#### Compilerconstructie

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http://www.liacs.nl/home/rvvliet/coco/

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Syntax Analysis (1)

# 4 Syntax Analysis

- Every language has rules prescribing the syntactic structure of the programs:
	- functions, made up of declarations and statements
	- statements made up of expressions
	- expressions made up of tokens
- CFG can describe (part of) syntax of programming-language constructs.
	- Precise syntactic specification
	- Automatic construction of parsers for certain classes of grammars
	- Structure imparted to language by grammar is useful for translating source programs into object code
	- New language constructs can be added easily
- Parser checks/determines syntactic structure

#### 4.3.5 Non-CF Language Constructs

• Declaration of identifiers before their use

 $L_1 = \{wcw \mid w \in \{a, b\}^*\}$ 

• Number of formal parameters in function declaration equals number of actual parameters in function call Function call may be specified by

> $stmt \rightarrow id (expr\_list)$  $expr\_list \rightarrow expr\_list, expr \mid expr$  $L_2 = \{a^n b$  $\overline{m}$  $\,c\,$  $\lfloor m \rfloor m, n \geq 1 \}$

Such checks are performed during semantic-analysis phase

#### 4.1.1 The Role of the Parser



- Obtain string of tokens
- Verify that string can be generated by the grammar
- Report and recover from syntax errors

### Parsing

Finding parse tree for given string

- Universal (any CFG)
	- Cocke-Younger-Kasami
	- Earley
- Top-down (CFG with restrictions)
	- Predictive parsing
	- LL (Left-to-right, Leftmost derivation) methods
	- $-$  LL(1): LL parser, needs only one token to look ahead
- Bottom-up (CFG with restrictions)

Today: top-down parsing Next week: bottom-up parsing

#### 4.2 Context-Free Grammars

Context-free grammar is a 4-tuple with

- A set of *nonterminals* (syntactic variables)
- A set of tokens (*terminal* symbols)
- A designated *start* symbol (nonterminal)
- A set of *productions*: rules how to decompose nonterminals

Example: CFG for simple arithmetic expressions:

 $G = (\{\text{expr}, \text{term}, \text{factor}\}, \{\text{id}, +, -, *, /, (, )\}, \text{expr}, \text{P})$ with productions  $P\mathrm{:}$ 

> $\begin{array}{lcl} \mathsf{expr} & \rightarrow & \mathsf{expr} + \mathsf{term} \mid \mathsf{expr} - \mathsf{term} \mid \mathsf{term} \end{array}$ term → term \* factor | term/factor | factor  $factor \rightarrow (expr) | id$

#### 4.2.2 Notational Conventions

1. Terminals:

 $a, b, c, \ldots$ ; specific terminals:  $+, *, (, ), 0, 1, id, if, \ldots$ 

2. Nonterminals:

 $A, B, C, \ldots$ ; specific nonterminals:  $S$ , expr, stmt, ...,  $E, \ldots$ 

- 3. Grammar symbols: X, Y, Z
- 4. Strings of terminals:  $u, v, w, x, y, z$
- 5. Strings of grammar symbols:  $\alpha, \beta, \gamma, \ldots$ Hence, generic production:  $A \rightarrow \alpha$
- 6.  $A\operatorname{\!-prod}}$ uctions:

 $A \to \alpha_1, A \to \alpha_2, \dots, A \to \alpha_k \qquad \Rightarrow \qquad A \to \alpha_1 \mid \alpha_2 \mid \dots \mid \alpha_k$ Alternatives for A

7. By default, head of first production is start symbol

### Notational Conventions (Example)

CFG for simple arithmetic expressions:

 $G = (\{\text{expr}, \text{term}, \text{factor}\}, \{\text{id}, +, -, *, /, (, )\}, \text{expr}, \text{P})$ with productions  $P\mathrm{:}$ 

> $\begin{array}{lcl} \mathsf{expr} & \rightarrow & \mathsf{expr} + \mathsf{term} \mid \mathsf{expr} - \mathsf{term} \mid \mathsf{term} \end{array}$ term → term \* factor | term/factor | factor  $factor \rightarrow (expr) | id$

