

Huiswerk

Nakijken huiswerkopgave 3...

Huiswerkopgave 4...

A slide from lecture 11

Definition 7.1. Turing machines

A Turing machine (TM) is a 5-tuple $T = (Q, \Sigma, \Gamma, q_0, \delta)$, where Q is a finite set of states. The two *halt* states h_a and h_r are not elements of Q .

Σ , the input alphabet, and Γ , the tape alphabet, are both finite sets, with $\Sigma \subseteq \Gamma$. The *blank* symbol Δ is not an element of Γ .

q_0 , the initial state, is an element of Q .

δ is the transition **function**:

$$\delta : Q \times (\Gamma \cup \{\Delta\}) \rightarrow (Q \cup \{h_a, h_r\}) \times (\Gamma \cup \{\Delta\}) \times \{R, L, S\}$$

A slide from lecture 11

Example 7.7. Accepting $L = \{a^i b a^j \mid 0 \leq i < j\}$

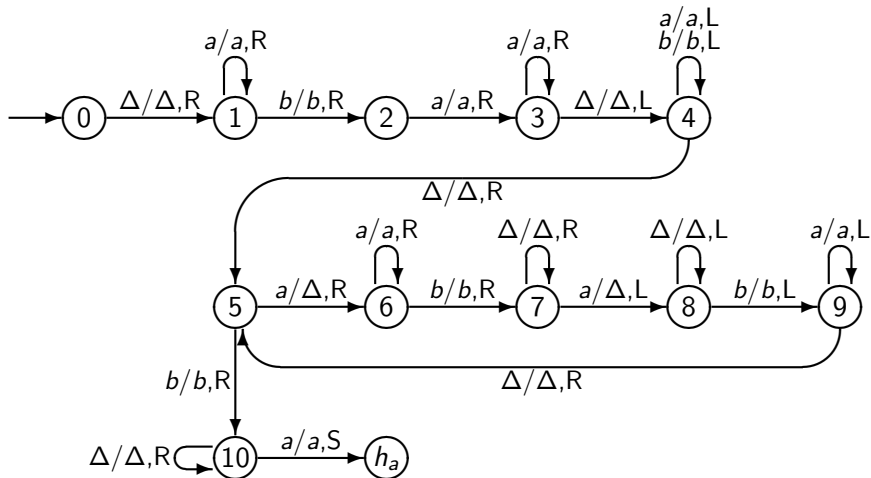
A slide from lecture 11

Example 7.7. Accepting $L = \{a^i b a^j \mid 0 \leq i < j\}$

<u>Δ</u>	a	a	b	a	a	a	a
ΔΔ	a	b	a	a	a	a	a
ΔΔ	a	b	Δ	a	a	a	a
ΔΔΔ	b	Δ	a	a	a	a	a
ΔΔΔ	b	ΔΔ	a	a	a	a	a

A slide from lecture 11

Example 7.7. Accepting $L = \{a^i b a^j \mid 0 \leq i < j\}$



What if $x \notin L$?

A slide from lecture 11

Example 7.7. Accepting $L = \{a^i b a^j \mid 0 \leq i < j\}$

To illustrate that a Turing machine T may run forever for an input that is not in $L(T)$. No problem!

No problem?

Notation:

configuration. . .

Notation:

description of tape contents: $x\underline{\sigma}y$ or $x\underline{y}$

$$x\underline{y} = x\underline{y}\Delta = x\underline{y}\Delta\Delta$$

if $y = \Lambda$, then $x\underline{\Delta}$

Notation:

description of tape contents: $x\underline{\sigma}y$ or $x\underline{y}$

$$x\underline{y} = x\underline{y}\Delta = x\underline{y}\Delta\Delta$$

if $y = \Lambda$, then $x\underline{\Delta}$

$$\text{configuration } xqy = xqy\Delta = xqy\Delta\Delta$$

if $y = \Lambda$, then $xq\Delta$

$$(Q \cup \{h_a, h_r\}) \cap (\Gamma \cup \{\Delta\}) = \emptyset$$

Notation:

