

From lecture 8:

Definition

regular grammar (or *right-linear grammar*)

productions are of the form

- $A \rightarrow \sigma B$ variables A, B , terminal σ
- $A \rightarrow \Lambda$ variable A

Theorem

*A language L is regular,
if and only if there is a regular grammar generating L .*

Proof...

[M] Def 4.13, Thm 4.14

From lecture 9:

Definition

CFG in *Chomsky normal form*

productions are of the form

- $A \rightarrow BC$ variables A, B, C
- $A \rightarrow \sigma$ variable A , terminal σ

[M] Def 4.29

Chomsky NF for pumping lemma (later)

$$\text{even}(L) = \{ w \in L \mid |w| \text{ even} \}$$

idea: new variables for even/odd length strings

Chomsky normalform to reduce number of possibilities.

grammar $G = (V, \Sigma, P, S)$ for L , in ChNF

new grammar $G = (V', \Sigma, P', S')$ for $\text{even}(L)$

variables: $V' = \{X_e, X_o \mid X \in V\}$

axiom: $S' = S_e$

productions: – for every $A \rightarrow BC$ in P we have in P' :

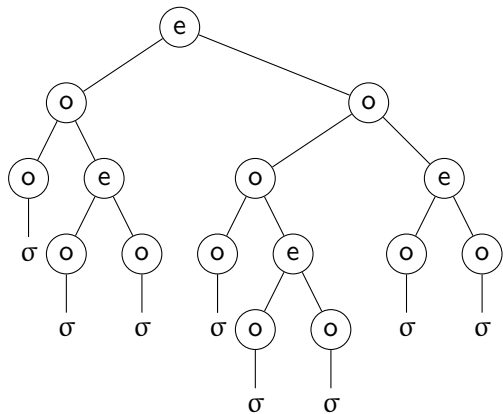
$$A_e \rightarrow B_e C_e \mid B_o C_o \qquad A_o \rightarrow B_e C_o \mid B_o C_e$$

– for every $A \rightarrow \sigma$ in P we have in P' : $A_o \rightarrow \sigma$

ABOVE

We consider closure properties: given an operation X show that whenever L is regular/context-free, then also $X(L)$ is regular/context-free.

This is done as follows: if L is regular/context-free, then we know there is a regular/context-free grammar G for L , and we show how to construct a new grammar G' (of the same type) for $X(L)$, in terms of the original grammar G .



$L \subseteq \{a, b\}^*$, $\text{chop}(L) = \{xy \mid xay \in L\}$ remove some a in each string

idea: new variables for the task of removing letter a

grammar $G = (V, \{a, b\}, P, S)$ for L , in ChNF

new grammar $G = (V', \{a, b\}, P', S')$ for $\text{chop}(L)$

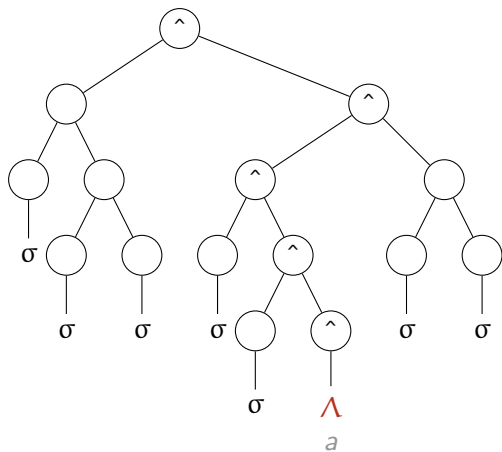
variables: $V' = V \cup \{\hat{X} \mid X \in V\}$

axiom: $S' = \hat{S}$

productions: keep all productions from P , and

– for every $A \rightarrow BC$ add $\hat{A} \rightarrow \hat{B}C \mid B\hat{C}$

– for every $A \rightarrow a$ add $\hat{A} \rightarrow \Lambda$



$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow (E) \mid int$$

$$E \rightarrow E_1 + T_1 \quad E.val = E_1.val + T_1.val$$

$$E \rightarrow T_1 \quad E.val = T_1.val$$

$$T \rightarrow T_1 * F_1 \quad T.val = T_1.val \cdot F_1.val$$

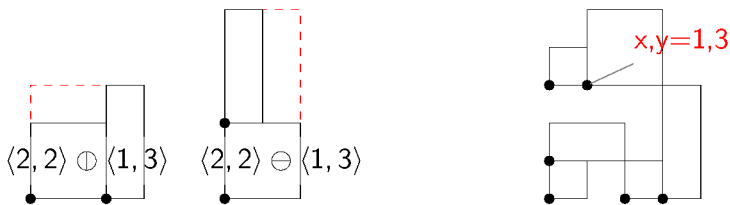
$$T \rightarrow F_1 \quad T.val = F_1.val$$