Can be rewritten concisely as:

$$
E \rightarrow E + T | E - T | T
$$
  
\n
$$
T \rightarrow T * F | T / F | F
$$
  
\n
$$
F \rightarrow (E) | \text{id}
$$

#### 4.3.1 Why Regular Expressions For Lexical Syntax?

- Convenient way to modularize front end  $\approx$  simplifies design
- Regular expressions powerful enough for lexical syntax
- Regular expressions easier to understand than grammars
- More efficient lexical analysers can be constructed automatically from regular expressions than from arbitrary grammars

#### 4.2.3 Derivations

Example grammar:

$$
E \rightarrow E + E \mid E * E \mid -E \mid (E) \mid \text{id}
$$

• In each step, <sup>a</sup> nonterminal is replaced by body of one of its productions, e.g.,

$$
E \Rightarrow -E \Rightarrow -(E) \Rightarrow -(\text{id})
$$

- One-step derivation:  $\alpha A\beta \Rightarrow \alpha\gamma\beta$ , where  $A\to\gamma$  is production in grammar
- Derivation in zero or more steps:  $\stackrel{*}{\Rightarrow}$
- Derivation in one or more steps:  $\stackrel{+}{\Rightarrow}$

#### Derivations

- If  $S \stackrel{*}{\Rightarrow} \alpha$ , then  $\alpha$  is sentential form of  $G$
- If  $S \stackrel{*}{\Rightarrow} \alpha$  and  $\alpha$  has no nonterminals, then  $\alpha$  is sentence of  $G$
- Language generated by G is  $L(G) = \{w \mid w$  is sentence of  $G\}$
- Leftmost derivation:  $wA\gamma \Rightarrow w\delta\gamma$
- If  $S \stackrel{*}{\Rightarrow}$ lm  $\alpha$ , then  $\alpha$  is left sentential form of  $G$
- Rightmost derivation:  $\gamma A w \Rightarrow_{rm \ r\bar m} \gamma \delta w$ ,  $\Rightarrow_{rm \ r\bar m}$

Example of leftmost derivation:

$$
E \underset{lm}{\Rightarrow} -E \underset{lm}{\Rightarrow} -(E) \underset{lm}{\Rightarrow} -(E+E) \underset{lm}{\Rightarrow} -(\mathrm{id} + E) \underset{lm}{\Rightarrow} -(\mathrm{id} + \mathrm{id})
$$

# Parse Tree

(from lecture 1)

(derivation tree in FI2)

- The root of the tree is labelled by the start symbol
- Each leaf of the tree is labelled by a terminal (=token) or  $\epsilon$  $(=empty)$
- Each interior node is labelled by <sup>a</sup> nonterminal
- If node A has children  $X_1, X_2, \ldots, X_n$ , then there must be a production  $A \to X_1 X_2 \dots X_n$

Yield of the parse tree: the sequence of leafs (left to right)

#### 4.2.4 Parse Trees and Derivations

#### $E \rightarrow E + E$  |  $E * E$  |  $-E$  |  $(E)$  | id

 $E \Rightarrow$ lm  $-E \Rightarrow$ lm  $-(E) \Rightarrow$ lm  $-(E+E) \Rightarrow$ lm  $-(id + E) \Rightarrow$ lm  $-(id + id)$ 



Many-to-one relationship between derivations and parse trees. . .

# 4.2.5 Ambiguity

More than one leftmost/rightmost derivation for same sentence

Example:

$$
a + b * c
$$

- $E \Rightarrow E + E$ 
	- $\Rightarrow$  id + E
	- $\Rightarrow$  id + E  $*$  E
	- $\Rightarrow$  id + id  $* E$
	- $\Rightarrow$  id + id \* id



 $E \Rightarrow E * E$  $\Rightarrow$   $E + E * E$  $\Rightarrow$  id + E  $*$  E  $\Rightarrow$  id + id  $* E$  $\Rightarrow$  id + id \* id



# 4.3.2 Eliminating ambiguity

- Sometimes ambiguity can be eliminated
- Example: "dangling-else"-grammar

 $stmt \rightarrow$  if expr then stmt if expr then stmt else stmt other

Here, other is any other statement

if  $E_1$  then if  $E_2$  then  $S_1$  else  $S_2$ 



#### Eliminating ambiguity

Example: ambiguous "dangling-else"-grammar

 $stmt \rightarrow$  if expr then stmt if expr then stmt else stmt other

Only matched statements between then and else...

