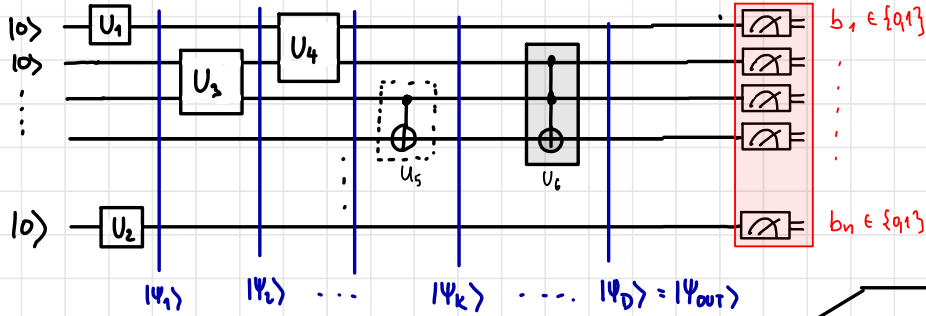



HIGHLIGHTS OF LAST LECTURE:

QUANTUM CIRCUIT



MEASUREMENT

$$P(b_1 \dots b_n) = |\langle b_1 \dots b_n | \Psi_{out} \rangle|^2$$

$$= |\alpha_{b_1 \dots b_n}|^2$$

$$|\Psi_0\rangle = |\Psi_{in}\rangle, \text{ e.g.}$$

$$|\Psi_0\rangle \in (\mathbb{C}^2)^{\otimes n} \cong \mathbb{C}^{2^n}$$

CIRCUIT EVALUATION

$\circ 2^n \times 2^n$ MATRICES ON 2^n -dim VECTORS

$$|\Psi_1\rangle = (U_1 \otimes \mathbb{1}_2^{\otimes(n-1)} \otimes U_2) |\Psi_0\rangle$$

$$|\Psi_2\rangle = (\mathbb{1}_2 \otimes U_3 \otimes \mathbb{1}_2^{\otimes(n-3)}) |\Psi_1\rangle$$

$$\vdots$$

$$|\Psi_k\rangle = [U_k] |\Psi_{k-1}\rangle$$

$$|\Psi\rangle = \sum_{\substack{b_1 \dots b_n \\ \in \{0,1\}^n}} \alpha_{b_1 \dots b_n} |b_1 \dots b_n\rangle, \quad \|\Psi\rangle\| = 1.$$

$U_k \in \text{Unitaries} / \text{GATE SET } G$

— = — $\boxed{\mathbb{1}}$ = identity

UNIVERSAL: $G = \{ \underbrace{\text{CNOT}}_{\text{CNOT}} \} \cup \underbrace{U(2)}_{\text{SINGLE-QUBIT (2x2) UNITARIES}}$

APPROX UNIVERSAL: $\tilde{G} = \{ \text{CNOT}, H, \pi/8 \}$

COMPUT. APPROX UNIVERSAL: $G' = \{ \text{CNOT}, H \}$

Q. CIRCUITS: A WAY TO DESCRIBE QUANTUM EVOLUTIONS

POSTULATES	Q.C. ELEMENTS	MATH (LINEAR ALGEBRA)
1. STATE SPACE	QUANTUM REGISTER	\mathbb{C}^{2^n}
2. UNITARY EVOLUTION	GATES / SEQUENCE OF	$SU(2)$, $\exp(iH)$ Hermitian operators
3. MEASUREMENT	READOUT	INNER PRODUCTS, ORTHONORMAL BASIS
4. COMPOSITE SYSTEMS	QUBIT \rightarrow REGISTER	TENSOR (KRONECKER) PRODUCT

QUANTUM CIRCUIT \equiv ONE FIXED FUNCTION / MAP

? QUANTUM ALGORITHM*?

* "QUANTUM ALGORITHM", I BELIEVE IS A MISNOMER
"ALGORITHM FOR QUANTUM COMPUTERS" IS CORRECT.

COMPUTABILITY & (COMPUTATIONAL) COMPLEXITY THEORY

- A PROBLEM IS COMPUTABLE IF \exists A TURING MACHINE THAT SOLVES IT

- TURING MACHINES
- BOOLEAN CIRCUITS*
- TWO-STACK AUTOMATA
- CELLULAR AUTOMATA
- λ -CALCULUS
- GÖDEL-(GENERAL-, μ -) RECURSIVE FUNCTIONS

} FORMALIZATIONS - MODELS -
OF COMPUTATION

ALL CAPABLE OF SOLVING THE SAME SET OF PROBLEMS

[GÖDEL - TURING - CHURCH]

CHURCH - TURING THESIS

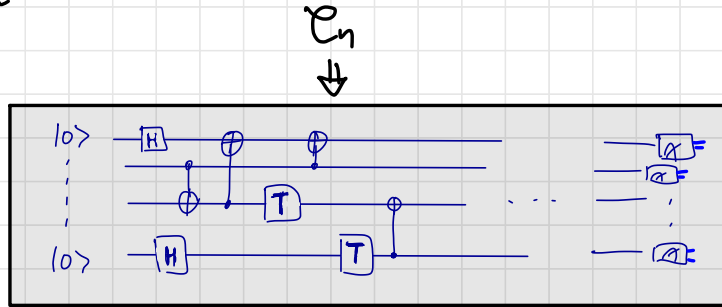
EVERY COMPUTABLE FUNCTION IS COMPUTABLE
ON A (DETERMINISTIC) TURING MACHINE

← KNOW THIS

QUANTUM COMPUTATION - CIRCUIT MODEL (1)

① A DEVICE THAT CAN EXECUTE A CIRCUIT \mathcal{C}_n (on $|0\rangle$) & RETURN MEASUREMENT OUTCOME

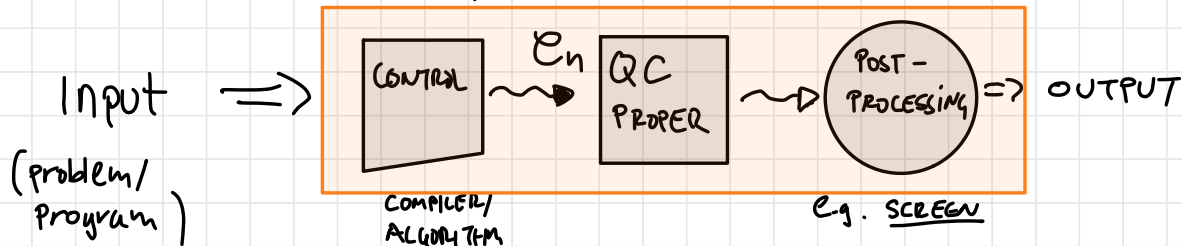
"Q.C. PROPER"



$\Rightarrow b_1 \dots b_n$
with prob
 $P(b) = |\langle b | \psi_{out} \rangle|^2$