$$F \rightarrow (E_1) \quad F.val = E_1.val$$

$$F \rightarrow int \quad F.val = IntVal(int)$$

D.E. Knuth. Semantics of Context-Free Languages.

Math. Systems Theory (1968) 127–145 doi:[10.1007/BF01692511](https://doi.org/10.1007/BF01692511)



$$((\langle 1, 1 \rangle \oplus \langle 2, 1 \rangle) \oplus (\langle 1, 1 \rangle \oplus \langle 1, 3 \rangle)) \ominus (\langle 1, 1 \rangle \oplus \langle 2, 2 \rangle)$$

production

$$R \rightarrow \langle E_1, E_2 \rangle$$

$$R \rightarrow (R_1 \oplus R_2)$$

$$R \rightarrow (R_1 \ominus R_2)$$

semantic rule

$$R.b = E_1.val \quad R.h = E_2.val$$

$$R.b = R_1.b + R_2.b$$

$$R.h = \max\{R_1.h, R_2.h\}$$

$$R_1.x = R.x \quad R_2.x = R.x + R_1.b$$

$$R_1.y = R.y \quad R_2.y = R.y$$

$$R.b = \max\{R_1.b, R_2.b\}$$

$$R.h = R_1.h + R_2.h$$

$$R_1.x = R.x \quad R_2.x = R.x$$

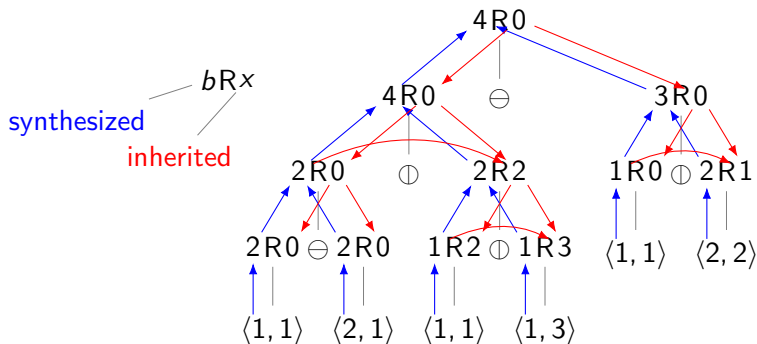
$$R_1.y = R.y \quad R_2.y = R.y + R_1.h$$

$$R \rightarrow (R_1 \oplus R_2) \quad R.b = R_1.b + R_2.b$$

$$R_1.x = R.x \quad R_2.x = R.x + R_1.b$$

$$R \rightarrow (R_1 \ominus R_2) \quad R.b = \max\{R_1.b, R_2.b\}$$

$$R_1.x = R.x \quad R_2.x = R.x$$



Section 5

Pushdown Automata

- 5 Pushdown Automata
 - Deterministic PDA
 - From CFG to PDA

just like FA, PDA accepts strings / language
just like FA, PDA has states
just like FA, PDA reads input one letter at a time
unlike FA, PDA has auxiliary memory: a stack
unlike FA, by default PDA is nondeterministic
unlike FA, by default Λ -transitions are allowed in PDA

Why a stack?

$$AnBn = \{a^i b^i \mid i \geq 0\}$$

with $x = aaabbb$

$$SimplePal = \{xcx^r \mid x \in \{a, b\}^*\}$$

with $x = abcbaa$

Stack in PDA contains symbols from certain alphabet.
Usual stack operations: pop, top, push
Extra possibility: replace top element X by string α

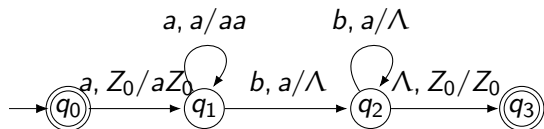
$$AnBn = \{ a^n b^n \mid n \geq 0 \}$$

PDA...