# Eliminating ambiguity

Example: ambiguous "dangling-else"-grammar

 $stmt \rightarrow$  if expr then stmt if expr then stmt else stmt other

Equivalent unambiguous grammar



Only one parse tree for

if  $E_1$  then if  $E_2$  then  $S_1$  else  $S_2$ Associates each else with closest previous unmatched then

#### 2.4.1 Top-Down Parsing (Example) from lecture 1



How to determine parse tree for

for (; expr ; expr )other

Use lookahead: current terminal in input

# 2.4.2 Predictive Parsing

from lecture 1

- Recursive-descent parsing is <sup>a</sup> top-down parsing method:
	- Executes <sup>a</sup> set of recursive procedures to process the input
	- Every nonterminal has one (recursive) procedure parsing the nonterminal's syntactic category of input tokens
- Predictive parsing . . .

### 4.4.1 Recursive Descent Parsing

Recursive procedure for each nonterminal

```
void A()1) { Choose an A-production, A \to X_1 X_2 ... X_k;
2) for (i=1\,\, \mathrm{to}\,\, k)3) \{ if (X_i is nonterminal)
4) call procedure X_i();
5) else if (X_i equals current input symbol a)
6) advance input to next symbol;
7) else /* an error has occurred */;
     }
   }
```
Pseudocode is nondeterministic

#### Recursive-Descent Parsing

- One may use backtracking:
	- $-$  Try each  $A\operatorname{\textrm{-}}$  production in some order
	- In case of failure at line <sup>7</sup> (or call in line 4), return to line 1 and try another  $A$ -production
	- Input pointer must then be reset, so store initial value input pointer in local variable
- Example in book
- Backtracking is rarely needed: predictive parsing

#### 2.4.2 Predictive Parsing from lecture 1

- Recursive-descent parsing . . .
- Predictive parsing is <sup>a</sup> special form of recursive-descent parsing:
	- The lookahead symbol(s) unambiguously determine(s) the production for each nonterminal

Simple example:

 $stmt \rightarrow \text{expr};$ | if (expr )stmt | for (optexpr ; optexpr ; optexpr )stmt other

# Predictive Parsing (Example)

from lecture 1

```
void stmt()
{ switch (lookahead)
  { case expr:
          match(expr); match(';'); break;
    case if:
          match(if); match('('); match(exp); match('')';break;
    case for:
          match(for); match('());optexpr(); match(';'); optexpr(); match(';'); optexpr();
          match('); stmt(); break;
    case other;
          match(other); break;
    default:
          report("syntax error");
 }
}
void match(terminal t)
{ if (lookahead==t) lookahead = nextTerminal;
 else report("syntax error");
}
```
# Using FIRST

#### from lecture 1

- Let  $\alpha$  be string of grammar symbols
- FIRST $(\alpha)$  = set of terminals/tokens that appear as first symbols of strings derived from  $\alpha$

Simple example:

 $stmt \rightarrow expr ;$ if (expr )stmt for (optexpr ; optexpr ; optexpr )stmt other

Right-hand side may start with nonterminal. . .

# Using FIRST

from lecture 1

- Let  $\alpha$  be string of grammar symbols
- FIRST $(\alpha)$  = set of terminals/tokens that appear as first symbols of strings derived from  $\alpha$
- When <sup>a</sup> nontermimal has multiple productions, e.g.,

$$
A \to \alpha \mid \beta
$$

then FIRST( $\alpha$ ) and FIRST( $\beta$ ) must be disjoint in order for predictive parsing to work

### 2.4.5 Left Recursion

- Productions of the form  $A \to A\alpha \mid \beta$  are left-recursive
	- $\beta$  does not start with  $A$
	- Example:

$$
\begin{array}{ccc} E & \to & E+T \mid T \\ T & \to & \text{id} \end{array}
$$

- FIRST $(E + T) \cap$  FIRST $(T) = \{id\} \neq \emptyset$
- Top-down parser may loop forever if grammar has left-recursive productions
- Left-recursive productions can be eliminated by rewriting productions