description of tape contents: $x\underline{\sigma}y$ or $x\underline{y}$

$$x\underline{y} = x\underline{y}\Delta = x\underline{y}\Delta\Delta$$

if $y = \Lambda$, then $x\underline{\Delta}$

$$\text{configuration } xqy = xqy\Delta = xqy\Delta\Delta$$

if $y = \Lambda$, then $xq\Delta$

$$\text{move: } xqy \vdash_T zrw \quad xqy \vdash_T^* zrw$$

$$xqy \vdash zrw \quad xqy \vdash^* zrw$$

example: configuration $aabqa\Delta a$ and $\delta(q, a) = (r, \Delta, L) \dots$

initial configuration corresponding to input x : ...

Notation:

description of tape contents: $x\underline{\sigma}y$ or $x\underline{y}$

$$x\underline{y} = x\underline{y}\Delta = x\underline{y}\Delta\Delta$$

if $y = \Lambda$, then $x\underline{\Delta}$

$$\text{configuration } xqy = xqy\Delta = xqy\Delta\Delta$$

if $y = \Lambda$, then $xq\Delta$

$$\text{move: } xqy \vdash_T zrw \quad xqy \vdash_T^* zrw$$

$$xqy \vdash zrw \quad xqy \vdash^* zrw$$

example: configuration $aabqa\Delta a$ and $\delta(q, a) = (r, \Delta, L)$

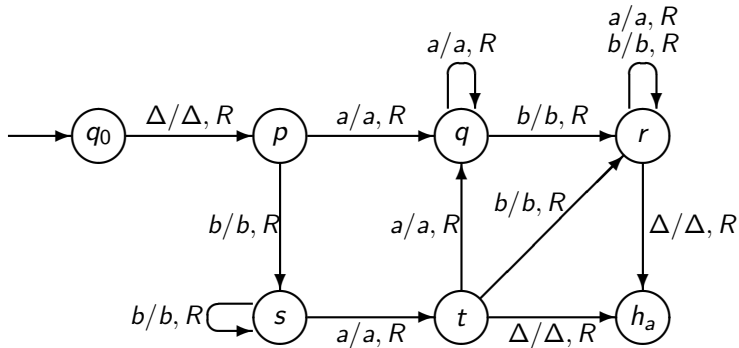
$$aabqa\Delta a \vdash aarb\Delta\Delta a$$

initial configuration corresponding to input x : $q_0\Delta x$

A slide from lecture 11

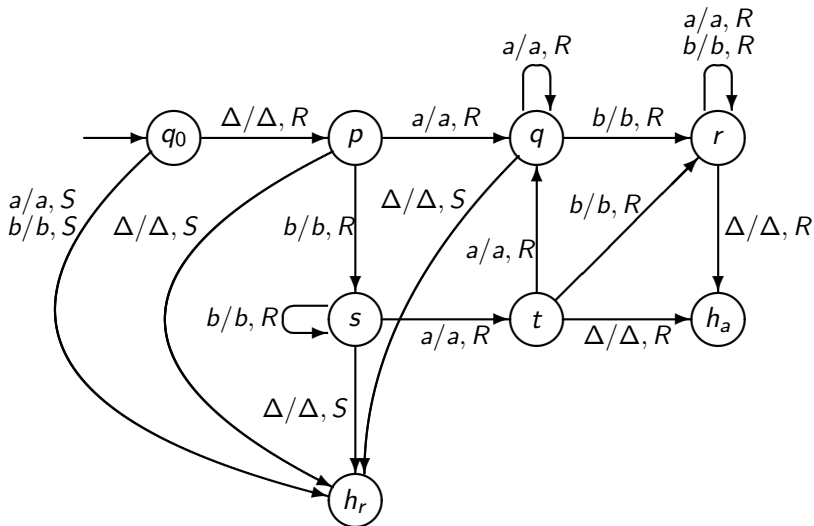
Example 7.3. A TM Accepting a Regular Language