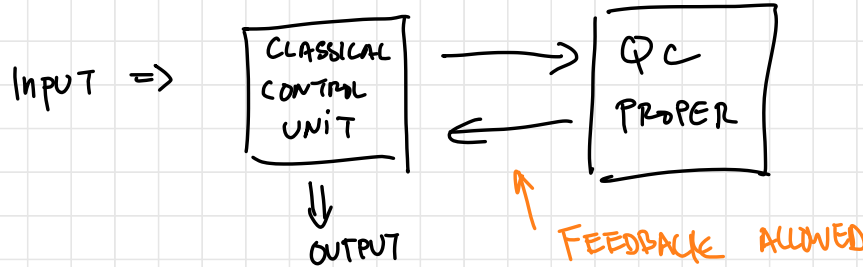
② A CLASSICAL (QUANTUM) DEVICE ON WHICH WE CAN RUN ALGORITHMS / PROGRAMS

QUANTUM COMPUTER



QUANTUM COMPUTATION - CIRCUIT MODEL (2)

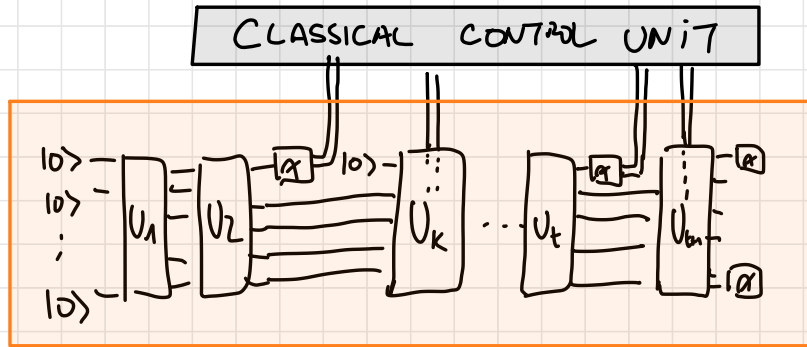
(3) SEEMINGLY MORE GENERALLY



CAN BE MORE CONVENIENT,
EFFICIENT, BUT
(2)-(3) & (4) = SAME
COMPUTING POWER

(4) EVEN MORE GENERALLY: ADAPTIVE CIRCUITS

QC PROPER:



NOT ALL PROBLEMS ARE COMPUTABLE (SEE HALTING PROBLEM &
HILBERT/ACKERMANN'S
ENTSCHEIDUNGSPROBLEM)

CAN THE QC MODEL DO BETTER ?

CAN QC'S DO BETTER?

$$f: \{0,1\}^* \rightarrow \{0,1\}^*$$

NO. EVERY PROBLEM SOLVABLE ON A QC IS
SOLVABLE ON A CC (WITH RANDOM COIN)

FURTHERMORE: A QC CAN COMPUTE ALL
FUNCTIONS A CC CAN

THEOREM: $CC = QC^*$

* $CC(QC) =$ SET OF
PROBLEMS SOLVABLE ON CC (QC)

So... WHY CARE ABOUT QC? IN A SEC.

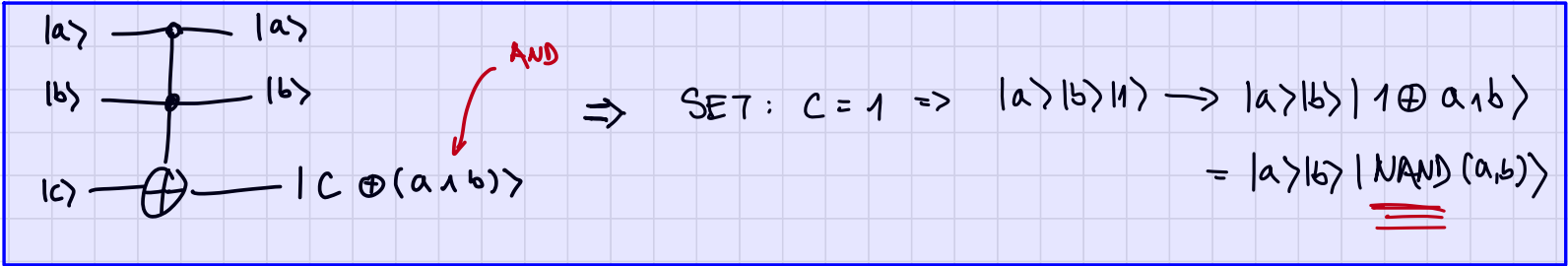
PROOF: PROVE $CC \subseteq QC$ & $QC \subseteq CC$.

a) $CC \supseteq QC$

- SIMULATE "QC PROPER": ITS JUST MULTIPLICATION OF MATRICES & VECTORS TO GET TO $[\psi_{out}]$ (albeit, large!)
 - ONCE GET $[\psi_{out}]$ CAN USE REJECTION SAMPLING, OR OTHER RANDOMIZED ALGORITHMIC METHODS TO SAMPLE FROM $P_{|\psi_{out}\rangle}(b_1 \dots b_n)$ (need coin for this!)
↓
Randomness
- $[\cdot] :=$ NUMERICAL REPRESENTATION OF

b) $QC \geq CC$

IN DETAIL:
 \nexists CLASSICAL CIRCUIT C_n^C COMPUTING $f: \{0,1\}^n \rightarrow \{0,1\}^m$
 \exists QUANTUM CIRCUIT $C_L^Q(\vec{x})$ WHICH WHEN RUN ON "QC-PROPER"
 GIVEN INPUT $\vec{x} \in \{0,1\}^n$ OUTPUTS THE BITSTRING $f(\vec{x}) \cdot \vec{0}$ WITH PROB. 1



TAKE A CLASSICAL CIRCUIT, REPRESENT IN (NAND + FANOUT (COPY))

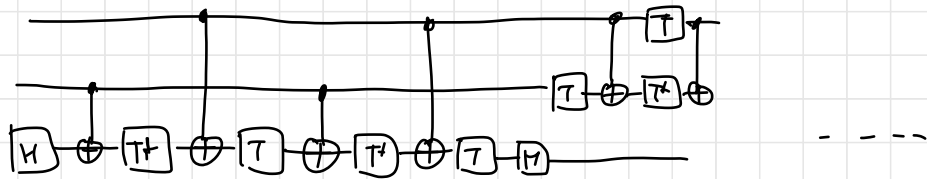
- FANOUT \leftarrow CNOT $\begin{matrix} \dots & \dots & a & \dots \\ \vdots & \vdots & \vdots & \vdots \\ \dots & \dots & a & \dots \end{matrix} \Rightarrow$ CNOT $|a\rangle|0\rangle = |a\rangle|a\rangle$
- NAND \leftarrow TOFFOLI (+ 1 ANCILLA/AUXILIARY QUBIT)

n -bit m -NAND k -FANOUT
 $\Rightarrow m+k+n$ QUBITS
 m -TOFFOLI
 k -CNOTS

TOFFOLI IS A 3-QUBIT UNITARY
 8×8 MATRIX

FOR THOSE WHO JUST... CRAVE... MORE INFO:

- TOFFOLI CAN BE IMPLEMENTED FROM $\{CNOT, \pi/8, H\}$



- BUT CANNOT BE IMPLEMENTED FROM JUST \oplus & H ..