# 4.3.3 Elimination of Left Recursion

#### Immediate left recursion

- Productions of the form  $A \to A\alpha \mid \beta$
- Can be eliminated by replacing the productions by

$$
\begin{array}{ccc}\nA & \rightarrow & \beta A' & \\
A' & \rightarrow & \alpha A' \mid \epsilon & \\
A' & \rightarrow & \alpha A' \mid \epsilon & \\
\end{array}\n\qquad\n\begin{array}{ccc}\n(A' \text{ is new nonterminal)} \\
(A' \rightarrow \alpha A' \text{ is right recursive)}\n\end{array}
$$

- Procedure:
	- 1. Group  $A\operatorname{\!-}$  productions as

$$
A \rightarrow A\alpha_1 \mid A\alpha_2 \mid \ldots \mid A\alpha_m \mid \beta_1 \mid \beta_2 \mid \ldots \mid \beta_n
$$

2. Replace  $A$ -productions by

$$
A \rightarrow \beta_1 A' | \beta_2 A' | \dots | \beta_n A'
$$
  

$$
A' \rightarrow \alpha_1 A' | \alpha_2 A' | \dots | \alpha_m A' | \epsilon
$$

### Elimination of Left Recursion

#### Immediate left recursion

- Productions of the form  $A \to A\alpha \mid \beta$
- Can be eliminated by replacing the productions by



Example:

$$
\begin{array}{ccc} E & \to & E+T \mid T \\ T & \to & \text{id} \end{array}
$$

- New grammar...
- Derivation trees for  $\mathsf{id}_1 + \mathsf{id}_2 + \mathsf{id}_3 + \mathsf{id}_4 \dots$

# Elimination of Left Recursion

#### General left recursion

• Left recursion involving two or more steps

$$
S \rightarrow Ba | b
$$
  

$$
B \rightarrow AA | a
$$
  

$$
A \rightarrow Ac | Sd
$$

 $\bullet$  S is left-recursive because

 $S \Rightarrow Ba \Rightarrow A A a \Rightarrow S d A a$  (not immediately left-recursive)

#### Elimination of General Left Recursion

$$
S \rightarrow Ba | b
$$
  

$$
B \rightarrow AA | a
$$
  

$$
A \rightarrow Ac | Sd
$$

- We order nonterminals:  $S, B, A$   $(n = 3)$
- Variables may only 'point forward'
- $\bullet$   $i=1$  and  $i=2$ : nothing to do
- $\bullet i = 3:$ 
	- $-$  substitute  $A \rightarrow S d$
	- $\overline{\phantom{a}}$  substitute  $A \rightarrow Bad$
	- $-$  eliminate immediate left-recursion in  $A$ -productions

### Elimination of General Left Recursion

Algorithm for  $G$  with no cycles or  $\epsilon$ -productions

1) arrange nonterminals in some order  $A_1, A_2, \ldots, A_n$ 2) for  $(i=1\,\, \mathrm{to}\,\, n)$ 3)  $\{$  for  $(j=1\,\, \mathrm{to}\,\, i-1)$ 4) { replace each production of form  $A_i \rightarrow A_j \gamma$ by the productions  $A_i \rightarrow \delta_1 \gamma \mid \delta_2 \gamma \mid \ldots \mid \delta_k \gamma$ , where  $A_j \rightarrow \delta_1 \mid \delta_2 \mid \ldots \mid \delta_k$  are all current  $A_j$ -productions 5) } 6) eliminate immediate left recursion among  $A_i$ -productions 7) }

```
Example with A \to \epsilon (well/wrong......)
```
#### 4.3.4 Left Factoring

Another transformation to produce grammar suitable for predictive parsing

- If  $A \to \alpha \beta_1 \mid \alpha \beta_2$  and input begins with nonempty string derived from  $\alpha$ How to expand  $A$ ? To  $\alpha\beta_1$  or to  $\alpha\beta_2$ ?
- Solution: left-factoring Replace two  $A\operatorname{\!-}$  productions by

$$
\begin{array}{rcl} A & \rightarrow & \alpha A' \\ A' & \rightarrow & \beta_1 \mid \beta_2 \end{array}
$$

•  $|\alpha|$  may be  $\geq 2$ 

• Which production to choose when input token is **if**?

