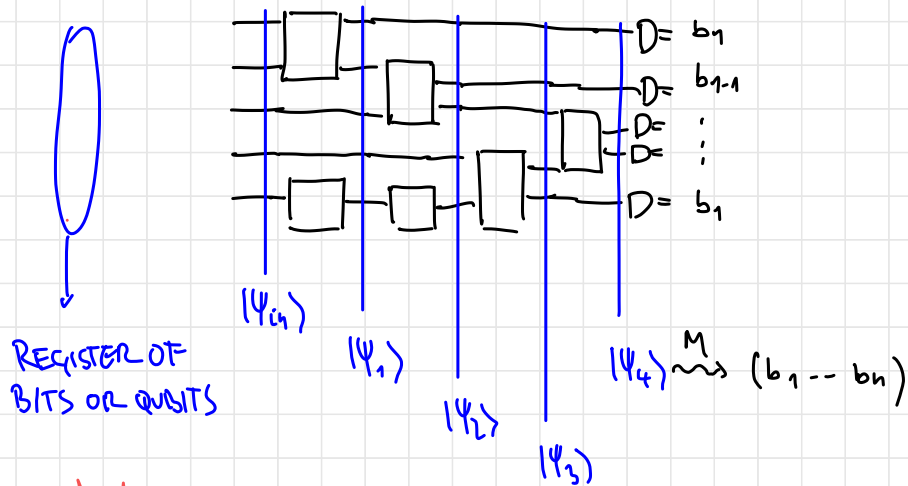


LESSON 2:

CLASSICAL OR QUANTUM CIRCUITS ... EVALUATION



- state

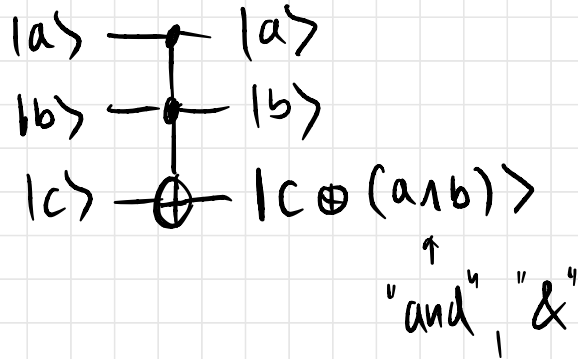
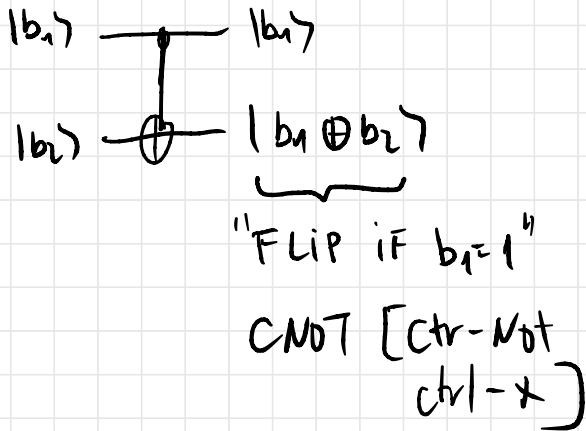
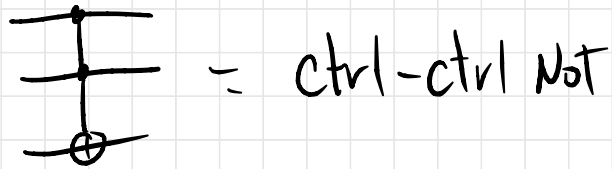
↳ "bitstring"

↳ "probability distribution"

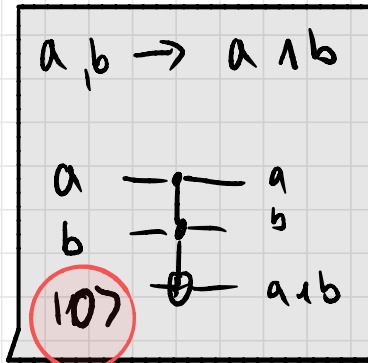
↳ "quantum state" → $|\psi\rangle \in \mathbb{C}^{2^n}$

$$|\psi\rangle = \sum_{\vec{b}} \alpha_{\vec{b}} |\vec{b}\rangle; \quad \sum |\alpha_{\vec{b}}|^2 = 1; \quad |\psi\rangle = \begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \vdots \\ \alpha_N \end{bmatrix} \quad N = 2^n$$

