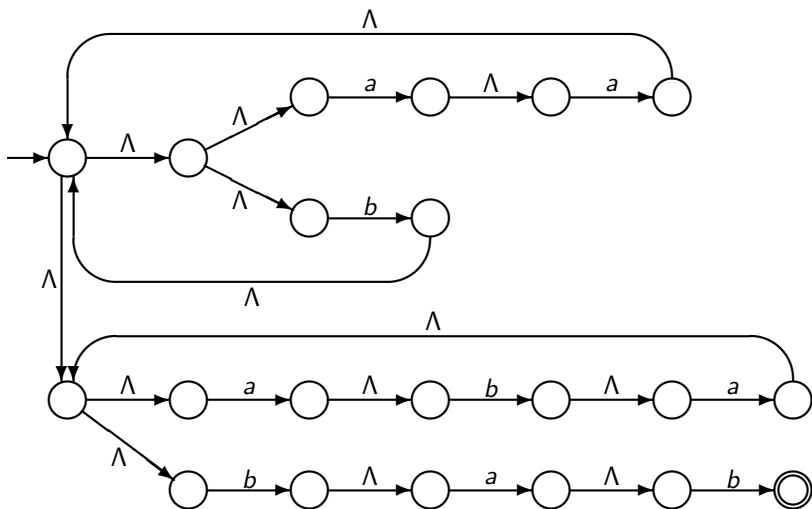
Example 3.28. An NFA Corresponding to $((aa + b)^*(aba)^*bab)^*$

Step 4



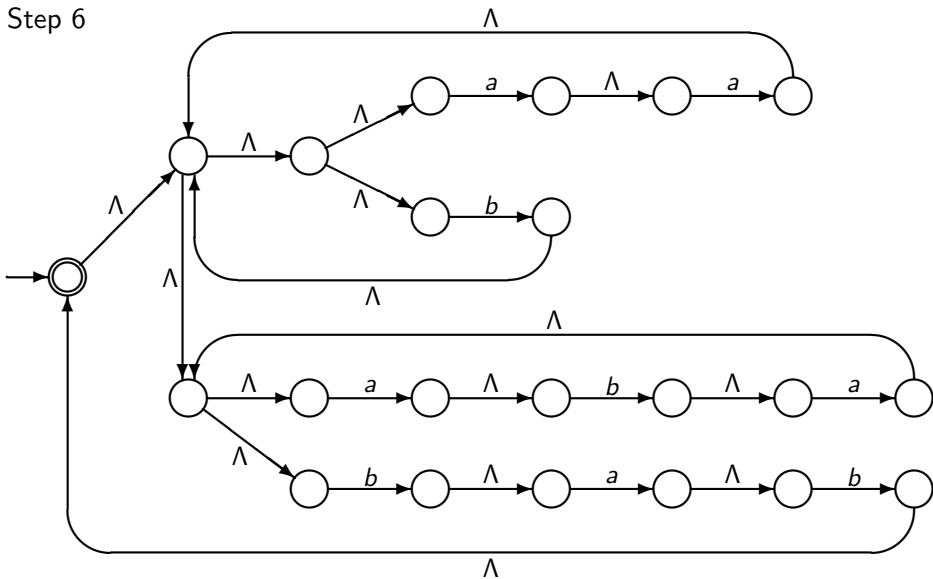
Example 3.28. An NFA Corresponding to $((aa + b)^*(aba)^*bab)^*$

Step 5

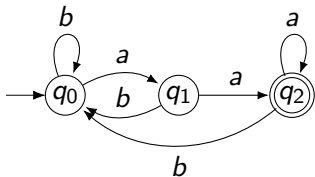


Example 3.28. An NFA Corresponding to $((aa + b)^*(aba)^*bab)^*$

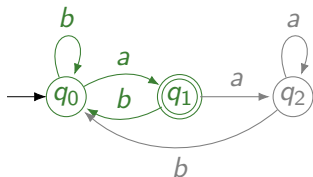
Step 6



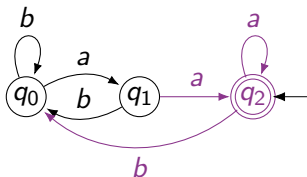
Intro: finding a regular expression



Intro: finding a regular expression



$(b + ab)^* a$
loop on q_0



$b[(b + ab)^* a] a + a$
single loop on q_2

$\underbrace{[(b + ab)^* aa]}_{\text{from } q_0 \text{ to } q_2} \underbrace{[b(b + ab)^* aa + a]^*}_{\text{loop on } q_2}$

short answer $(a + b)^* aa$ see $\hookrightarrow$ FA example

The *state elimination method* by Brzozowski et McCluskey constructs a regular expression for a given automaton, by iteratively removing the states. The edges of the automaton do not just contain symbols (or Λ) but regular expressions themselves. Thus the graphs are a hybrid form of finite automata and regular expressions. It is rather clear however what they express.