 $stmt \rightarrow$  if expr then stmt if expr then stmt else stmt | other  $\textsf{expr} \rightarrow b$ 

• Or abstract:

 $S \rightarrow$  iEtS | iEtSeS | a  $E \rightarrow b$ 

• Left-factored: . . .

• Which production to choose when input token is **if**?

 $stmt \rightarrow$  if expr then stmt if expr then stmt else stmt other  $\textsf{expr} \rightarrow b$ 

• Or abstract:

$$
S \rightarrow iEtS | iEtSeS | a
$$
  

$$
E \rightarrow b
$$

• Left-factored:

$$
S \rightarrow iEtSS' | a
$$
  

$$
S' \rightarrow \epsilon | eS
$$
  

$$
E \rightarrow b
$$

What is result of left factoring for

 $S \rightarrow abS$  | abcA | aaa | aab | aA

#### 4.4 Top-Down Parsing

- Construct parse tree,
	- starting from the root
	- creating nodes in preorder

Corresponds to finding leftmost derivation

#### Top-Down Parsing (Example)

$$
E \rightarrow E + T | T
$$

$$
T \rightarrow T * F | F
$$

$$
F \rightarrow (E) | \mathbf{id}
$$

• Non-left-recursive variant: . . .

 $\bullet$ 

# Top-Down Parsing (Example)

$$
E \rightarrow E + T | T
$$
  

$$
T \rightarrow T * F | F
$$
  

$$
F \rightarrow (E) | id
$$

• Non-left-recursive variant:

 $\bullet$ 

$$
E \rightarrow TE'
$$
  
\n
$$
E' \rightarrow +TE' \mid \epsilon
$$
  
\n
$$
T \rightarrow FT'
$$
  
\n
$$
T' \rightarrow *FT' \mid \epsilon
$$
  
\n
$$
F \rightarrow (E) \mid \text{id}
$$

- Top-down parse for input  $id + id * id$ ...
- At each step: determine production to be applied

### Top-Down Parsing

- Recursive-descent parsing
- Predictive parsing
	- Eliminate left-recursion from grammar
	- Left-factor the grammar
	- Compute FIRST and FOLLOW
	- Two variants:
		- ∗ Recursive (recursive calls)
		- ∗ Non-recursive (explicit stack)

# 4.4.2 FIRST (and Follow)

- Let  $\alpha$  be string of grammar symbols
- FIRST $(\alpha)$  = set of terminals/tokens that appear as first symbols of strings derived from  $\alpha$
- If  $\alpha \overset{*}{\Rightarrow} \epsilon$ , then  $\epsilon \in {\sf FIRST}(\alpha)$
- Example

$$
F \rightarrow (E) | id
$$

 $\mathsf{FIRST}(FT') = \{ ($ , id

• When nonterminal has multiple productions, e.g.,

$$
A \to \alpha \mid \beta
$$

and  $\mathsf{FIRST}(\alpha)$  and  $\mathsf{FIRST}(\beta)$  are disjoint, we can choose between these  $A$ -productions by looking at next input symbol

# Computing FIRST

Compute  ${\sf FIRST}(X)$  for all grammar symbols  $X$ :

- If X is terminal, then  $FIRST(X) = \{X\}$
- If  $X \to \epsilon$  is production, then add  $\epsilon$  to FIRST $(X)$
- Repeat adding symbols to  $\textrm{FIRST}(X)$  by looking at productions

$$
X \to Y_1 Y_2 \dots Y_k
$$

(see book) until all FIRST sets are stable

#### FIRST (Example)

$$
E \rightarrow TE'
$$
  
\n
$$
E' \rightarrow +TE' \mid \epsilon
$$
  
\n
$$
T \rightarrow FT'
$$
  
\n
$$
T' \rightarrow *FT' \mid \epsilon
$$
  
\n
$$
F \rightarrow (E) \mid \mathbf{id}
$$

 $\text{FIRST}(E) = \text{FIRST}(T) = \text{FIRST}(F) = \{(\text{, id}\})$  $\mathsf{FIRST}(E') = \{+, \epsilon\}$  $\mathsf{FIRST}(T') \; = \; \{*, \epsilon\}$ 