Special quantum gate: TOFFOLI



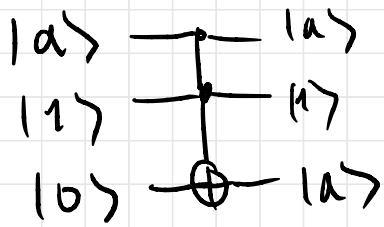
$$|c\rangle = |1\rangle$$



$$a, b \rightarrow \neg(a1b)$$

NAND

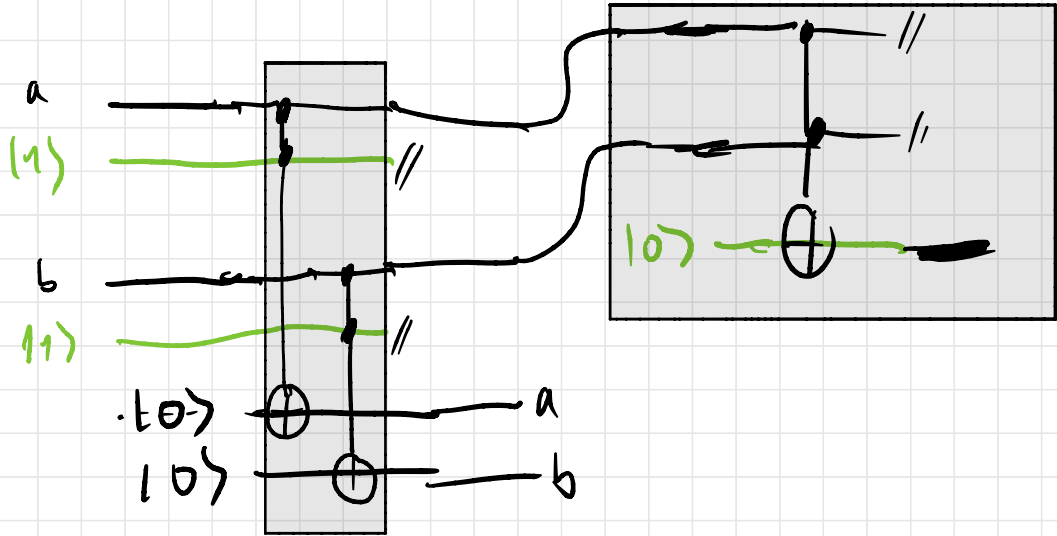
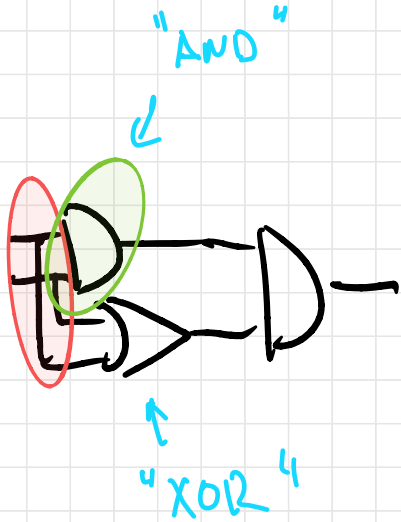
→ "ancilla"



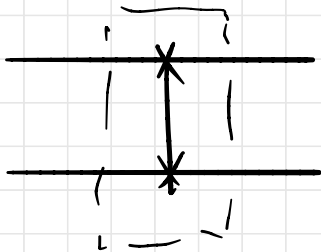
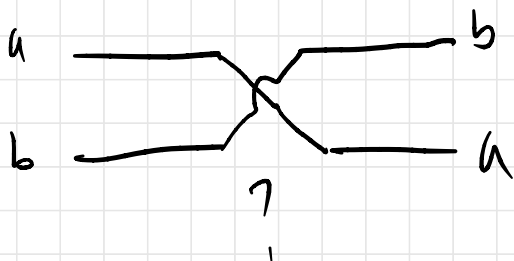
$c=0, b=1$