Start by adding a new initial and accepting state; connect the initial state to the old initial state, and connect the old accepting states to the new accepting state, using as label the expression Λ (representing the empty word).

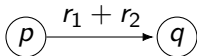
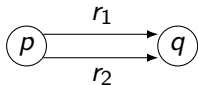
Whenever during this construction two parallel edges (p, r_1, q) and (p, r_2, q) appear, we replace them with a single edge $(p, r_1 + r_2, q)$

Choose any node q to be removed. Let r_2 be the expression on the loop for q . (If there is no loop we consider this expression to be $\emptyset$.)

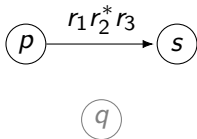
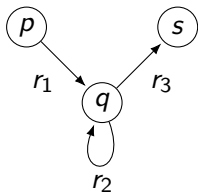
For any incoming edge (p, r_1, q) and outgoing edge (q, r_3, s) we add the edge $(p, r_1 r_2^* r_3, s)$ which replace the path from p to s via q .

Remove q . Repeat.

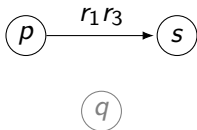
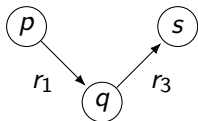
When all original nodes are removed, we obtain a graph with single edge; its label represents the language of the original automaton.



join parallel edges

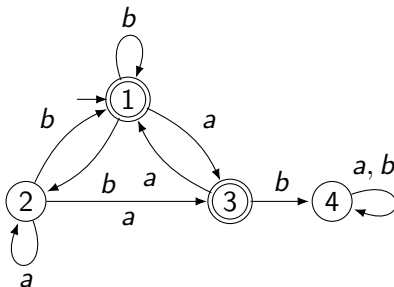


reduce node q

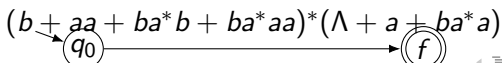
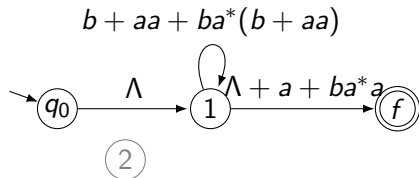
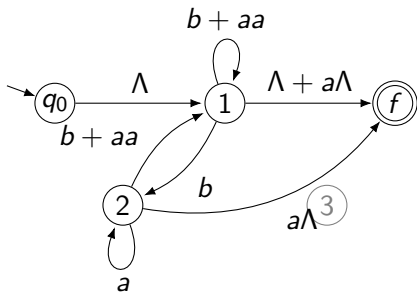
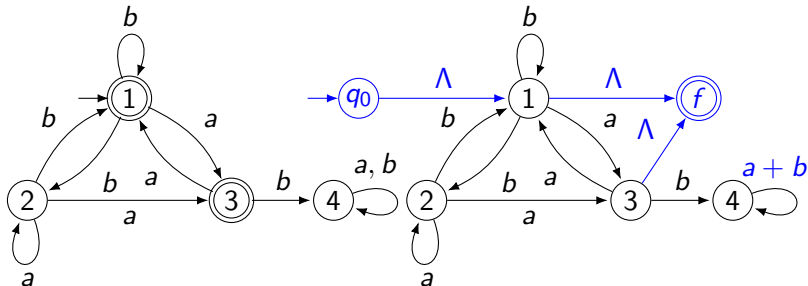


special case: $r_2 = \emptyset$

[M] Exercise 3.54



Eliminate 4,3,2,1



ABOVE

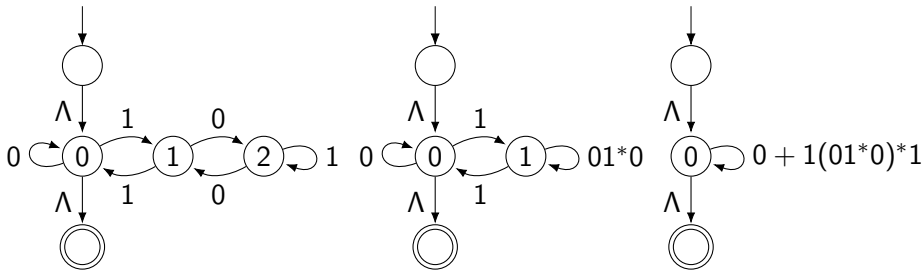
Start by adding new initial and accepting states i and f . Connect these to the original initial and accepting states by edges with the expression Λ .

Note we also replaced the parallel edges a, b (loops on node 4) with the expression $a + b$.