$(\oplus + H)$ IS QC-STRONG

\oplus IS CC-STRONG

$\oplus + H + \text{PAULI} + S$ IS WEAKER THAN C.C.

$(\oplus + H + \pi/8)$ IS QC-STRONG

"CLIFFORD GATE SET"
 $\dots = \oplus L$ ("PARITY-L")

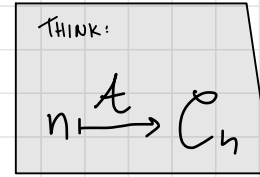
COMPUTABILITY - WISE ... $QC = CC$

WHAT ABOUT HOW FAST... HOW EFFICIENTLY THEY
COMPUTE?

ENTER COMPLEXITY THEORY.

COMPLEXITY THEORY

→ COMPLEXITY OF AN ALGORITHM



◦ Gate Complexity = $n \mapsto |A(n)|$

c.f. "TIME COMPLEXITY"

↗ # gates as a function of input size

◦ Space Complexity = $n \mapsto$ # qubits of circuit

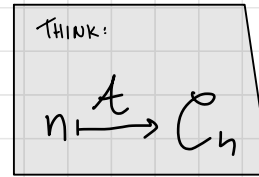
CATCH = -OFTEN NEED ancilla
- LOGSPACE!

TIME & SPACE COMPLEXITY LIVE NATURALLY IN THE

TURING MACHINE MODEL OF COMPUTATION... BUT MAP EASILY TO CIRCUIT MODELS

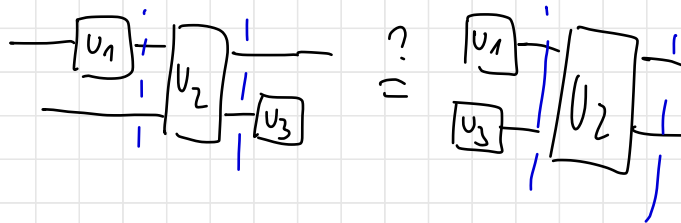
COMPLEXITY THEORY

→ COMPLEXITY OF AN ALGORITHM



◦ DEPTH COMPLEXITY $n \mapsto \text{LAYERS}(A(n))$

... MINIMAL NUMBER OF LAYERS .. COMMUTATIVITY AN ISSUE



- DEPTH COMPLEXITY A NATIVELY CIRCUIT-MODEL MEASURE ... - HAS TO DO WITH PARALLELIZATION!
- DECOHERENCE? "EXPERIMENT COHERENCE TIME"

COMPLEXITY THEORY

Complexity usually expressed IN "BIG-O" NOTATION

e.g. $0.3n^3 + \sqrt{2}n^2 \in O(n^3)$

DEF: $f(n) \in O(g(n)) \quad \exists k > 0 \quad \exists n_0 > 0 \quad \text{st. } \forall n > n_0 \quad |f(n)| < k \cdot g(n)$ • (approx...)

\uparrow
upper bound

$$f(n) \in \Omega(g(n)) \quad \exists k > 0 \quad \exists n_0 > 0 \quad \text{st. } \forall n > n_0 \quad f(n) \geq k \cdot g(n)$$

$$f(n) \in \Theta(g(n)) \quad f(n) \in O(g(n)) \ \& \ f(n) \in \Omega(g(n))$$

WE WILL MOSTLY CARE ABOUT

$$O(\text{poly}(n)) \ \& \ O(\exp(n))$$

\uparrow
"SOME POLYNOMIAL"

COMPLEXITY CLASSES

A COMPLEXITY CLASS \mathcal{C} IS

A SET OF PROBLEMS (WITH "SIZE" n) WHICH CAN BE SOLVED

ON A MACHINE/MODEL M USING $O(f(n))$ OF RESOURCE R

EX. $\text{COMPUTABLE}_{\text{TM}} = \text{ALL PROBLEMS SOLVABLE ON A TM}$
USING $f(n)$ TIME, FOR ANY FUNCTION $f: \mathbb{N} \rightarrow \mathbb{N}$
 $f < \infty$

WE KNOW:

$$\text{COMPUTABLE}_{\text{TM}} = \text{COMPUTABLE}_{\text{QC}}$$

COMPLEXITY CLASSES

SMALL COMMENT ...

WHAT IS A "PROBLEM" HERE?

FOR NOW DECISION PROBLEMS

= PROBLEMS WITH YES/NO ANSWER

PROBLEM (LANGUAGE) $L_{YES} \subseteq \{0,1\}^*$
 $L_{NO} \subseteq \{0,1\}^*$ $L_{NO} = \{0,1\}^* \setminus L_{YES}$, OR "PROMISE"

$\tilde{x} \in L_Y \cup L_{NO}$

Is $x \in L_{YES}$?

COMPLEXITY CLASSES

A SET OF PROBLEMS (WITH "SIZE" n) WHICH CAN BE SOLVED
ON A MACHINE/MODEL M USING $O(f(n))$ OF RESOURCE R

SOME FAMOUS EXAMPLES:

