

1.)

2.) a.)

- i. 1
- ii. 2
- iii. 3
- iv. 4
- v. 5

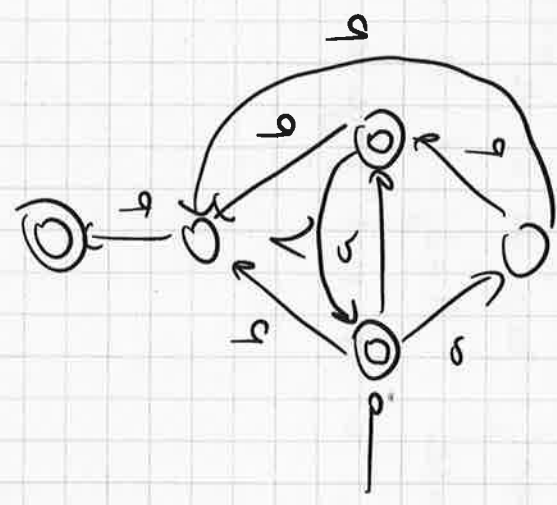
$$\begin{aligned}
 b.) \quad [x_1] &= \{ x \in \{a,b\} \mid x \text{ does not end in } b, |x| \text{ even} \} \\
 [x_2] &= \{ x \in \{a,b\} \mid |x| \text{ odd} \} \\
 [x_3] &= [x_2] \\
 [x_4] &= [x_1] \\
 [x_5] &= L
 \end{aligned}$$

c.) No, because there are multiple states corresponding to the same equivalence class;  
 or there are multiple states with the same future set;  
 or an FA with fewer states is provided;  
 or the minimization algorithm is performed.

3.) a.)

- i. yes
- ii. no
- iii. yes
- iv. yes

b.)



4.) Suppose  $L$  is accepted by an automaton having  $n$  states,  $n \geq 1$ .

Note  $x = a^n b^n \in L$ , as  $N_a(x) = n = N_b(x)$  and

$$n \geq n \geq n-2.$$

Moreover,  $|x| = 2n \geq n$ .

Let  $x = uvw$  with  $|uv| \leq n$  and  $|v| \geq 1$  be arbitrary.

Then  $u = a^i$ ,  $v = a^d$ ,  $i+j \leq n$ ,  $j \geq 1$ .

However,  $uv^2w = a^{n+2j}b^n \notin L$ ,

because  $n+2j-2 \geq n+1 \neq n$ .

Hence,  $L$  is not regular.

21.11

5) a) Yes,  $L(G)$  is regular. You can easily simulate all productions by regular productions.

21.13

b) Yes  $L(G)$  is regular. The language can be described by the regular expression  $a^*(a+b)b^*$

21.14

c) No  $L(G)$  is not regular. The language is  $\{a^n \{a,b\} b^n \mid n \geq 0\}$

21.19

d) Yes,  $L(G)$  is regular.  $G$  is a regular grammar.

21.20

6) a) The first six elements in the canonical (shortlex) order of  $L$ :  
 $a, aa, aaa, aab, aba, baa$

21.22 The next elements are:  $aaaa, aaab, aaba, abaa, baaa, aaaaa$

b)  $G$  has startvariable  $S$  and the following transitions

$S \rightarrow S_1 \mid S_2 \mid S_3$       $S_1$  for  $j=0 \rightarrow$  a non-empty string of a's  
 $S_2$  for  $1 \leq j < i$   
 $S_3$  for  $j \geq i$ , so  $i \leq j < i+k$

$S_1 \rightarrow aS_1 \mid a$   
 $S_2 \rightarrow XA$

$X$  for  $a^i b^j$  with  $i \leq j < i$   
 $A$  for  $a^k$  with  $k \geq 0$

$X \rightarrow aXb \mid aAAb$

for every  $b$  also an  $a$  in  $a^i$ ,  
 and at least one  $a$  more

$A \rightarrow aA \mid \Lambda$

$S_3 \rightarrow YZ$

$Y \rightarrow aYb \mid \Lambda$

for every  $a$  in  $a^i$  also a  $b$ .

$Z \rightarrow bZa \mid aA$

for every extra  $b$  an  $a$  in  $a^k$ ,  
 and at least one  $a$  more.

21.40

A simple ambiguous grammar would be:

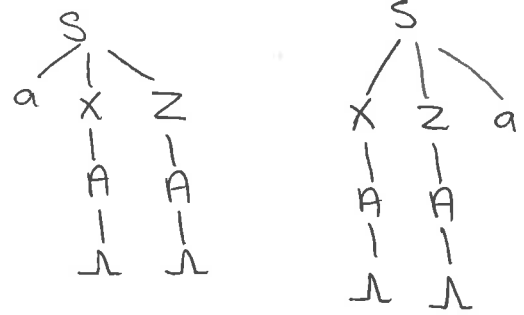
$S \rightarrow aXZ \mid XZa$

$X$  for  $b$ 's that are matched by  $a$ 's in  $a^i$   
 $Z$  for  $b$ 's that are matched by  $a$ 's in  $a^k$   
 at least one  $a$  more

$X \rightarrow aXb \mid A$

$Z \rightarrow bZa \mid A$

$A \rightarrow aA \mid \Lambda$



Two derivation trees  
 for  $x=a$

21.45

7)