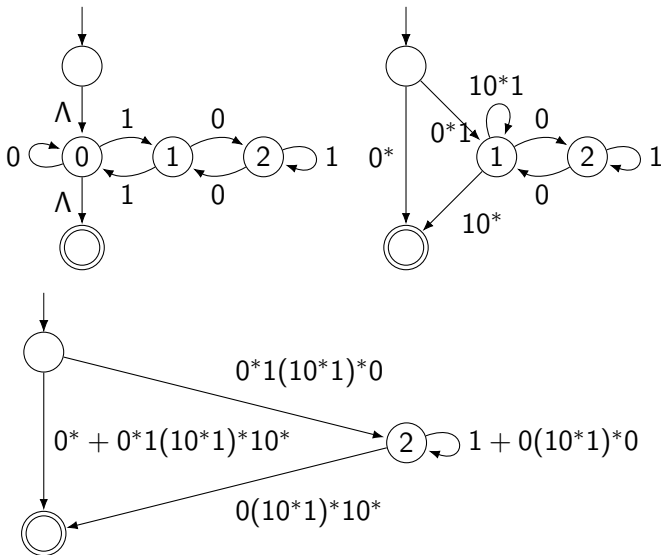
The first node that is eliminated is 4. The process is not visible here, as there are no pairs (i, j) such that there are edges $(i, R_1, 4)$ and $(4, R_2, j)$, because there are no outgoing edges from 4. Thus no edges are constructed.

The second node eliminated is 3, as shown.

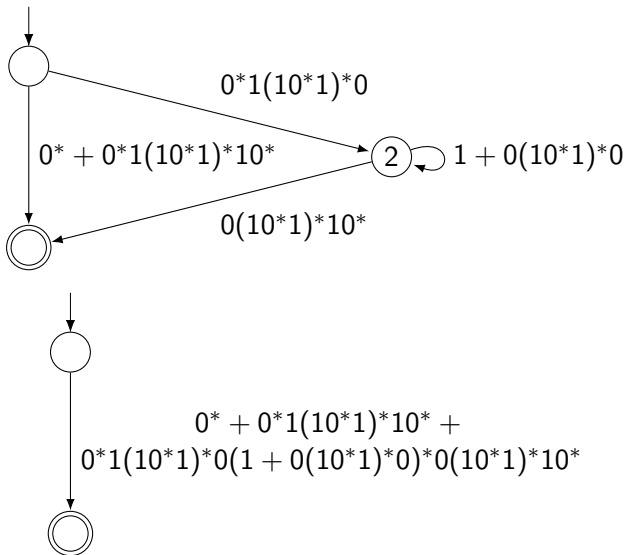
Example divisible by 3, order 1



Example divisible by 3, order 2



Example divisible by 3, order 2



ABOVE

We compute a regular expression from the given automaton in two different reduction orders.

The first example reduces nodes in the order 2, 1, 0. The result is
 $(0 + 1(01^*0)^*1)^*$
 (The removal of the last loop is not depicted.)

The second example in the order 0, 1, 2. The result is
 $0^* + 0^*1(10^*1)^*10^* + 0^*1(10^*1)^*0(1 + 0(10^*1)^*0)^*0(10^*1)^*10^*$
 The result differs in structure and size.

Regular languages are closed under

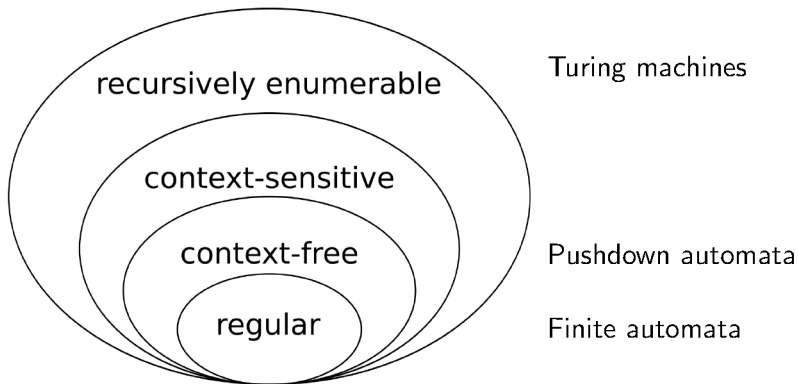
- Boolean operations (complement, union, intersection, minus)
- Regular operations (union, concatenation, star)
- Reverse (mirror)
- (inverse) Homomorphism (not treated this year)

- software engineering, e.g., automata-based modeling language
- modelling of hardware circuits, a book on this
- lexical analysis (compiling high-level language program), e.g., `lex`
- networks protocols, e.g., TCP/IP, or in packet filtering BGP
- efficient string matching algorithm, e.g., Thompson's algorithm is used in `grep` in Unix
- buttons?
- other thoughts
- ...