P = DECISION PROBLEMS (YES/NO) SOLVABLE ON

A DETERMINISTIC TURING MACHINE IN $O(\text{poly}(n))$ TIME

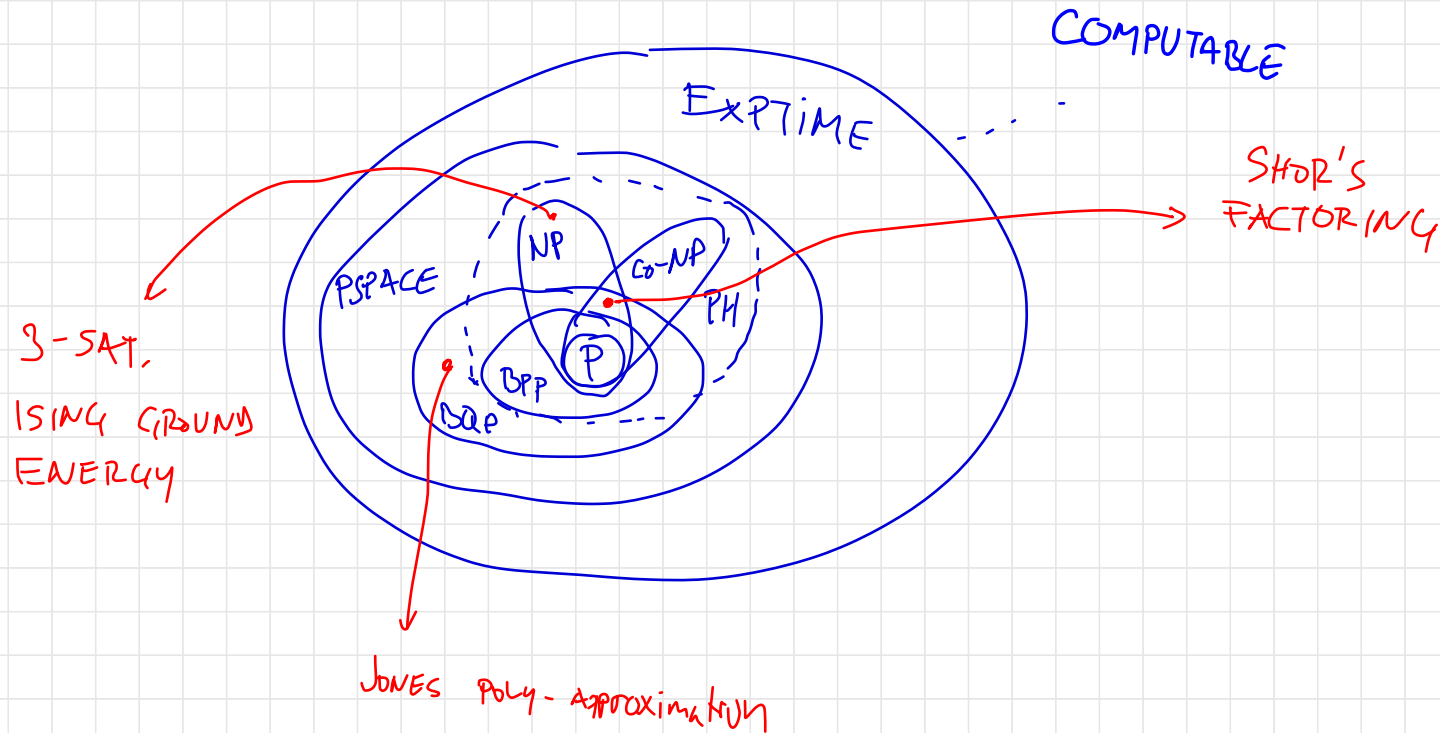
BPP = PROBABILISTIC TM, $O(\text{poly}(n))$, TIME, BOUNDED ERROR

NP = NON-DETERMINISTIC TM, $O(\text{poly}(n))$, TIME

BQP = QUANTUM TM (CIRCUITS), $O(\text{poly}(n))$, TIME

PSPACE = DETERMINISTIC TM, $O(\text{poly}(n))$, SPACE

EXPTIME = . . .



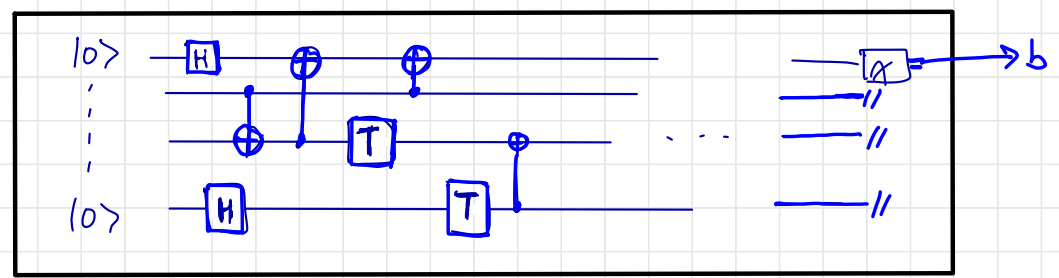
SO WHAT IS A "BQP" PROBLEM EXACTLY?

$$\vec{x} \in L = L_{\text{YES}} \cup L_{\text{NO}} \subseteq \{0,1\}^*$$

\vec{x} ENCODES AN INSTANCE OF YES/NO QUESTION... $|\vec{x}| = n$

BQP: \exists POLY-TIME TM. $A : \vec{x} \rightarrow \boxed{A} \rightarrow \mathcal{C}_n^Q$

\mathcal{C}_n^Q GOES INTO "QC-PROPER" (NOTE $|\mathcal{C}_n^Q| \in O(\text{poly}(n))$)



IF $\vec{x} \in L$ THEN
 $P(b=1) \geq \frac{2}{3}$
 IF $\vec{x} \notin L$ THEN
 $P(b=1) \leq \frac{1}{3}$
 $(P(b=0) \geq \frac{2}{3})$

ARBITRARY CONSTANTS. $1/2 + \frac{1}{\text{poly}(n)}$ is ok.

CLASSICAL COMPUTERS CAN SIMULATE QUANTUM COMPUTERS
WITH AN EXPONENTIAL SLOWDOWN.

KNOWN : $L \subseteq P \subseteq NP \subseteq PSPACE$ & $L \subseteq PSPACE$

$BPP \subseteq BQP \subseteq PP \subseteq PSPACE$

$BPP \subseteq PH$

BQP vs PH ? UNLIKELY. -

$NP :=$ PROBLEMS VERIFIABLE IN POLY-TIME ON DET. TURING M.

◦ COMPLETE PROBLEMS & REDUCTIONS

STRONGLY BELIEVE:

$$P \neq NP.$$

$$BQP \neq BPP$$

$$BQP \neq NP$$

ALSO:

TRIVIAL: $P \subseteq NP$
 $P \subseteq BPP \subseteq BQP$

P vs. NP THE BIGGEST (\$10^6)
QUESTION IN (T) CS

BPP vs. BQP ... IN QCS

(VERY STRONG EVIDENCE IN BOTH CASES)

BUT IT COULD BE $P = PSPACE$
 $P = BPP = NP = BQP = PSPACE$

"POLYNOMIAL HIERARCHY (PH) DOES NOT COLLAPSE ..."

$$P \subseteq NP \subseteq NP^{NP} \subseteq NP^{NP^{NP}} \subseteq \dots \subseteq PSPACE$$

N.B. $P = NP \Rightarrow$ FULL COLLAPSE

IMPORTANT IN "QUANTUM SUPREMACY"

CHURCH-TURING THESIS

=> EXTENDED (STRONG) CHURCH-TURING THESIS (BERNSTEIN & VAZIRANI)

CAN
BE
BUILT

ANY REALISTIC MODEL OF COMPUTATION IS EFFICIENTLY SIMULATABLE
BY A PROBABILISTIC TURING MACHINE

poly-resources

$BQP \neq BPP$ WOULD VIOLATE THIS

MUCH OF Q. COMPLEXITY THEORY USED TO BE ABOUT
DECISION PROBLEMS...