### 4.4.2 (First and) FOLLOW

- $\bullet$  Let  $A$  be nonterminal
- FOLLOW $(A)$  = set of terminals/tokens that can appear immediately to the right of  $A$  in sentential form:

$$
\text{FOLLOW}(A) = \{a \mid S \stackrel{*}{\Rightarrow} \alpha A a \beta\}
$$

• Example

$$
F \rightarrow (E) | id
$$

# Computing FOLLOW

Compute  $\mathsf{FOLLOW}(A)$  for all nonterminals  $A\colon$ 

- Place  $\$$  in FOLLOW(S)
- For production  $A \to \alpha B \beta$ , add everything in FIRST $(\beta)$  to FOLLOW $(B)$   $\quad$  (except  $\epsilon)$
- – For production  $A \to \alpha B$ , add everything in FOLLOW $(A)$  to FOLLOW $(B)$ 
	- $-$  For production  $A \to \alpha B \beta$  with  $\epsilon \in {\sf FIRST}(\beta)$ , add everything in FOLLOW $(A)$  to FOLLOW $(B)$

until all FOLLOW sets are stable

#### FIRST and FOLLOW (Example)

$$
E \rightarrow TE'
$$
  
\n
$$
E' \rightarrow +TE' \mid \epsilon
$$
  
\n
$$
T \rightarrow FT'
$$
  
\n
$$
T' \rightarrow *FT' \mid \epsilon
$$
  
\n
$$
F \rightarrow (E) \mid \text{id}
$$

 $\text{FIRST}(E) = \text{FIRST}(T) = \text{FIRST}(F) = \{ ($ , id  $\mathsf{FIRST}(E') = \{+, \epsilon\}$  $\mathsf{FIRST}(T') \; = \; \{*, \epsilon\}$ FOLLOW $(E)$  = FOLLOW $(E') = \{), \$ \}$  $\text{FOLLOW}(T) = \text{FOLLOW}(T') = \{+, \text{)}, \$\}$  $\textsf{FOLLOW}(F) = {*, +, ), $}\$ 

# 4.4.3 LL(1) Grammars

When next input symbol is  $a$  (terminal or input endmarker \$), we may choose  $A \to \alpha$ 

- $\bullet\,$  if  $\,a\in {\sf FIRST}(\alpha)$
- if  $(\alpha = \epsilon \text{ or } \alpha \stackrel{*}{\Rightarrow} \epsilon)$  and  $a \in \textsf{FOLLOW}(A)$

Algorithm to construct parsing table  $M[A,a]$ 

```
for (each production A \rightarrow \alpha)
\{ for (each a \in FIRST(\alpha))add A \rightarrow \alpha to M[A,a];if (\epsilon\in {\sf FIRST}(\alpha))\{ for (each a \in {\sf FOLLOW}(A))add A \to \alpha to M[A,a];
  }
}
If M[A,a] is empty, set M[A,a] to \boldsymbol{\mathsf{error}}.
```
#### Top-Down Parsing Table (Example)

- $E \rightarrow TE'$
- $E' \rightarrow +TE' | e$
- $T$   $\;\rightarrow\;FT'$
- 
- $F \rightarrow (E) | \text{id}$

 $T' \rightarrow *FT' | \epsilon$  FOLLOW $(E)$  = FOLLOW $(E') = \{), \$ \}$  $\text{FIRST}(E) = \text{FIRST}(T) = \text{FIRST}(F) = \{ ($ , id  $\textsf{FIRST}(E') \ = \ \{+, \epsilon\}$  $\mathsf{FIRST}(T') \; = \; \{*, \epsilon\}$ FOLLOW $(T)$  = FOLLOW $(T') = \{+, \}$  $\textsf{FOLLOW}(F) = \{*, +, ), \$ \}$ 



# LL(1) Grammars

 $\bullet$  LL $(1)$ 

Left-to-right scanning of input, Leftmost derivation, 1 token to look ahead suffices for predictive parsing