$$L = \{a, b\}^* \{ab\} \{a, b\}^* \cup \{a, b\}^* \{ba\}$$

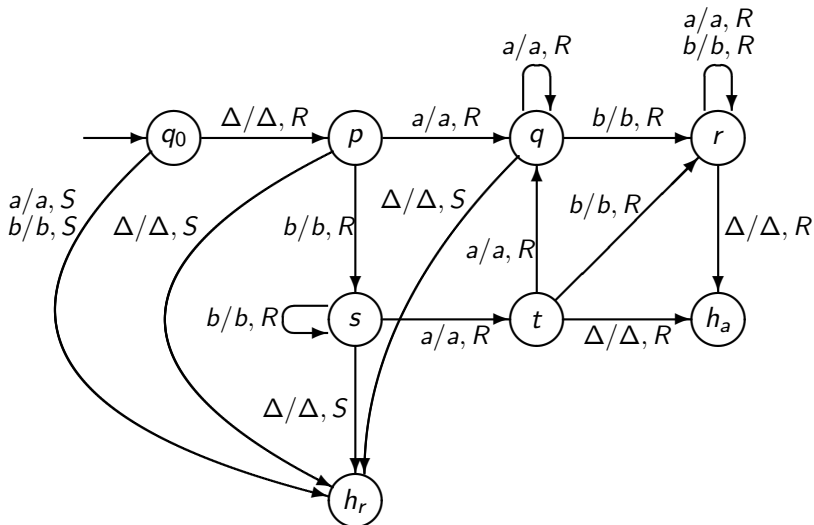


Example 7.3. A TM Accepting a Regular Language

$$L = \{a, b\}^* \{ab\} \{a, b\}^* \cup \{a, b\}^* \{ba\}$$

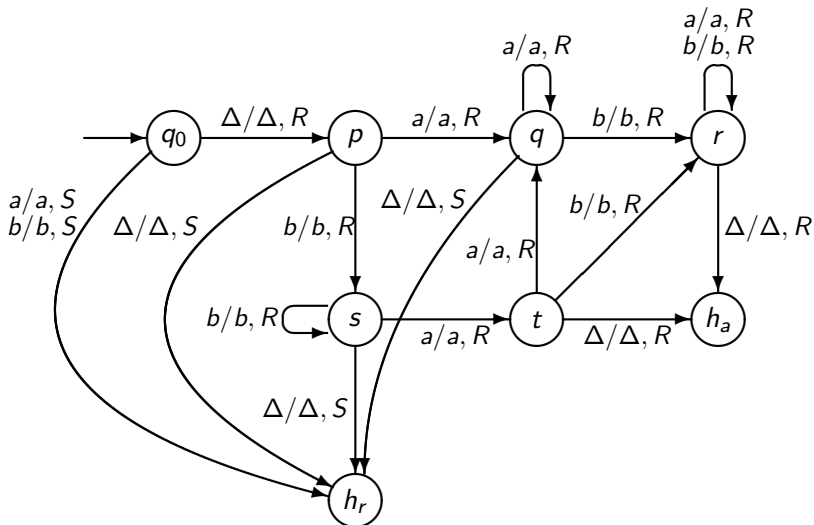


Example 7.3. A TM Accepting a Regular Language



$q_0 \Delta aaba \vdash \Delta paaba \vdash \Delta aqaba \vdash \Delta aaqba \vdash \Delta aabra \vdash \Delta aabar \Delta \vdash \Delta aaba \Delta h_a \Delta$

Example 7.3. A TM Accepting a Regular Language



$q_0 \Delta bbaa \vdash \Delta p bbaa \vdash \Delta s bbaa \vdash \Delta t bbaa \vdash \Delta h_a bbaa \vdash \Delta bbaa q \Delta \vdash \Delta bbaa h_r \Delta$

Properties of notation xqy

- all information about configuration in one string
- move TM yields only local change

Useful, when ...

