

## Compilerconstructie

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<http://www.liacs.nl/home/rvvvliet/coco/>

**Rudy van Vliet**

Kamer 124 Snellius, tel. 071-527 5777

[rvliet@liacs.nl](mailto:rvliet@liacs.nl)

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SLR Parsing / Backpatching

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## FIRST

- Let  $\alpha$  be string of grammar symbols
- $\text{FIRST}(\alpha)$  = set of terminals/tokens which begin strings derived from  $\alpha$
- If  $\alpha \xrightarrow{*} \epsilon$ , then  $\epsilon \in \text{FIRST}(\alpha)$
- Example

$$F \rightarrow (E) \mid \text{id}$$

$$\text{FIRST}(FT^n) = \{(\text{id})\}$$

$$A \rightarrow \alpha \mid \beta$$

and  $\text{FIRST}(\alpha)$  and  $\text{FIRST}(\beta)$  are disjoint, we can choose between these  $A$ -productions by looking at next input symbol

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## Computing FIRST

Compute  $\text{FIRST}(X)$  for all grammar symbols  $X$ :

- If  $X$  is terminal, then  $\text{FIRST}(X) = \{X\}$
- If  $X \rightarrow \epsilon$  is production, then add  $\epsilon$  to  $\text{FIRST}(X)$
- Repeat adding symbols to  $\text{FIRST}(X)$  by looking at productions
  - $X \rightarrow Y_1Y_2 \dots Y_k$
 (see book) until all  $\text{FIRST}$  sets are stable

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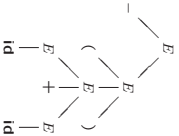
## FOLLOW

- Let  $A$  be nonterminal
- $\text{FOLLOW}(A)$  is set of terminals/tokens that can appear immediately to the right of  $A$  in sentential form:
  - $\text{FOLLOW}(A) = \{a \mid S \xrightarrow{*} \alpha A a \beta\}$
- Compute  $\text{FOLLOW}(A)$  for all nonterminals  $A$

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## Parse Trees and Derivations

$$E \xrightarrow{lm} -E \xrightarrow{lm} -(E) \xrightarrow{lm} -(E + E) \xrightarrow{lm} -(id + E) \xrightarrow{lm} -(id + id)$$



- Leftmost derivation  $\approx$  WLR construction tree
- $\approx$  top-down parsing
- Rightmost derivation  $\approx$  WRL construction tree
- Bottom-up parsing  $\approx$  LRW construction tree
- $\approx$  rightmost derivation in reverse

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## FIRST (Example)

$$\begin{aligned} E &\rightarrow TE^i \\ E^i &\rightarrow +TE^i \mid \epsilon \\ T &\rightarrow FT^i \\ T^i &\rightarrow *FT^i \mid \epsilon \\ F &\rightarrow (E) \mid \text{id} \end{aligned}$$

$$\begin{aligned} \text{FIRST}(E) &= \text{FIRST}(T) = \text{FIRST}(F) = \{(\text{id})\} \\ \text{FIRST}(E^i) &= \{+, \epsilon\} \\ \text{FIRST}(T^i) &= \{*, \epsilon\} \end{aligned}$$

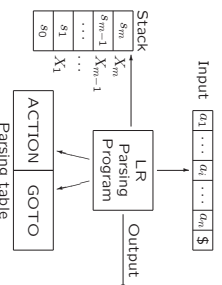
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## FIRST and FOLLOW (Example)

$$\begin{aligned} E &\rightarrow TE^i \\ E^i &\rightarrow +TE^i \mid \epsilon \\ T &\rightarrow FT^i \\ T^i &\rightarrow *FT^i \mid \epsilon \\ F &\rightarrow (E) \mid \text{id} \\ \text{FIRST}(E) &= \text{FIRST}(T) = \text{FIRST}(F) = \{(\text{id})\} \\ \text{FIRST}(E^i) &= \{+, \epsilon\} \\ \text{FIRST}(T^i) &= \{*, \epsilon\} \\ \text{FOLLOW}(E) &= \{), \$\} \\ \text{FOLLOW}(T) &= \text{FOLLOW}(T^i) = \{+, ), \$\} \\ \text{FOLLOW}(F) &= \{*, +, ), \$\} \end{aligned}$$

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## LR Parsing



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## Simple LR Parsing

States are sets of LR(0) items

Production  $A \rightarrow XYZ$  yields four items:

- $A \rightarrow \cdot XYZ$
- $A \rightarrow X \cdot YZ$
- $A \rightarrow XY \cdot Z$
- $A \rightarrow XYZ \cdot$