[M] E 5.3

$$AnBn = \{ a^n b^n \mid n \geq 0 \}$$

initial q_0, Z_0 , accept $A = \{q_0, q_3\}$



[M] E 5.3

Stack in PDA contains symbols from certain alphabet.

Usual stack operations: pop, top, push

Extra possibility: replace top element X by string α

$\alpha = \Lambda$ pop

$\alpha = X$ top

$\alpha = YX$ push

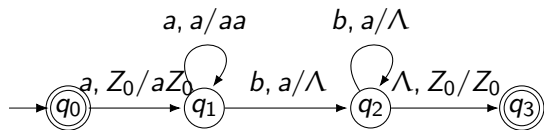
$\alpha = \beta X$ push*

$\alpha = \dots$

Top element X is required to do a move!

$$AnBn = \{ a^n b^n \mid n \geq 0 \}$$

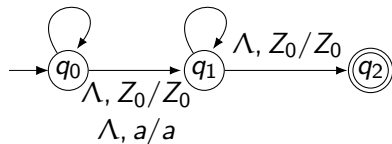
initial q_0 , Z_0 , accept $A = \{q_0, q_3\}$



[M] E 5.3

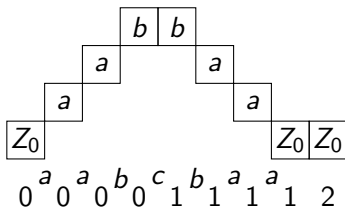
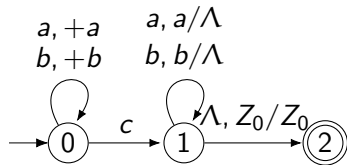
$a, Z_0/aZ_0$

$a, a/aa$ $b, a/\Lambda$



SimplePal =

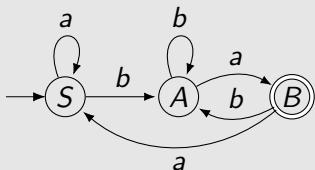
$\{ xcx^r \mid x \in \{a, b\}^* \}$



[M] Fig 5.5

From lecture 8:
systematic approach

Example



axiom S

$S \rightarrow bA \mid aS$

$A \rightarrow bA \mid aB$

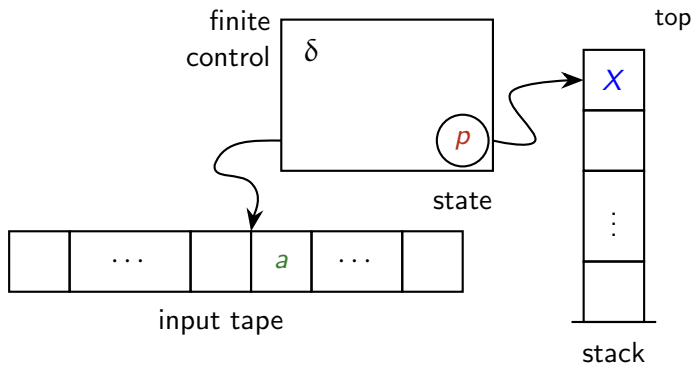
$B \rightarrow bA \mid aS$

$B \rightarrow \Lambda$

initial state

transitions

accepting state



Definition

PDA 7-tuple $M = (Q, \Sigma, \Gamma, q_0, Z_0, A, \delta)$

Q	<i>states</i>	p, q	
Σ	<i>input alphabet</i>	a, b	w, x
Γ	<i>stack alphabet</i>	a, b, A, B	α

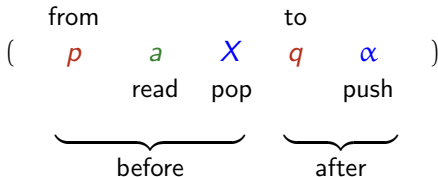
$q_0 \in Q$ *initial state*

$Z_0 \in \Gamma$ *initial stack symbol*

$A \subseteq Q$ *accepting states*

$\delta : \dots \rightarrow \dots$

transition function



Definition

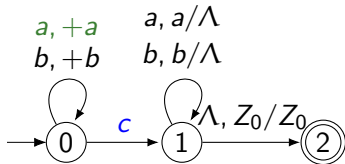
PDA 7-tuple $M = (Q, \Sigma, \Gamma, q_0, Z_0, A, \delta)$