Definition 7.2. Acceptance by a TM

If $T = (Q, \Sigma, \Gamma, q_0, \delta)$ is a TM and $x \in \Sigma^*$,
 x is accepted by T if

$$q_0 \Delta x \vdash_T^* wh_a y$$

for **some strings** $w, y \in (\Gamma \cup \{\Delta\})^*$

(i.e., if, starting in the initial configuration corresponding to input x , T eventually halts in the accepting state).

N.B.: **sequence of moves leading to h_a is unique**

A language $L \subseteq \Sigma^*$ is accepted by T if $L = L(T)$, where

$$L(T) = \{x \in \Sigma^* \mid x \text{ is accepted by } T\}$$

If $x \notin L(T)$, ...

7.3. Turing Machines That Compute Partial Functions

$$f(x, y) = x/y$$

with real numbers

Partial function:

$f(x, y)$ is **not defined** if $y = 0$,

i.e., if $y = 0$, then (x, y) is not in domain of f

Example 7.10. The Reverse of a String

Δ *aabab*

Example 7.10. The Reverse of a String

Δ $a a b a b$

$\Delta A a b a b$

$\Delta A a b a A$

$\Delta B a b a A$

$\Delta B A b a A$

$\Delta B A b A A$

$\Delta B A b A A$

$\Delta B A B A A$

Δ $b a b a a$

Definition 7.1. Turing machines

A Turing machine (TM) is a 5-tuple $T = (Q, \Sigma, \Gamma, q_0, \delta)$, where Q is a finite set of states. The two *halt* states h_a and h_r are not elements of Q .

Σ , the input alphabet, and Γ , the tape alphabet, are both finite sets, with $\Sigma \subseteq \Gamma$. The *blank* symbol Δ is not an element of Γ .

q_0 , the initial state, is an element of Q .

δ is the transition function:

$$\delta : Q \times (\Gamma \cup \{\Delta\}) \rightarrow (Q \cup \{h_a, h_r\}) \times (\Gamma \cup \{\Delta\}) \times \{R, L, S\}$$

Simple version of:

Definition 7.9. A Turing Machine Computing a Function

Let $T = (Q, \Sigma, \Gamma, q_0, \delta)$ be a Turing machine, and f a **partial** function on Σ^* with values in Γ^* . We say that T computes f if for every x in the **domain** of f ,

$$q_0 \Delta x \vdash_T^* h_a \Delta f(x)$$

and **no other input string** is accepted by T .

Definition 7.9. A Turing Machine Computing a Function

Let $T = (Q, \Sigma, \Gamma, q_0, \delta)$ be a Turing machine, k a natural number, and f a partial function on $(\Sigma^*)^k$ with values in Γ^* . We say that T computes f if for every $(x_1, x_2, \dots, x_k)$ in the domain of f ,

$$q_0 \Delta x_1 \Delta x_2 \Delta \dots \Delta x_k \vdash_T^* h_a \Delta f(x_1, x_2, \dots, x_k)$$

and no other input that is a k -tuple of strings is accepted by T .

A partial function $f : (\Sigma^*)^k \rightarrow \Gamma^*$ is Turing-computable, or simply computable, if there is a TM that computes f .

k can be 0...

Functions on natural numbers. . .

Example 7.12. The Quotient and Remainder Mod 2

Example.

Dividing by 3

Example.

Accepting $\{xyx \mid x, y \in \{a, b\}^* \text{ and } |x| = |y|\}$

Exercise.