Item indicates how much of production we have seen in input

LR(0) items are combined in sets

**Canonical LR(0) collection** is specific collection of item sets  
 These item sets are the states in **LR(0) automaton**,  
 a DFA that is used for making parsing decisions

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## Closure of Item Sets

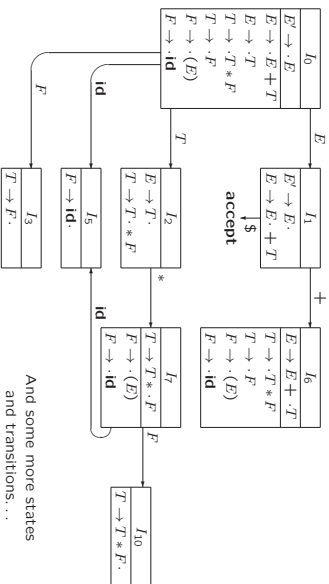
- Consider  $A \rightarrow \alpha \cdot B\beta$ 
  - We expect to see substring derivable from  $B\beta$ , with prefix derivable from  $B$ , by applying  $B$ -production
  - Hence, add  $B \rightarrow \gamma$  for all  $B \rightarrow \gamma$

- Let  $I$  be item set
  1. Add every item in  $I$  to CLOSURE( $I$ )
  2. Repeat

If  $A \rightarrow \alpha \cdot B\beta$  is in CLOSURE( $I$ ) and  $B \rightarrow \gamma$  is production, then add  $B \rightarrow \gamma$  to CLOSURE( $I$ )  
 until no more new items are added

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## LR(0) Automaton (Example)



And some more states and transitions...

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## Behaviour of LR Parser

LR parser configuration is pair (Stack contents, remaining input):

$$(s_0s_1s_2 \dots s_m s, a_1a_2a_3 \dots a_n \$)$$

which represents right-sentential form

$$X_1X_2 \dots X_m a_1 a_2 a_3 \dots a_n$$

1. If ACTION[ $s_m, a_1$ ] = shift  $s$ , then push  $s$  and advance input:  
 $(s_0s_1s_2 \dots s_m s, a_1a_2a_3 \dots a_n \$)$
2. If ACTION[ $s_m, a_1$ ] = reduce  $A \rightarrow \beta$ , where  $|\beta| = r$ , then pop  $r$  symbols. If GOTTO[ $s_{m-r}, A$ ] =  $s$ , then push  $s$ :  
 $(s_0s_1s_2 \dots s_{m-r} s, a_1a_2a_3 \dots a_n \$)$
3. If ACTION[ $s_m, a_1$ ] = accept, then stop
4. If ACTION[ $s_m, a_1$ ] = error, then call error recovery routine

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## Exercise

(Derived from problem 1b from exam, 29 January 2002)

- Determine FIRST and FOLLOW for nonterminals
- Construct LR(0) automaton
- Construct parsing table
- Parse the string  $p q + - p$

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## Possible Actions in SLR Parsing

For state  $i$  and input symbol  $a$ ,

- if  $[A \rightarrow \alpha \cdot a\beta]$  is in  $I_i$  and GOTTO( $I_i, a$ ) =  $I_j$  then shift  $j$  is possible ( $a$  must be terminal, not \$)
- if  $[A \rightarrow \alpha \cdot]$  is in  $I_i$  and  $a \in \text{FOLLOW}(A)$ , then reduce  $A \rightarrow \alpha$  is possible ( $A$  may not be  $S'$ )
- if  $[S' \rightarrow S \cdot]$  is in  $I_i$  and  $a = \$$ , then accept is possible

If conflicting actions result from this, then grammar is not SLR(1)

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## SLR Parsing Table (Example)

State	ACTION			GOTO			
	id	+	*	\$	E	T	F
0	s5	s4			1	2	3
1	s6	s7			acc		
2	r2	s7	r2	r2			
3	r4	r4	r4	r4	r4		
4	s5	s4	s4		8	2	3
5	r6	r6	r6	r6	r6		
6	s5	s4	s4		9	3	
7	s5	s4	s4		10		
8	s6	s7	s11	s11	r1	r1	r1
9	r1	s7	r3	r3	r3	r3	r3
10	r3	r3	r3	r3	r3	r3	r3
11	r5	r5	r5	r5	r5	r5	r5

Blank means error

Line	Stack	Symbols	Input	Action
(1)	0	\$	id	shift to 5
(2)	05	\$id	*id	reduce by $F \rightarrow id$
(3)	03	\$F	*id	...