- SEARCH (OR FUNCTIONAL) PROBLEMS
- COUNTING PROBLEMS
- SAMPLING PROBLEMS ← STRONG SEPARATION RESULTS (COM. THEO ASSUMPT.)
→ "QUANTUM SUPREMACY"
- ORACULAR PROBLEMS ← UNCONDITIONAL SEPARATIONS (PROMISE)

GETTING "IN THE GROOVE" WITH BASIC

Q. ALGOS & MAIN PROPERTIES...

EXAMPLE 1. DEUTSCH - JOZSA

$$f: \{0,1\}^n \rightarrow \{0,1\}$$

PROMISE: f is CONSTANT OR BALANCED

DECIDE WHICH.

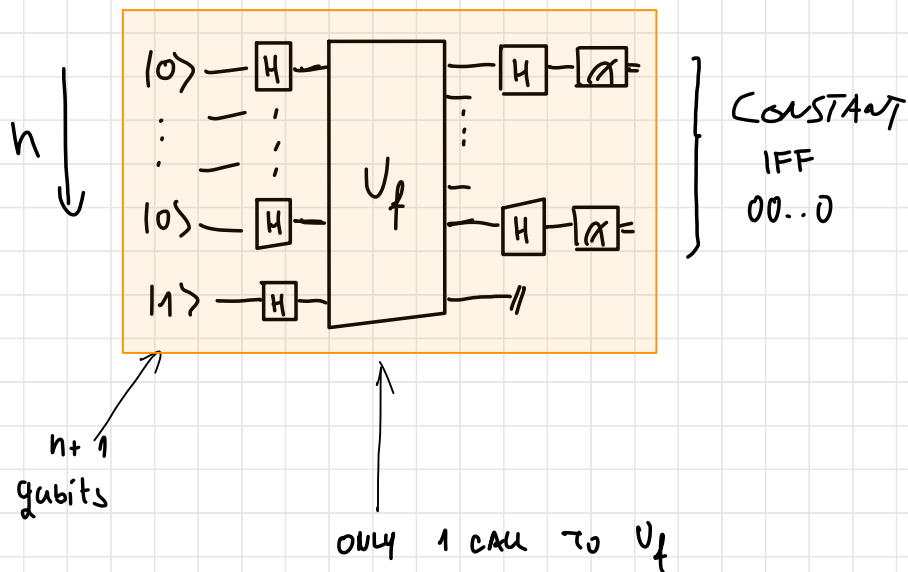
QUANTUM ACCESS:

"BIT-FLIP ORACLE"

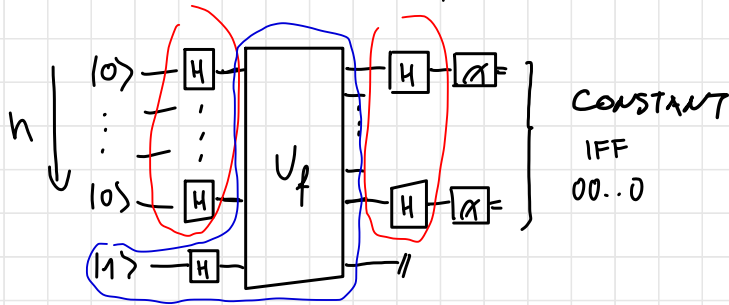
$$f \rightarrow U_f |\vec{x}\rangle |b\rangle = |\vec{x}\rangle |b \oplus f(\vec{x})\rangle$$

QUANTUM ALGORITHM

INSTANCE SIZE n



QUANTUM ALGORITHM (instance size n)



Q. ALGO. TRICKS:

● "UNIFORM SUPERPOSITION PREPARATION"
(& MEASUREMENT) $H^{\otimes n} |0\rangle = \frac{1}{\sqrt{2^n}} \sum |b_1 \dots b_n\rangle$

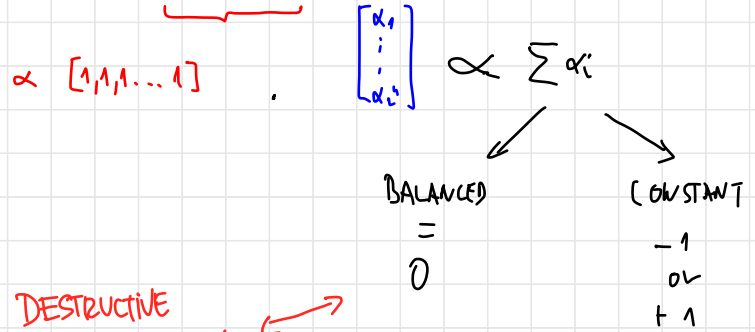
● "PHASE KICK-BACK"
 $H|1\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) =: |-\rangle$; $CNOT|b\rangle|-\rangle = (-1)^b |b\rangle|-\rangle$
 PHASE KICKS BACK
 $\Rightarrow U_f |\vec{x}\rangle |-\rangle = (-1)^{f(\vec{x})} |\vec{x}\rangle |-\rangle$ PHASE FLIP ORACLE

STATE AFTER ORACLE:

$$\left(\frac{1}{\sqrt{2^n}} \sum_{\vec{x}} (-1)^{f(\vec{x})} |\vec{x}\rangle \right) \otimes |-\rangle;$$

DEF: $|\Psi\rangle = \frac{1}{\sqrt{2^n}} \sum_{\vec{x}} \underbrace{(-1)^{f(\vec{x})}}_{\text{CONST / BAL?}} |\vec{x}\rangle$

$$P(0 \dots 0) = \left| \langle 0 \dots 0 | H^{\otimes n} |\Psi\rangle \right|^2$$



\Rightarrow DESTRUCTIVE INTERFERENCE! \leftarrow

$$H|0\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$$

$$H|1\rangle = \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle)$$

$$H^{\otimes n} |0 \dots 0\rangle = \frac{1}{\sqrt{2^n}} \otimes (|0\rangle + |1\rangle)$$

CLASSICAL LOWER BOUNDS.

o DETERMINISTIC TM / CIRCUIT WORST CASE: $\Omega(2^{n-1})$ CALLS

\Rightarrow EXPONENTIAL SEPARATION

o RANDOMIZED (PROBABILISTIC) CONSTANT (BOUNDED) ERROR: $O(1)$ \Rightarrow NO SEPARATION
(WITHIN $\epsilon > 0$ ERROR, $O(\log(1/\epsilon))$)

THIS MEANS

"SOME CONSTANT NUMBER OF CALLS" E.G. 5
(DEPENDING ON YOUR B.E. PROBABILITY)

EXAMPLE 2

SIMON'S PROBLEM

$f: \{0,1\}^n \rightarrow \{0,1\}^n$ PROMISE $\exists \vec{s} \in \{0,1\}^n$

s.t. $f(\vec{x}) = f(\vec{y}) \Leftrightarrow \vec{x} \oplus_2 \vec{s} = \vec{y}$