"FANOUT"

TOFFOLI + ANCIQA (QUBITS) = ALL CLASSICAL GATES

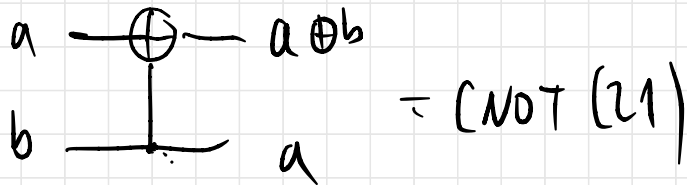
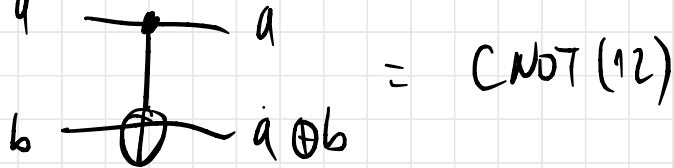


SWAPPING ∇



$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

HW:

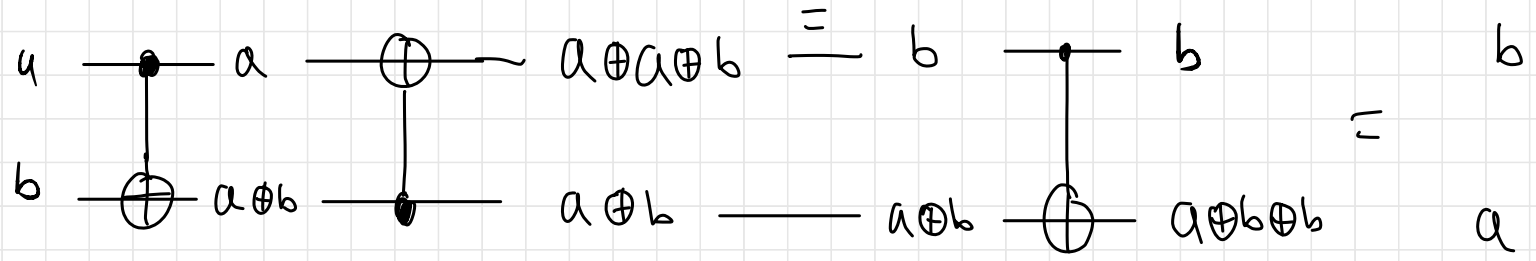
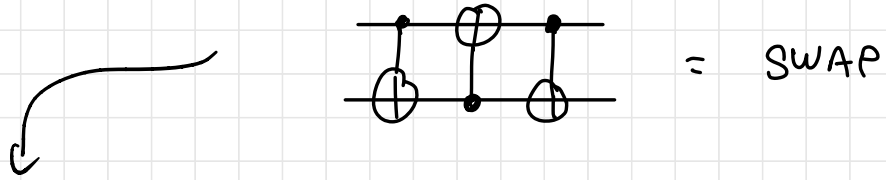


SWAP

USING CNOT(12)

AND CNOT(21)