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## 6.7 Backpatching

- Code generation problem:
  - Labels (addresses) that control must go to may not be known at the time that jump statements are generated
- One solution:
  - Separate pass to bind labels to addresses
- Other solution: backpatching
  - Generate jump statements with empty target
  - Add such statements to a list
  - Fill in labels when proper label is determined

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## Backpatching

- **Synthesized** attributes  $B$ :  $truelist$ ,  $B$ :  $falselist$ ,  $S$ :  $nextlist$  containing lists of jumps
- Three functions
  1.  $makelist(i)$  creates new list containing index  $i$
  2.  $merge(p_1, p_2)$  concatenates lists pointed to by  $p_1$  and  $p_2$
  3.  $backpatch(p; i)$  inserts  $i$  as target label for each instruction on list pointed to by  $p$

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## Exercise

(Derived from problem 6.7.1(a) from second edition book)

- Construct the parse tree for the following boolean expression:  
 $a==b \ \&\& \ (c==d \ || \ e==f)$
- Using the translation scheme of Fig. 6.43, translate the above expression.  
 Show the true and false lists for each subexpression. You may assume the address of the first instruction generated is 100.

The semantic actions needed from Fig. 6.43 are listed in the previous slide. They are also listed in the next slide, with a different numbering of the variables. This numbering may be more useful for the exercise.

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```

S → if (B) M1S1      { backpatch(B.truelist, M1.instr);
                      S.nextlist = merge(B.falselist, S1.nextlist); }
S → {L}             { S.nextlist = L.nextlist; }
S → A;              { S.nextlist = null; }
M → ε               { M.instr = nextinstr; }
L → L1M1S          { backpatch(L1.nextlist, M1.instr);
                      L.nextlist = S.nextlist; }
L → S               { L.nextlist = S.nextlist; }

```

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## Translation Scheme for Backpatching

(Flow-of-Control Statements)

```

S2 → if (B) M4S3   { backpatch(B.truelist, M4.instr);
                      S2.nextlist = merge(B.falselist, S3.nextlist); }
S → {L}             { S.nextlist = L.nextlist; }
S3 → A1;          { S.nextlist = null; }
M → ε               { M.instr = nextinstr; }
L → L1M3S1        { backpatch(L1.nextlist, M3.instr);
                      L.nextlist = S1.nextlist; }
L1 → S2           { L1.nextlist = S2.nextlist; }

```

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## Translation Scheme for Backpatching

(Boolean Expressions)

```

B → B1||M B2      { backpatch(B1.falselist, M.instr);
                      B.truelist = merge(B1.truelist, B2.truelist); }
B → B1&&M B2      { backpatch(B1.truelist, M.instr);
                      B.truelist = B2.truelist;
                      B.falselist = merge(B1.falselist, B2.falselist); }
B → ( B1 )         { B.truelist = B1.truelist;
                      B.falselist = B1.falselist; }
B → E1 rel E2    { B.truelist = makelist(nextinstr);
                      B.falselist = makelist(nextinstr + 1);
                      gen('if E1.addr rel op E2.addr 'goto -');
                      gen('goto -'); }
M → ε               { M.instr = nextinstr; }

```

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## Translation Scheme for Backpatching

(Boolean Expressions)

```

B3 → B4||M2B5   { backpatch(B4.falselist, M2.instr);
                      B3.truelist = merge(B4.truelist, B5.truelist); }
B3.falselist = B5.falselist;
B → B1&&M1B2     { backpatch(B1.truelist, M1.instr);
                      B.truelist = B2.truelist;
                      B.falselist = merge(B1.falselist, B2.falselist); }
B2 → ( B3 )     { B2.truelist = B3.truelist;
                      B2.falselist = B3.falselist; }
B → E1 rel E2   { B.truelist = makelist(nextinstr);
                      B.falselist = makelist(nextinstr + 1);
                      gen('if E1.addr rel op E2.addr 'goto -');
                      gen('goto -'); }
M → ε             { M.instr = nextinstr; }

```

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## Exercise

(Extension of problem 6.7.1(a) from second edition book)

- Construct the parse tree for the following program:  
 $\{ \text{if } (a==b \ \&\& \ (c==d \ || \ e==f)) \ x=1; \ y=x+1 \}$
- Using the translation scheme of Fig. 6.43 and Fig. 6.46, translate the above program.  
 Show the next list for each statement or statement list. You may assume the address of the first instruction generated is 100.

The semantic actions needed from Fig. 6.46 are listed in the previous slide. They are also listed in the next slide, with a different numbering of the variables. This numbering may be more useful for the exercise.

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## En verder...

- Dinsdag 4 december: practicum over opdracht 4
- Maandag 10 december: inleveren opdracht 4
- Vrijdag 21 december, 10:00 – 13:00: tentamen
- Tevoren: vragenuur?

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## **Compiler constructie**

werkollege 9

SLR Parsing / Backpatching

Chapters for reading:

4.4.2, 4.5, 4.6, 6.7