Q	<i>states</i>	p, q	
Σ	<i>input alphabet</i>	a, b	w, x
Γ	<i>stack alphabet</i>	a, b, A, B	α
$q_0 \in Q$	<i>initial state</i>		
$Z_0 \in \Gamma$	<i>initial stack symbol</i>		
$A \subseteq Q$	<i>accepting states</i>		
$\delta : Q \times (\Sigma \cup \{\Lambda\}) \times \Gamma \rightarrow 2^{Q \times \Gamma^*}$	<i>transition function</i>		(finite)

In principle, Z_0 may be removed from the stack,
but often it isn't.

SimplePal =

$\{ xcx^r \mid x \in \{a, b\}^* \}$



$Q = \{0, 1, 2\}$

$\Sigma = \{a, b, c\}$

$\Gamma = \{a, b, Z_0\}$

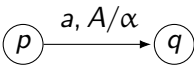
$q_0 = 0$

$Z_0 = Z_0$

$A = \{2\}$

Transition table:

State	Input	Stack Symbol	Move(s)
p	σ	X	$\delta(p, \sigma, X)$
0	a	Z_0	$(0, aZ_0)$
0	a	a	$(0, aa)$
0	a	b	$(0, ab)$
0	b	Z_0	$(0, bZ_0)$
0	b	a	$(0, ba)$
0	b	b	$(0, bb)$
0	c	Z_0	$(1, Z_0)$
0	c	a	$(1, a)$
0	c	b	$(1, b)$
1	a	a	$(1, \Lambda)$
1	b	b	$(1, \Lambda)$
1	Λ	Z_0	$(2, Z_0)$
(all other combinations)			none

transition $(q, \alpha) \in \delta(p, a, A)$ 

$(p, a, A) \mapsto (q, \alpha)$

$p, q \in Q, a \in \Sigma \cup \{\Lambda\}, A \in \Gamma, \alpha \in \Gamma^*$

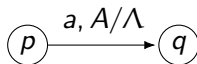
intuitive formalized as

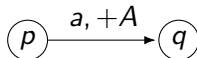
pop A $(q, \Lambda) \in \delta(p, a, A)$ $\alpha = \Lambda$

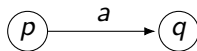
push A $(q, AX) \in \delta(p, a, X)$ for all $X \in \Gamma$

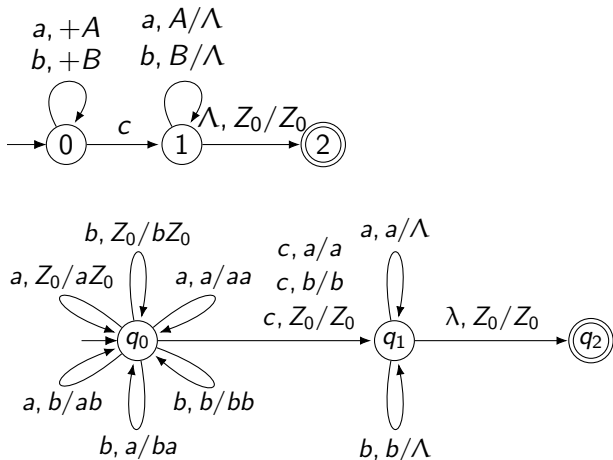
read a $(q, X) \in \delta(p, a, X)$ for all $X \in \Gamma$

convention









[M] Fig 5.5

ABOVE

The 'same' PDA twice. First in the version of HJH where we allow some shortcuts in notation.