21.47 a) Set of nullable variables:  $\{B\}$

b) Add productions where occurrences (or an occurrence) of  $B$  are left out.  $G_2$  has start variable  $S$  and the following productions

$$S \rightarrow XBBb \mid XB \mid XBb \mid Xb \mid X$$

$$X \rightarrow aX \mid ab$$

$$B \rightarrow bB \mid b$$

21.50

c) There is one unit production:  $S \rightarrow X$   
 $G_3$  has start variable  $S$  and the following productions:

$$S \rightarrow XBBb \mid XB \mid XBb \mid Xb \mid aX \mid ab$$

$$X \rightarrow aX \mid ab$$

$$B \rightarrow bB \mid b$$

21.53

d)  $G_4$  has start variable  $S$  and the following productions:

$$S \rightarrow XBBZ_b \mid XB \mid XBZ_b \mid XZ_b \mid Z_aX \mid Z_aZ_b$$

$$X \rightarrow Z_aX \mid Z_aZ_b$$

$$B \rightarrow Z_bB \mid b$$

$$Z_a \rightarrow a \quad (\text{we use } Z_a \text{ and } Z_b, \text{ rather than } X_a \text{ and } X_b \text{ to avoid confusion with variable } X)$$

$$Z_b \rightarrow b$$

21.56

e) Two productions are too long:  $S \rightarrow XBBZ_b \mid XBZ_b$   
 $G_5$  has start variable  $S$  and the following productions:

$$S \rightarrow XY_1 \mid XB \mid XY_3 \mid XZ_b \mid Z_aX \mid Z_aZ_b$$

$$Y_1 \rightarrow BY_2$$

$$Y_2 \rightarrow BZ_b$$

$$Y_3 \rightarrow BZ_b$$

$$X \rightarrow Z_aX \mid Z_aZ_b$$

$$B \rightarrow Z_bB \mid b$$

$$Z_a \rightarrow a$$

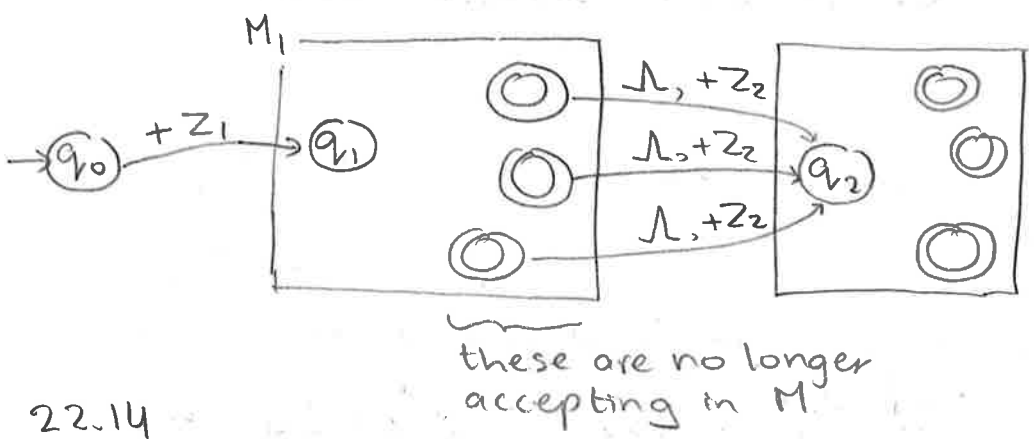
$$Z_b \rightarrow b$$

It is possible to combine  $Y_2$  and  $Y_3$  in a single variable.

22.01

8/ M has <sup>new</sup> start state  $q_0$  and <sup>new</sup> initial stack symbol  $Z_0$ ,  
 M starts by pushing  $Z_1$  onto the stack, while moving from  $q_0$  to  $q_1$ , the start state of  $M_1$ ,  
 M then performs a computation in  $M_1$ ,  
 If M arrives in an accepting state of  $M_1$ , it may take a  $\Lambda$ -transition (for any stack symbol in  $\Gamma, v \in \{Z_0\}$ ) to  $q_2$ , the start state of  $M_2$ , while pushing  $Z_2$  onto the stack.  
 M then performs a computation in  $M_2$ .  
 The (only) accepting states of M are the ones of  $M_2$

In pictures:



22.14

- Q a) Occurrence 1: state 1, input a, stack symbol  $Z_0$   
 (the notation  $a, +A$  includes  $a, Z_0 / AZ_0$ )
- Occurrence 2: state 2, input b, or  $\Lambda$ , stack symbol  $Z_0$   
 (the notation  $b, +B$  includes  $b, Z_0, BZ_0$ )

22.19

b)  $L_e(M_1) = \{ x \in \{a,b\}^* \mid n_a(x) = n_b(x) + 1 \text{ and } x \text{ ends with } a \}$   
 M keeps track of the difference in the numbers of a's and b's read so far. In state 1, M counts an excess in a's by symbols A on the stack. In state 2, M counts an excess in b's by symbols B on the stack.  
 A's are pushed in state 1 on reading a's, and are popped in that state on reading b's. Similarly, B's are pushed in state 2 on reading b's, and are popped in that state on reading a's.  
 When the top stack symbol is  $Z_0$ , this is the only symbol on the stack, and the number of a's read so far is equal to the number of b's. If we are in state 2, then we can follow the  $\Lambda$ -transition to state 1. If we are in state 1 with top stack symbol  $Z_0$ , then we can pop  $Z_0$  on reading an extra a, and accept the string, as the stack is completely