Draw a TM that computes the function $f(x, y) = x \bmod y$

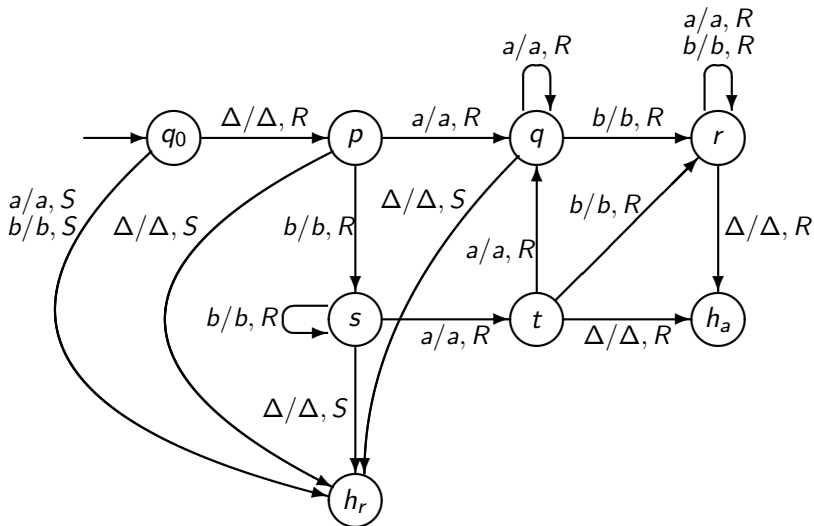
Hint: implement the following algorithm:

```
while ( $x \geq y$ )  
     $x = x - y$ ;
```

Make this exercise yourself.

Example 7.3. A TM Accepting a Regular Language

$$L = \{a, b\}^* \{ab\} \{a, b\}^* \cup \{a, b\}^* \{ba\}$$



Example 7.14. The Characteristic Function of a Set

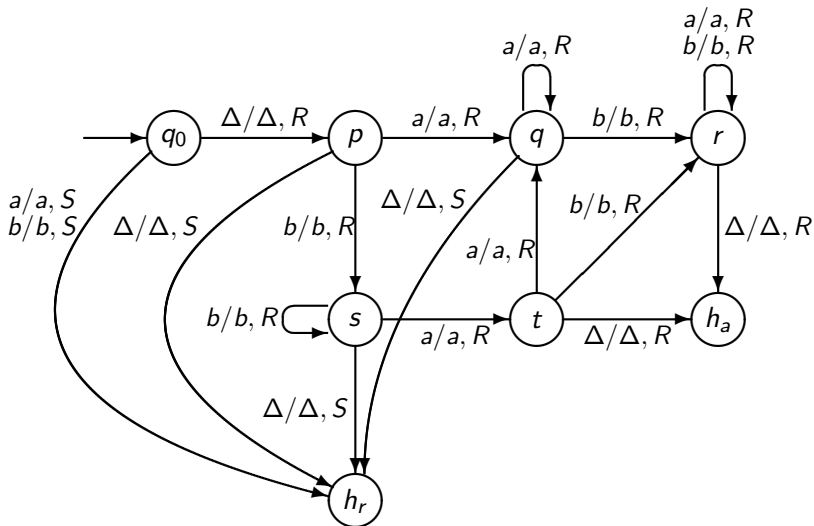
$$L = \{a, b\}^* \{ab\} \{a, b\}^* \cup \{a, b\}^* \{ba\}$$

$\chi_L : \{a, b\}^* \rightarrow \{0, 1\}$, defined by

$$\chi_L(x) = \begin{cases} 1 & \text{if } x \in L \\ 0 & \text{if } x \notin L \end{cases}$$