Second as depicted in the book. Note Martin happily pushes terminals like a, b on the stack. Formally that is OK

$$M = (Q, \Sigma, \Gamma, q_0, Z_0, A, \delta)$$

$$\text{configuration } (q, x, \alpha) \quad q \in Q, x \in \Sigma^*, \alpha \in \Gamma^*$$

state, remaining input, stack with top left

$$\begin{array}{ccccc} \text{step } (p, ax, B\alpha) \vdash_M (q, x, \beta\alpha) & \text{when } (q, \beta) \in \delta(p, a, B) \\ \vdash_M^n & \vdash_M^* & \vdash & \vdash^n & \vdash^* \end{array}$$

Definition

String x accepted by M (by *final state*), if

$$(q_0, x, Z_0) \vdash^* (q, \Lambda, \alpha) \text{ for some } q \in A, \text{ and some } \alpha \in \Gamma^*$$

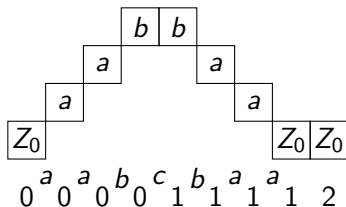
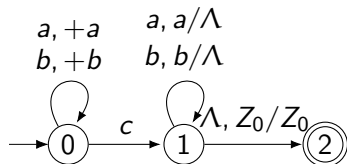
Language accepted by M (by *final state*)

$$L(M) = \{ x \in \Sigma^* \mid x \text{ accepted by } M \}$$

read complete input, end in accepting state, **some path**

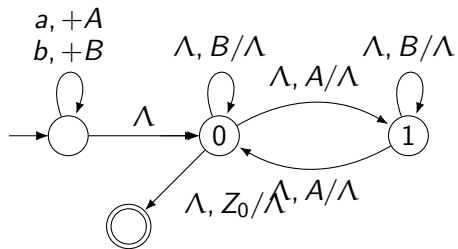
[M] D 5.2

SimplePal =
 $\{ xcx^R \mid x \in \{a, b\}^* \}$



(0, *aabcbaa*, Z_0) ⊢
 (0, *abcbaa*, aZ_0) ⊢
 (0, *bcbaa*, aaZ_0) ⊢
 (0, *cbaa*, $baaZ_0$) ⊢
 (1, *baa*, $baaZ_0$) ⊢
 (1, *aa*, aaZ_0) ⊢
 (1, *a*, aZ_0) ⊢
 (1, Λ , Z_0) ⊢
 (2, Λ , Z_0)

[M] Fig 5.5

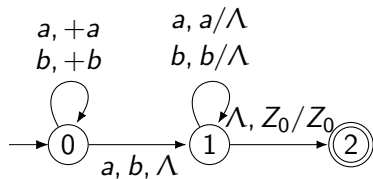


ABOVE

Λ -computations can be very long in PDA, they can even loop.

In the example the input is read and stored on the tape, and at the end of the input it is verified that the string contains an even number of a 's.

Pal $\{ y \in \{a, b\}^* \mid y = y^r \}$



$$Q = \{0, 1, 2\}$$

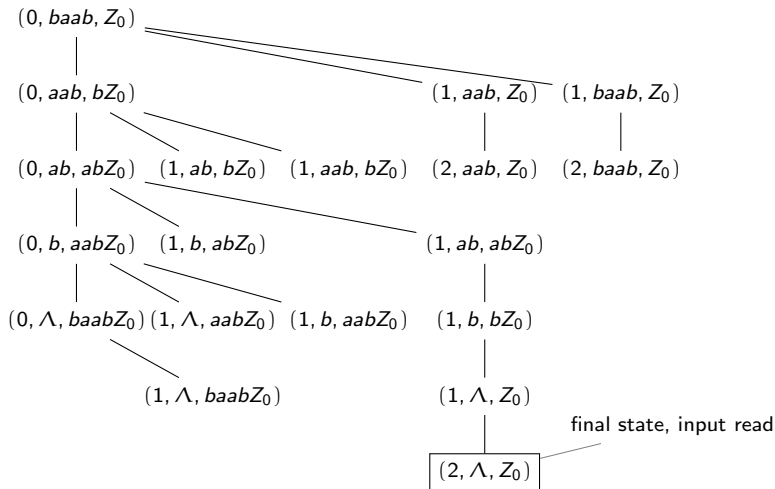
$$\Sigma = \{a, b, c\}$$

$$\Gamma = \{a, b, Z_0\}$$

$$q_0 = 0$$

$$Z_0 = Z_0$$

$$A = \{2\}$$



[M] Fig 5.9

ABOVE

Non-determinism at work. The PDA for palindromes cannot see what is the middle of the input string, and has to guess. Only one of the guesses leads to an accepting computation.