Given O_f FIND \vec{s}

QUANTUM

ORACLE

$$U_f |\vec{x}\rangle |\vec{b}\rangle = |\vec{x}\rangle |\vec{b} \oplus_2 f(\vec{x})\rangle$$

↑
POINT-WISE XOR

$$(x_1, x_2, \dots, x_n) \oplus_2 (y_1, y_2, \dots, y_n) = (x_1 \oplus y_1, x_2 \oplus y_2, \dots, x_n \oplus y_n)$$

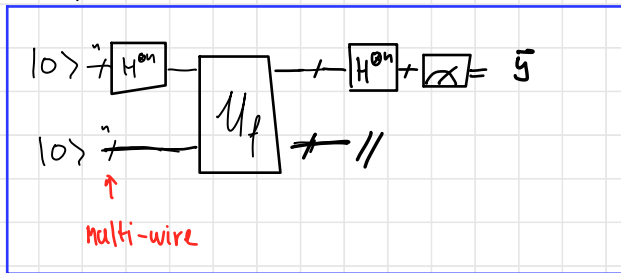
EXAMPLE 2

SIMON'S PROBLEM $f: \{0,1\}^n \rightarrow \{0,1\}^n$ PROMISE $\exists \vec{s} \in \{0,1\}^n$
 st. $f(\vec{x}) = f(\vec{y}) \Leftrightarrow \vec{x} \oplus \vec{s} = \vec{y}$
 Given O_f FIND \vec{s}

QUANTUM $U_f |\vec{x}\rangle |\vec{b}\rangle = |\vec{x}\rangle |\vec{b} \oplus f(\vec{x})\rangle$

COMPLETE ALGORITHM

CIRCUIT 2



IF $\vec{s} = 0..0$ \vec{y} IS FULLY RANDOM

IF $\vec{s} \neq 0..0$ \vec{y} st. $\vec{y} \cdot \vec{s} = 0$
 & UNIFORM ↑
IN \mathbb{F}_2

1) REPEAT $\mathcal{O}(n)$ TIMES, WITH $P \gg 0, 28 \dots$
 $\vec{y}_1 \dots \vec{y}_{n-1}$ ARE LIN INDEP IN \mathbb{F}_2

[1.5) GOTO 1 IF NOT LIN. INDEP. OR GOTO 1 $\log(1/\epsilon)$ TIME]

2) SOLVE $\vec{y}_i \cdot \vec{s} = 0$ IN \mathbb{F}_2 TO YIELD \vec{s} .
 $\vec{y}_1 \cdot \vec{s} = 0$
 \vdots
 $\vec{y}_{n-1} \cdot \vec{s} = 0$

VER 1. "REPEAT UNTIL SUCCESS" (LAS VEGAS)

$\mathcal{O}(n)$ EXPECTED CALLS

VER 2. "FAIL WITH PROBS ϵ " (MONTE CARLO)

$\mathcal{O}(n \log(1/\epsilon))$ CALLS

LET'S WORK IT OUT ... ASSUME $\vec{s} \neq \vec{0}$

$$\text{AFTER } H^{\otimes n}: \propto \sum_{\vec{x} \in \{0,1\}^n} |\vec{x}\rangle |0\rangle$$

$$\text{AFTER ORACLE}: \propto \sum_{\vec{x}} |\vec{x}\rangle |f(\vec{x})\rangle$$

Inner product of bitstrings in $\mathbb{F}_2 \pmod{2}$

$$\text{NOTE: } H^{\otimes n} |\vec{x}\rangle \propto \sum_{\vec{y}} (-1)^{\vec{x} \cdot \vec{y}} |\vec{y}\rangle$$

$$\text{AFTER } H^{\otimes n}: \propto \sum_{\vec{x}} \sum_{\vec{y}} (-1)^{\vec{x} \cdot \vec{y}} |\vec{y}\rangle |f(\vec{x})\rangle$$

BEFORE MEASUREMENT : $\propto \sum_{\vec{x}} \sum_{\vec{y}} (-1)^{\vec{x} \cdot \vec{y}} |\vec{y}\rangle |f(\vec{x})\rangle$

FINALLY $P(y) \propto \left\| \sum_{\vec{x}} (-1)^{\vec{x} \cdot \vec{y}} \underset{\substack{\uparrow \\ \text{"z"}}}{|f(\vec{x})\rangle} \right\|^2 \propto \left\| \sum_{z \in \text{RANGE}(f)} (-1)^{\vec{x} \cdot \vec{y}} + (-1)^{(\vec{x} \oplus \vec{s}) \cdot \vec{y}} |z\rangle \right\|^2$

\downarrow
 $(\vec{x} \oplus \vec{s}) \cdot \vec{y} = \vec{x} \cdot \vec{y} \oplus \vec{s} \cdot \vec{y}$

$$= \left\| \sum (-1)^{\vec{x} \cdot \vec{y}} \underbrace{(1 + (-1)^{\vec{s} \cdot \vec{y}})}_{\text{}} |z\rangle \right\|^2$$

UNLESS $\vec{s} \cdot \vec{y} = 0$.

EXAMPLE 2

SIMON'S PROBLEM $f: \{0,1\}^n \rightarrow \{0,1\}^n$ PROMISE $\exists \vec{s} \in \{0,1\}^n$
s.t. $f(\vec{x}) = f(\vec{y}) \Leftrightarrow \vec{x} \oplus_2 \vec{s} = \vec{y}$
Given O_f FIND \vec{s}

TH (SIMON) ANY CLASSICAL ALGORITHM NEEDS $\Omega(2^{n/2})$ CALLS
(WITH OR WITHOUT RANDOMNESS) TO SOLVE S.P. WITH
NON-NEGLECTIBLE PROBABILITY.

QUANTUM: $O(n)$ |-----| CLASSICAL: $\Omega(2^{n/2})$
EXPONENTIAL
SEPARATION

RELATIVE TO THIS ORACLE

(NOT ABOUT BPP vs BQP)

COMMENT: ◦ IS SIMON'S ALGORITHM "A QUANTUM ALGORITHM"
◦ A "HYBRID ALGORITHM" ?

→ FOR PRACTICAL PURPOSES WE LIKE HYBRID ALGOS
WHICH SPECIFY CLASSICAL & QUANTUM PARTS
MORE CLASSICAL IS BETTER

→ FOR (MOST) THEORY, RECALL $\mathbb{C} \subseteq \mathbb{Q} \dots$

I CAN MAKE ALL CLASSICAL PARTS QUANTUM

CF ALSO "PRINCIPLE OF DEFERRED / DELAYED MEASUREMENT"
= ALL MEASUREMENTS CAN BE "PUSHED TO THE END"

SO FAR ONLY "ORACULAR" SETTINGS . . .

CAN WE GET "NATURAL", END-TO-END ADVANTAGES.

YES, BUT IT IS NOT EASY.

EXAMPLE 3... A "FULLY QUANTUM" ALGORITHM

QUANTUM FOURIER TRANSFORM.