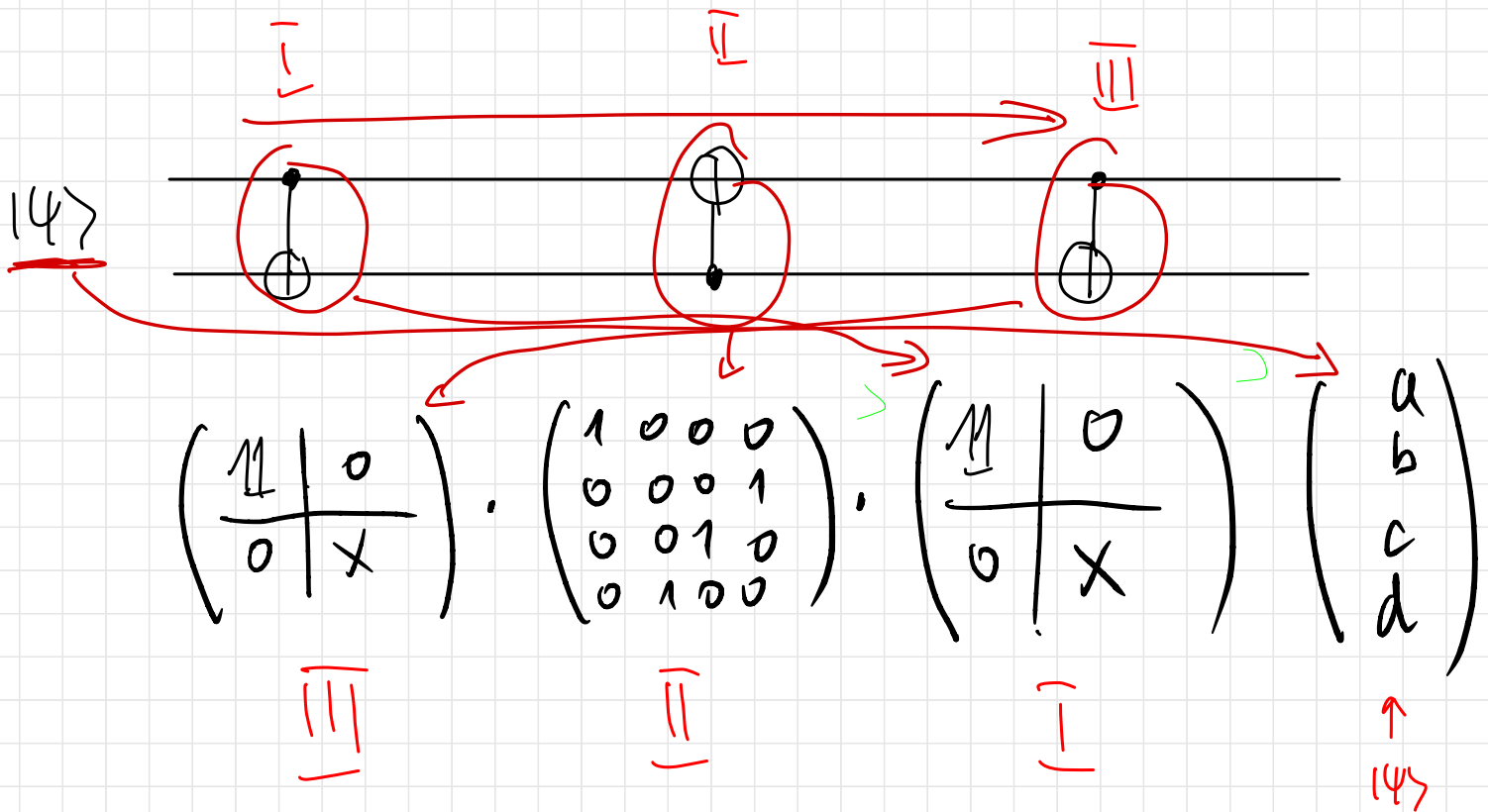
"CLASSICAL COMPUTATION"



bits specify basis states ...

action on bits FULLY SPECIFIES UNITARY IN THIS CASE

"QUANTUM COMPUTATION"



$$\begin{pmatrix} 1 & 0 \\ 0 & X \end{pmatrix} \cdot \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} 1 & 0 \\ 0 & X \end{pmatrix} \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix}$$

= MULTIPLYING LARGE MATRICES.

TOFFOLI + ANCILLA = ALL CLASSICAL COMPUTATIONS..

→ CLASSICAL REVERSIBLE GATES! = PERMUTATION (0-1) MATRICES

Any n -bit computation with m gates
can be realized via an $n+m$ qubit computation
with $\leq n+2m$ gates

$CC \subseteq QC$

FUN PUZZLE:

TOFFOLI IS IN ALMOST EVERY SENSE A "CLASSICAL" GATE.

BUT IT IS "3-LOCAL", ACTS ON 3 (QU) BITS.