for each state and stack symbol

- on each symbol/ Λ at most one transition
- not both symbol and Λ -transition

Definition

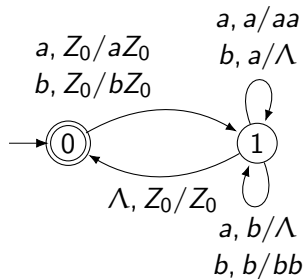
$\delta(q, \sigma, X) \cup \delta(q, \Lambda, X)$ at most one element for each $q \in Q, \sigma \in \Sigma, X \in \Gamma$

[M] Def 5.10

Balanced = {balanced strings of brackets [and]}

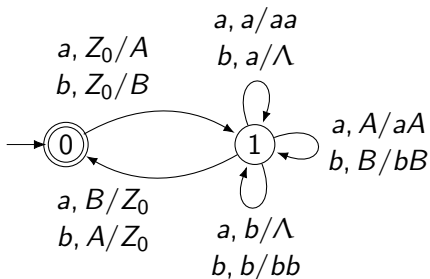
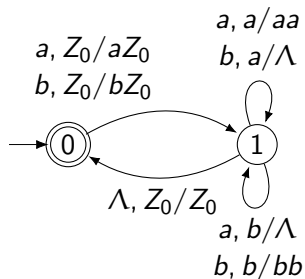
[M] E 5.11

[M] E 5.13

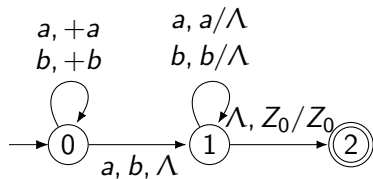


Without Λ -transitions...

[M] E 5.13



[M] E 5.13



$$Q = \{0, 1, 2\}$$

$$\Sigma = \{a, b, c\}$$

$$\Gamma = \{a, b, Z_0\}$$

$$q_0 = 0$$

$$Z_0 = Z_0$$

$$A = \{2\}$$

Theorem

The language P_{al} cannot be accepted by a deterministic pushdown automaton.

Proof...

[M] Thm 5.16

From lecture 3:

Definition

Let L be language over Σ , and let $x, y \in \Sigma^*$.

Then x, y are *distinguishable* wrt L (*L-distinguishable*),

if there exists $z \in \Sigma^*$ with

$$xz \in L \text{ and } yz \notin L \quad \text{or} \quad xz \notin L \text{ and } yz \in L$$

Such z *distinguishes* x and y wrt L .

[M] D 2.20

From lecture 3:

$$Pal = \{x \in \{a, b\}^* \mid x = x^r\}$$

For Every Pair x, y of Distinct Strings in $\{a, b\}^*$, x and y Are Distinguishable with Respect to Pal .

[M] E. 2.27

Theorem

The language Pal cannot be accepted by a deterministic pushdown automaton.

Proof.

Assume M is DPDA for Pal .

No assumption on form transitions M .

M reads every string $x \in \{a, b\}^*$ completely, with one path.

There exist different strings $r, s \in \{a, b\}^*$, such that for every $z \in \{a, b\}^*$, M treats rz and sz the same way.

There exist different strings $r, s \in \{a, b\}^*$, such that for every $z \in \{a, b\}^*$, M treats rz and sz the same way.

For a string $x \in \{a, b\}^*$, let y_x be a string such that height of stack after xy_x is minimal.

Let α_x be stack after xy_x .

(state, top stack symbol) determines how suffix z is treated.

Infinitely many strings xy_x . Why?

Finitely many pairs (q, X)

Different $r = uy_u$ and $s = vy_v$ arrive at same pair (q, X) .