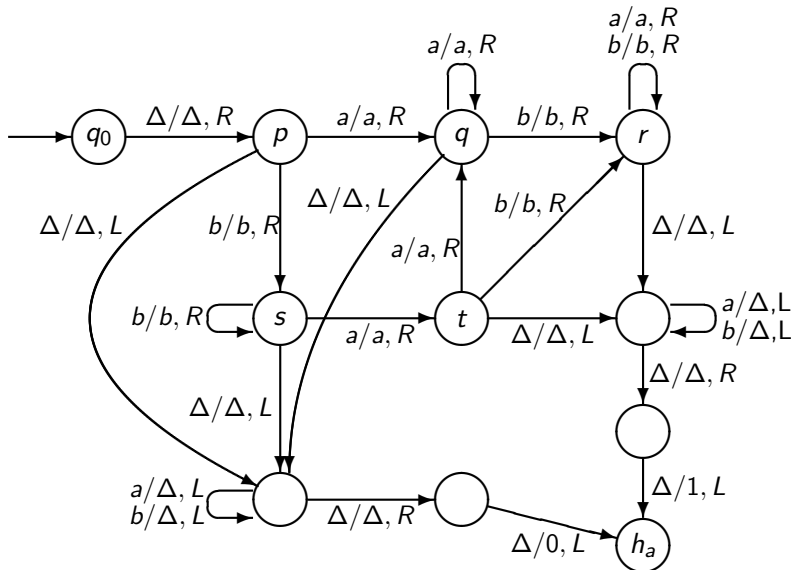
Example 7.3. A TM Accepting a Regular Language

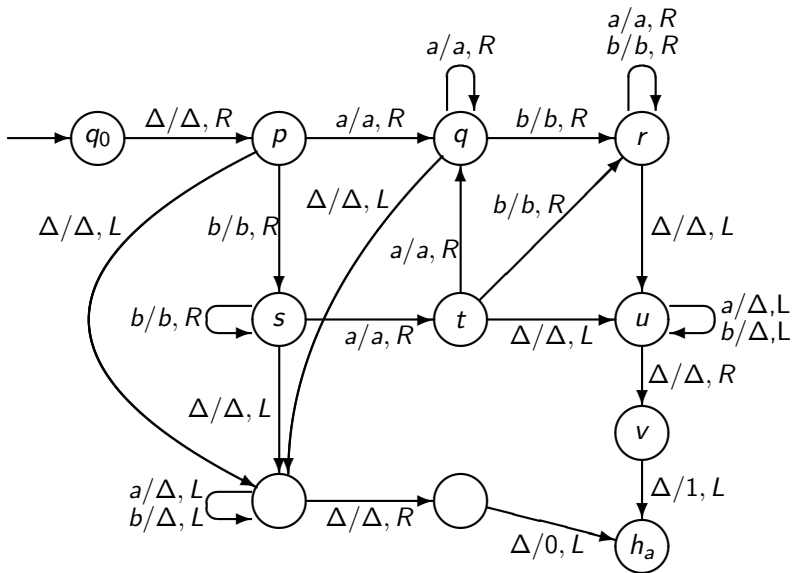
$$L = \{a, b\}^* \{ab\} \{a, b\}^* \cup \{a, b\}^* \{ba\}$$



Example 7.14. The Characteristic Function of a Set

$$L = \{a, b\}^* \{ab\} \{a, b\}^* \cup \{a, b\}^* \{ba\}$$





$q_0 \Delta a a b a \vdash \Delta p a a b a \vdash \Delta a q a b a \vdash \Delta a a q b a \vdash \Delta a a b r a \vdash \Delta a a b a r \Delta \vdash$
 $\Delta a a b u a \vdash \Delta a a u b \vdash \Delta a u a \vdash \Delta u a \vdash u \Delta \vdash \Delta v \Delta \vdash h_a \Delta 1$

Example 7.14. The Characteristic Function of a Set

$$\chi_L(x) = \begin{cases} 1 & \text{if } x \in L \\ 0 & \text{if } x \notin L \end{cases}$$

From computing χ_L to accepting L

From accepting L to computing χ_L

Een Intermezzo

<http://www.youtube.com/watch?v=E3keLeMwfHY>