Section 4

Context-Free Languages

- 3 Context-Free Languages
 - Examples: recursion
 - Regular operations



[M] Table 8.21

reg. languages	FA	reg. grammar	reg. expression
determ. cf. languages	DPDA		
cf. languages	PDA	cf. grammar	
cs. languages	LBA	cs. grammar	
re. languages	TM	unrestr. grammar	

$\langle \text{assignment} \rangle ::= \langle \text{variable} \rangle = \langle \text{expression} \rangle$

$\langle \text{statement} \rangle ::= \langle \text{assignment} \rangle \mid$
 $\quad \langle \text{compound-statement} \rangle \mid$
 $\quad \langle \text{if-statement} \rangle \mid$
 $\quad \langle \text{while-statement} \rangle \mid \dots$

$\langle \text{if-statement} \rangle ::=$
 $\quad \text{if } \langle \text{test} \rangle \text{ then } \langle \text{statement} \rangle \mid$
 $\quad \text{if } \langle \text{test} \rangle \text{ then } \langle \text{statement} \rangle \text{ else } \langle \text{statement} \rangle$

$\langle \text{while-statement} \rangle ::=$
 $\quad \text{while } \langle \text{test} \rangle \text{ do } \langle \text{statement} \rangle$

Definition (well-formed formulas)

... by using the construction rules below, and only those, finitely many times:

- every propositional atom $p, q, r, \dots$ is a wff
- if ϕ is a wff, then so is $(\neg\phi)$
- if ϕ and ψ are wff, then so are $(\phi \wedge \psi)$, $(\phi \vee \psi)$, $(\phi \rightarrow \psi)$,

BNF Backus Naur form

$$\psi ::= p \mid (\neg\psi) \mid (\psi \wedge \psi) \mid (\psi \vee \psi) \mid (\psi \rightarrow \psi)$$

M.Huet & M.Ryan, Logic in Computer Science

$$AnBn = \{ a^n b^n \mid n \geq 0 \} \subseteq \{a, b\}^*$$

Recursive definition:

Example

- $\Lambda \in AnBn$
- for every $x \in AnBn$, also $axb \in AnBn$

[M] E 1.18

$$AnBn = \{ a^n b^n \mid n \geq 0 \} \subseteq \{a, b\}^*$$

Recursive definition:

Example

- $\Lambda \in AnBn$ (basis)
- for every $x \in AnBn$, also $axb \in AnBn$ (induction)

$$S \rightarrow \Lambda$$

$$S \rightarrow aSb$$

$$S \Rightarrow aSb \Rightarrow aaSbb \Rightarrow aa\ bb$$

$$S \Rightarrow aSb \Rightarrow aaSbb \Rightarrow aaSbb \Rightarrow aaSbb \Rightarrow aaSbb \Rightarrow aaSbb \Rightarrow aaSbb$$

if $S \Rightarrow^* x$ then also $S \Rightarrow^* axb$

[M] E 4.1

$$AnBn = \{ a^n b^n \mid n \geq 0 \}$$

variants

$$\{ a^n b^{n+1} \mid n \geq 0 \}$$

$$S \rightarrow b \quad (\text{end with extra } b)$$

$$S \rightarrow aSb$$

$$\{ a^i b^j \mid i \leq j \}$$

$$S \rightarrow \Lambda$$

$$S \rightarrow aSb \mid Sb \quad (\text{free } b\text{'s})$$

$$\{ a^i b^j \mid i \neq j \}$$

$$S \rightarrow A \mid B \quad (\text{choice!})$$

$$A \rightarrow aAb \mid aA \mid a \quad (i > j)$$

$$B \rightarrow aBb \mid Bb \mid b \quad (i < j)$$

$Pal = \{x \in \{a, b\}^* \mid x^r = x\}$ (reverse)

In canonical (shortlex) order: ...

[M] E 1.18

$$Pal = \{x \in \{a, b\}^* \mid x^r = x\} \text{ (reverse)}$$

In canonical (shortlex) order:

$\Lambda, a, b, aa, bb, aaa, aba, bab, bbb, aaaa, abba, \dots$

Recursive definition:

Example

- $\Lambda, a, b \in Pal$
- for every $x \in Pal$, also $axa, bxb \in Pal$

[M] E 1.18

$Pal = \{x \in \{a, b\}^* \mid x^r = x\}$ (reverse)

In canonical (shortlex) order:

$\Lambda, a, b, aa, bb, aaa, aba, bab, bbb, aaaa, abba, \dots$

Recursive definition:

Example

- $\Lambda, a, b \in Pal$
- for every $x \in Pal$, also $axa, bxb \in Pal$

$S \rightarrow \Lambda \mid a \mid b$

$S \rightarrow aSa$

$S \rightarrow bSb$

$S \Rightarrow aSa \Rightarrow aaSaa \Rightarrow aabSbaa \Rightarrow aababaa$

[M] E 4.3