For any suffix z , rz and sz are treated the same:

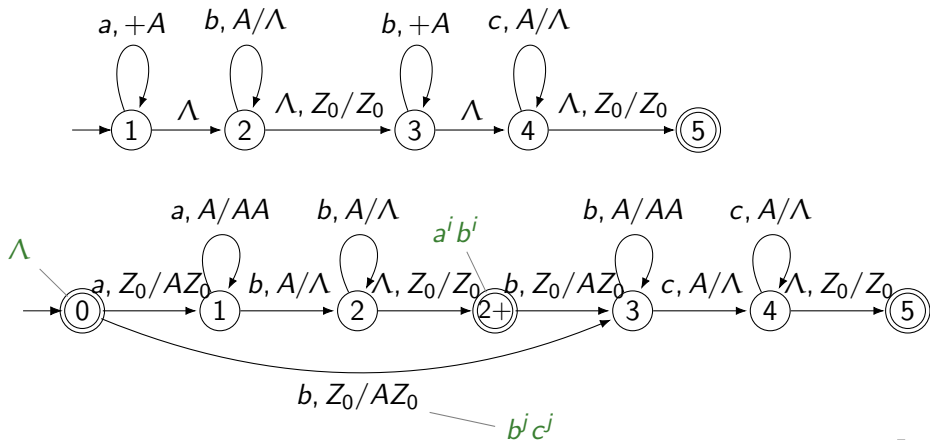
$rz \in Pal \iff sz \in Pal$.

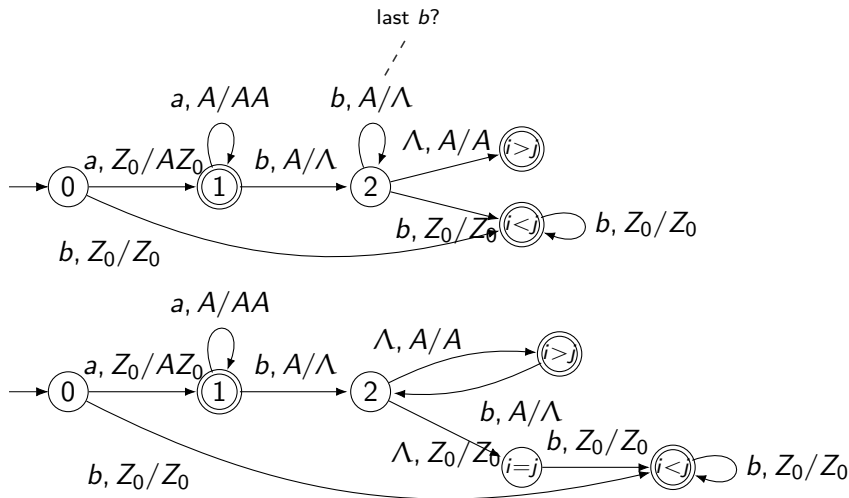
Contradiction.

$$a^i b^j c^k \quad j = i + k$$

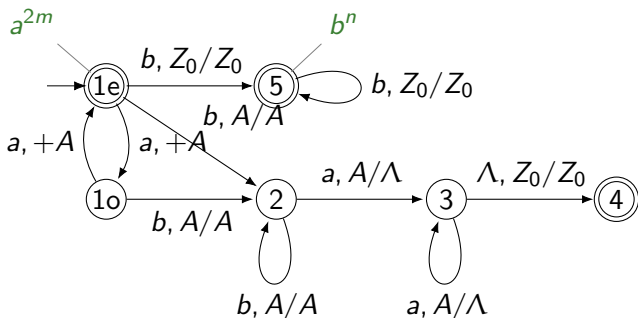
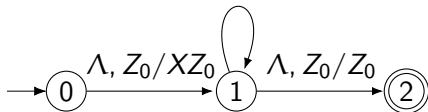
$$S \rightarrow AB$$

$$A \rightarrow aAb \mid \Lambda$$

$$B \rightarrow bBc \mid \Lambda$$


$\{ a^i b^j \mid i \neq j \}$


$b, Y/Y$
 $a, X/XA \quad \Lambda, Y/\Lambda$
 $\Lambda, X/Y \quad a, A/\Lambda$



ABOVE

The first PDA is not deterministic. Actually it is working like a grammar: in state 1 the following productions are simulated:

$$X \rightarrow aXA \mid Y$$
$$Y \rightarrow bY \mid \Lambda$$
$$A \rightarrow a$$

The second automaton is deterministic. We have to distinguish the cases where $m = 0$ (state 5) and $n = 0$ (states 1e and 1o).