◦ FOURIER TRANSFORM (WATCH 3BROWN1BLUE ON YOUTUBE!)

→ EXPRESSING A PERIODIC FUNCTION $f(x)$

AS A SERIES IN $\phi_k(x) = \exp\left(i \frac{k\pi x}{L}\right)$ ON $[-L, L]$

→ INVALUABLE IN THEORY AND APPLICATION.

◦ DISCRETE F.T. $\vec{x} = (x_1 \dots x_N)$

$\vec{y} = \text{DFT}(\vec{x})$ DEF WITH

$$y_k = \sum_{l=0}^{N-1} x_l \exp\left(-i 2\pi \frac{kl}{N}\right)$$

⇒ LINEAR MAP:

$$(\text{DFT})_{kl} = \exp\left(-i 2\pi \frac{kl}{N}\right)$$

ORTHOGONAL COLUMNS...
BUT NOT ORTHONORMAL

DFT CAN BE MADE UNITARY:

$$u\text{DFT} = \frac{1}{\sqrt{N}} \text{DFT}$$

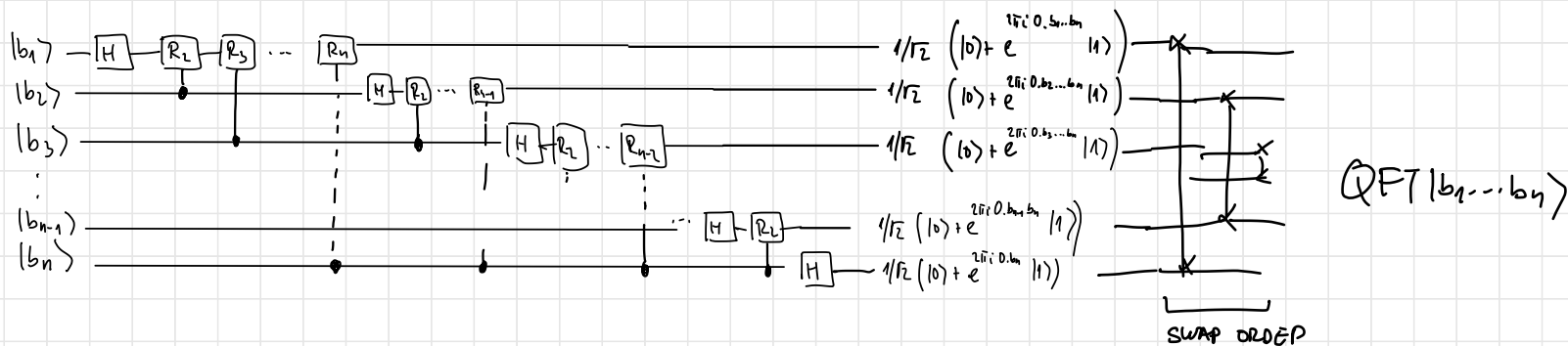
CLASSICAL COST: - NAIVE $O(N^2)$
- FAST FT. $O(N \log(N))$

APPLICATIONS:

- SIGNAL PROCESSING
- COMPRESSION
- MACHINE LEARNING (E.G. JOHNSON-LINDENSTRAUSS TRANSFORM AND UNSUPERVISED LEARNING (DIM. REDUCTION))
- FFT-BASED MULTIPLICATION OF POLYNOMIALS
- FFT-BASED MULTIPLICATION OF INTS (SCHÖNHAGE-STRASEN ALGO)

... BUT UDFT IS unitary .. VALID QUANTUM OPERATION

$\Rightarrow \exists$ CIRCUIT... LET $N=2^n$... QFT



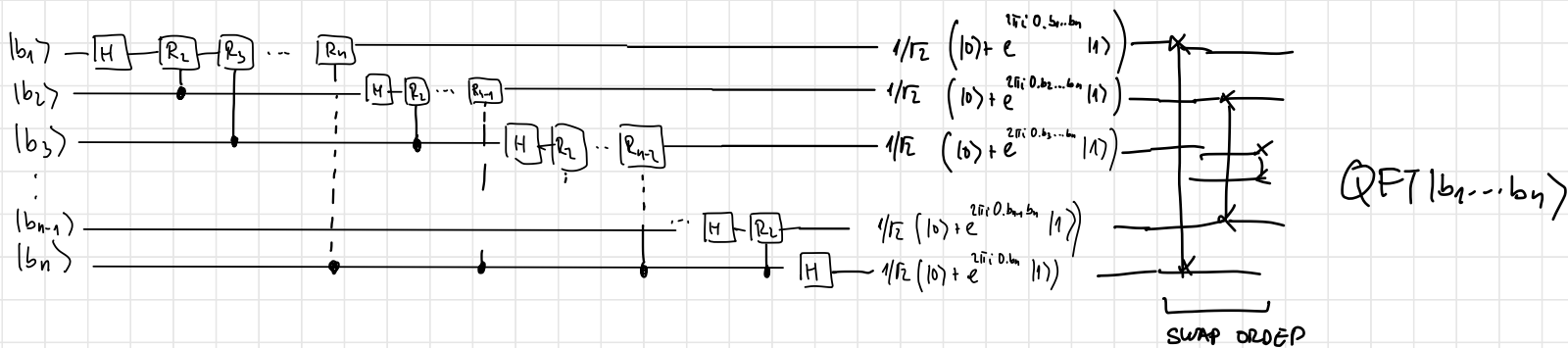
$$R_k = \begin{pmatrix} 1 & 0 \\ 0 & \exp(2\pi i / 2^k) \end{pmatrix}$$

THIS CIRCUIT HAS A NICE, INFORMATIVE CONSTRUCTION & LOGIC

SEE N&C OR MY LECTURE NOTES (LESSON 4)

... BUT QDFT IS Unitary .. VALID QUANTUM OPERATION.

$\Rightarrow \exists$ CIRCUIT... LET $N=2^n$... QFT



QFT TASK : INPUT : Q. STATE $|\psi\rangle$

OUTPUT : Q STATE $U_{DFT}|\psi\rangle$

QFT ALGORITHM	$O(n^2)$ [approx: $O(n \log n)$]	} EXPONENTIAL BUT APPLES & ORANGES
CLASSICAL FFT	$O(2^n \times n)$	

IF PERFORMS M.DFT
ON AMPLITUDES
 NOT DIRECTLY ACCESSIBLE
 MUST BE SNEAKY

SNEAK PART 1.

QUANTUM PERIOD FINDING

ONLY INTUITION...

ASSUME $f: \{0, \dots, L-1\} \rightarrow \{0, \dots, L-1\}$ IS PERIODIC $(\exists T \text{ ST } f(x) = f(x+T) \forall x$
& VALUES BETWEEN DISTINCT ...)