CAN YOU BREAK IT INTO

a) SEQUENCE OF 2bit "CLASSICAL" REVERSIBLE GATES (CNOT, X, $\mathbb{1}$)

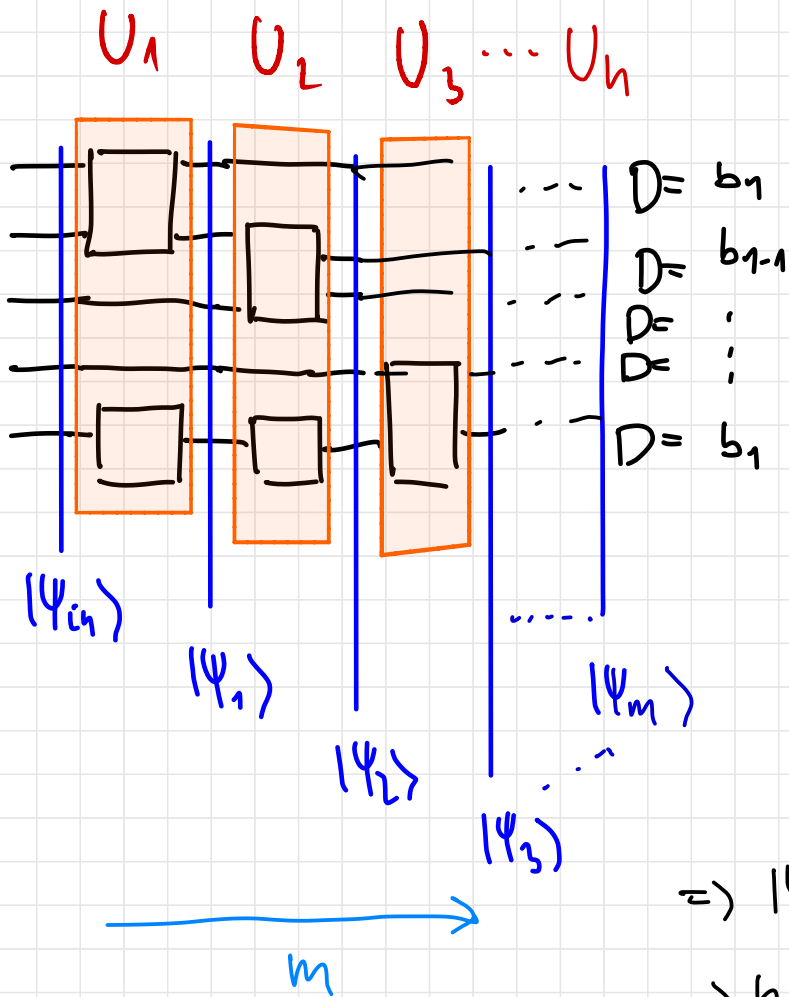
b) SEQUENCE OF 2bit QUANTUM REVERSIBLE GATES (CNOT, X, $\mathbb{1}$)
 $+ \pi/8 + H$

QUESTION

QC $\stackrel{?}{\subseteq}$ CC

(and an input state)

"GIVEN A Q. CIRCUIT, CAN I SIMULATE THE OUTPUT
USING A CLASSICAL COMPUTER"



$$|\Psi_1\rangle = U_1 |\Psi_{in}\rangle$$

$$|\Psi_2\rangle = U_2 |\Psi_1\rangle = U_2 U_1 |\Psi_{in}\rangle$$

\vdots

$$|\Psi_n\rangle = U_n U_{n-1} \dots U_1 |\Psi_{in}\rangle$$

$$|\Psi_k\rangle \in \mathbb{C}^{2^n} = \begin{bmatrix} \alpha_{0\dots 0} \\ \vdots \\ \alpha_{11\dots 1} \end{bmatrix}$$

$$U_k \in \mathbb{C}^{2^n \times 2^n}$$

EACH $|\Psi_k\rangle \rightarrow U |\Psi_{k+1}\rangle$

M-V-multiplication

$\Rightarrow |\Psi_n\rangle$ using $O(m \times 2^{2n})$ multiplications

$\Rightarrow b_1 \dots b_n$ by sampling [$O(n \times 2^n)$ at most]

QUANTUM COMPUTING CAN BE SIMULATED

ON A CLASSICAL COMPUTER

WITH EXPONENTIAL SLOW-DOWN

\Rightarrow QC cannot compute *more* than CC
But it may be faster

- QC = $m \in \text{poly}(n)$ gates; $O(\text{poly}(n))$
- CC = $\text{poly}(n) \times O(2^n) \rightarrow$ exponential cost/time