- Grammar  $G$  is  $LL(1)$ ,
	- if and only if for two distinct productions  $A \rightarrow \alpha \mid \beta$ ,
	- $-\alpha$  and  $\beta$  do not both derive strings beginning with same terminal  $a$
	- at most one of  $\alpha$  and  $\beta$  can derive  $\epsilon$
	- if  $\beta \stackrel{*}{\Rightarrow} \epsilon$ , then  $\alpha$  does not derive strings beginning with terminal  $a \in \text{FOLLOW}(A)$
- In other words, . . .
- Grammar  $G$  is  $LL(1)$ , if and only if parsing table uniquely identifies production or signals error

# LL(1) Grammars (Example)

• Not  $LL(1)$ :

$$
E \rightarrow E + T | T
$$
  

$$
T \rightarrow T * F | F
$$
  

$$
F \rightarrow (E) | id
$$

• Non-left-recursive variant, LL(1):

$$
E \rightarrow TE'
$$
  
\n
$$
E' \rightarrow +TE' \mid \epsilon
$$
  
\n
$$
T \rightarrow FT'
$$
  
\n
$$
T' \rightarrow *FT' \mid \epsilon
$$
  
\n
$$
F \rightarrow (E) \mid \text{id}
$$

• Abstract if-then-else-grammar:

$$
S \rightarrow iEtS | iEtSeS | a
$$
  

$$
E \rightarrow b
$$

• Left-factored:

$$
S \rightarrow iEtSS' | a
$$
  

$$
S' \rightarrow \epsilon | eS
$$
  

$$
E \rightarrow b
$$

Not LL(1). . .

#### 4.4.4 Nonrecursive Predictive Parsing

#### Cf. top-down PDA from FI2



#### Nonrecursive Predictive Parsing



#### Nonrec. Predictive Parsing (Example)





Note shift up of last column

### 4.1.3 Syntax Error Handling

- Good compiler should assist in identifying and locating errors
	- Lexical errors: compiler can easily detect and continue
	- Syntax errors: compiler can detect and often recover
	- Semantic errors: compiler can sometimes detect
	- Logical errors: hard to detect
- Three goals. The error handler should
	- Report errors clearly and accurately
	- Recover quickly to detect subsequent errors
	- Add minimal overhead to processing of correct programs

#### Error Detection and Reporting

- Viable-prefix property of LL/LR parsers allow detection of syntax errors as soon as possible, i.e., as soon as prefix of input does not match prefix of any string in language (valid program)
- Reporting an error:
	- At least report line number and position
	- Print diagnostic message, e.g., "semicolon missing at this position"

#### Error-Recovery Strategies

- Continue after error detection, restore to state where processing may continue, but. . .
- No universally acceptable strategy, but some useful strategies:
	- Panic-mode recovery: discard input until token in designated set of synchronizing tokens is found
	- Phrase-level recovery: perform local correction on the input to repair error, e.g., insert missing semicolon Has actually been used
	- Error productions: augment grammar with productions for erroneous constructs
	- Global correction: choose minimal sequence of changes to obtain correct string Costly, but yardstick for evaluating other strategies

# 4.4.5 Error Recovery in Pred. Parsing

#### Panic-mode recovery

- Discard input until token in set of designated synchronizin g tokens is found
- Heuristics
	- $-$  Put all symbols in <code>FOLLOW( $A)$ </code> into synchronizing set for  $A$  (and remove  $A$  from stack)
	- Add symbols based on hierarchical structure of language constructs
	- $-$  Add symbols in  ${\sf FIRST}(A)$
	- $-$  If  $A\overset{*}{\Rightarrow}\epsilon$ , use production deriving  $\epsilon$  as default
	- Add tokens to synchronizing sets of all other tokens

### Error Recovery in Predictive Parsing

Phrase-level recovery

- Local correction on remaining input that allows parser to continue
- Pointer to error routines in blank table entries
	- Change symbols
	- Insert symbols
	- Delete symbols
	- Print appropriate message
- Make sure that we do not enter infinite loop

#### Predictive Parsing Issues

- What to do in case of multiply-defined entries?
	- Transform grammar
		- ∗ Left-recursion elimination
		- ∗ Left factoring
	- Not always applicable
- Designing grammar suitable for top-down parsing is hard
	- Left-recursion elimination and left factoring make grammar hard to read and to use in translation

Therefore: try to use automatic parser generators

#### Compilerconstructie

college 3 Syntax Analysis (1)

Chapters for reading: 4.1–4.4

Next week: also werkcollege