FOR TECHNICAL REASONS, $L = 2^k$, $T < \frac{\sqrt{L}}{2}$

o HAVE $U_f, U_f |x\rangle |y\rangle = |x\rangle |y +_L f(x)\rangle$

FIND T in $\text{poly}(k) = \text{poly}(\log(L))$ (CLASSICALLY?)

ALGO:

1) PREPARE $|\Psi\rangle = \frac{1}{\sqrt{L}} \sum_{x=0}^{L-1} |x\rangle |f(x)\rangle$ (HOW?)

2) (OPTIONAL) MEASURE REG 2

3) APPLY QFT ON REG 1

4) APPLY CONTINUED FRACTIONS ALGORITHM TO FIND T

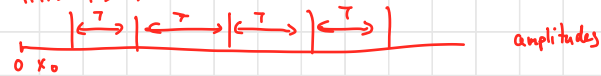
1) PREPARE $|\psi\rangle = \frac{1}{\sqrt{L}} \sum_{x=0}^{L-1} |x\rangle_1 |f(x)\rangle_2$

2) (OPTIONAL) MEASURE REG 2 \Rightarrow GET $y_0 = f(x_0)$ WITH UNIFORM PROB OVER RANGE
 \hookrightarrow smallest x st $f(x) = y$

$$|\psi_0\rangle = \frac{1}{\sqrt{\lfloor \frac{L}{T} \rfloor}} \sum_{t=0}^{\lfloor \frac{L}{T} \rfloor - 1} |x_0 + tT\rangle |f(x_0)\rangle$$

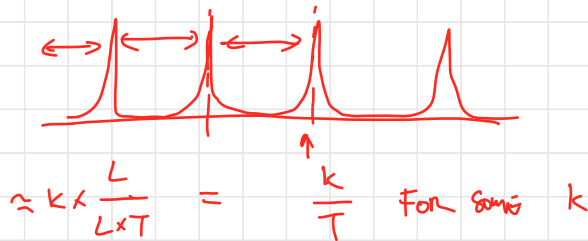
\uparrow
 all x st $f(x) = y_0$

THIS IS A "PERIODIC STATE"



3) APPLY QFT ON REG 1

QFT TRANSFORMS "PERIODIC STATES"
 TO OTHER PERIODIC STATES



4) a) IF EXACT (T|L) DO TWICE; $\frac{k}{T}, \frac{k'}{T'} (= \frac{a}{b}, \frac{a'}{b'})$ SIMPLIFIED
 IF GCD(k, T) & GCD(k', T) ARE COPRIME (OFTEN ARE)
 $T = \text{LCM}(b, b')$

b) IF $\frac{L}{T} \notin \mathbb{Z}$ THEN APPLY CONTINUED FRACTIONS ALSO DISTILLS EXACT WITH HIGH PROB. EFFICIENTLY

PERIOD-FINDING IS EXPONENTIALLY MORE EFFICIENT
BUT AGAIN ORACULAR...

THEOREM (SHOR)

LET N BE AN INPUT INTEGER.

IF WE FIND THE PERIOD OF $f(x) = a^x \pmod N$, FOR A CHOSEN a

WE CAN FIND THE FACTORS OF N EFFICIENTLY

ALSO: \exists EFFICIENT CIRCUIT TO CONSTRUCT U_f FOR f_a^N , FOR ANY a, N .

COR: \mathcal{QC} CAN FACTOR NUMBERS EFFICIENTLY

ALSO: "SHOR'S ALGO IS A DE-ORACULARIZATION OF PERIOD-FINDING" ... KIND OF ...

THIS WAS ALL RATHER SNEAKY. . .

QFT \Rightarrow WHICH ONE WORKS ON AMPLITUDES, WHO NEEDS THAT?!



PERIOD FINDING \Rightarrow WHICH IS AN ORACULAR ALGORITHM, HOW DO WE ACTUALLY USE THIS? (WHERE IS YOUR ORACLE?)



FACTORING \Rightarrow HUH... THIS IS SNEAKY!

BEST KNOWN CLASSICAL ALGORITHM $\tilde{O}(\exp(\sqrt[3]{\log N}) \dots)$ LENSTRA!
SHOR: $\tilde{O}(\log^2 N)$

BUT . . . FACTORING IN $NP \cap co-NP$. . . NOTHING "WEIRD"
HAPPENS IF IN BPP . . .

OK. -- WE GOT INTO THE GOOVE

BUT DID NOT DISCUSS GROVER

GROVER'S SEARCH IS OPTIMAL ...

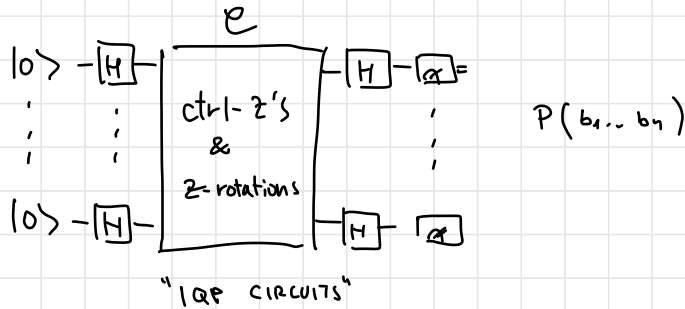
$$\Omega(\sqrt{N})_q \text{ vs } \Omega(N)_c$$

LOOK IT UP!

NOT EXPONENTIAL SEPARATION, BUT GENERICALLY USEFUL.

A WORD ON

◦ SAMPLING PROBLEMS :



TASK :

GIVEN CIRCUIT \mathcal{E} GIVE A CLASSICAL
RANDOMIZED ALGO OUTPUTTING $b_1 \dots b_n$
WITH PROB $P'(b_1 \dots b_n)$ WHERE P' IS CLOSE TO P

IF POSSIBLE IN POLY-TIME FOR THE WORST CASE
-- EVEN WITH ADDITIVE CONSTANT ERROR --
PH - COLLAPSES TO 3RD LEVEL.

FACTORING IN BPP HAS
NO SUCH REPERCUSSIONS...

◦ SAMPLING CAN BE PROBABLY HARD (UP TO SIGNIFICANT COMPLEXITY-THEORETIC REPERCUSSIONS)
FOR RELATIVELY SIMPLE COMPUTATIONS / MODELS

◦ QUANTUM SUPREMACY : EXHIBITING SUCH A PROBABLY HARD COMPUTATION
NO MATTER HOW USELESS.

WE KNOW

$$FBPP = FBQP \Leftrightarrow \text{SAMP } BPP = \text{SAMP } BQP$$

$$\text{SAMP } BPP = \text{SAMP } BQP \Rightarrow BQP = BPP$$

BUT

$$BQP = BPP \not\Rightarrow \text{SAMP } BPP = \text{SAMP } BQP$$

?

$$\text{EXACT } \text{SAMP } BPP = \text{SAMP } BQP \Rightarrow PH - \text{COLLAPSE}$$