

# PEBBLES at STACS



Automata with **Nested Pebbles** capture

Marseille Feb 06

FO Logic with **Transitive Closure**

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## two classic characterizations

strings: [non]deterministic logarithmic space

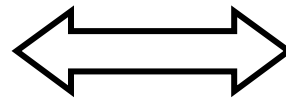
Immerman

First-Order Logic  
+ transitive closure

Multi-Head Automata  
(two-way)

$\varphi^*(\underline{x}, \underline{y})$

arity  $k$



$k$  heads

Bargury&Makowsky

our STACS paper

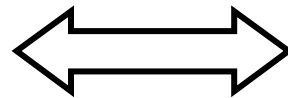
on strings, trees, grids, toruses, mazes, ...

First-Order Logic  
+ transitive closure

Multi-Head Automata  
+ 'nested pebbles'

$\varphi^*(\underline{x}, \underline{y})$

arity  $k$



$k$  heads

on  trees,

starting with ...

mazes

single head

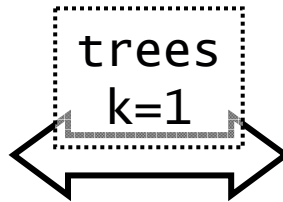
First-Order Logic  
+ transitive closure

Multi-Head Automata  
+ 'nested pebbles'

unary

$\varphi^*(x, y)$

arity k

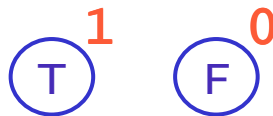
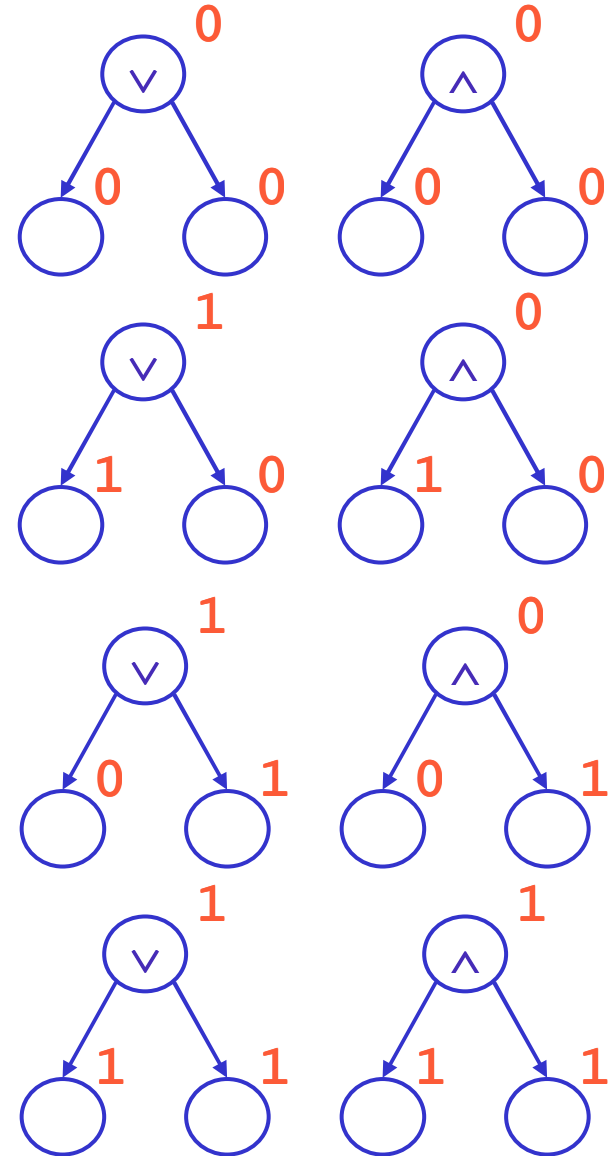
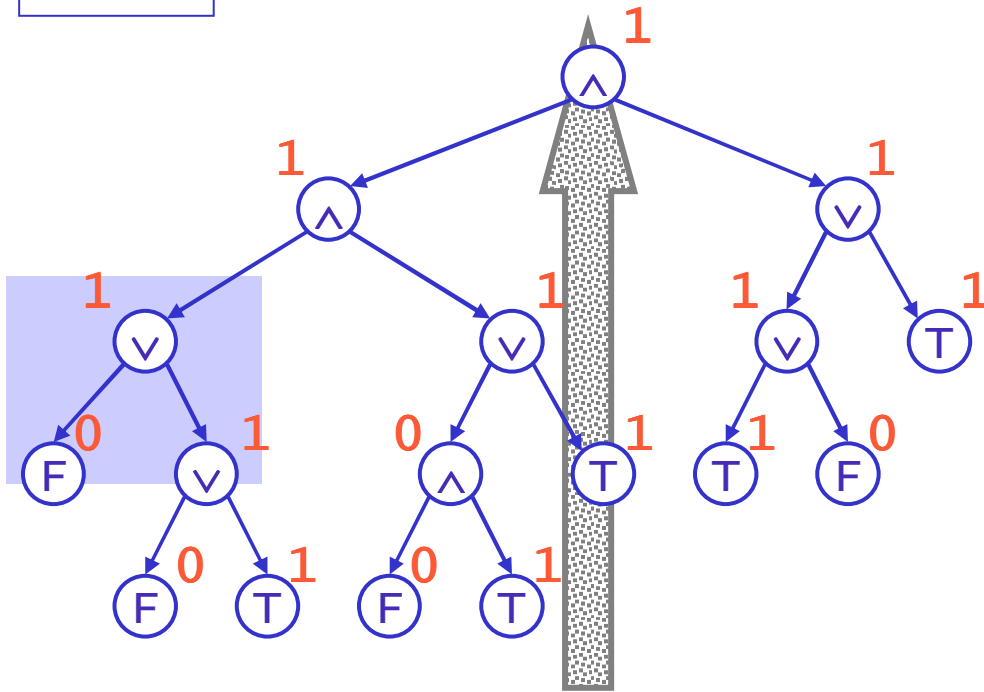


k heads

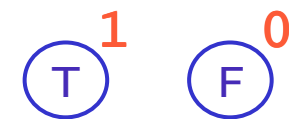
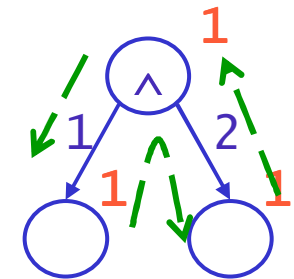
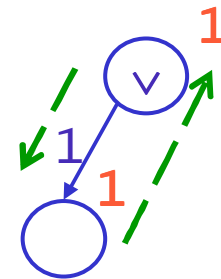
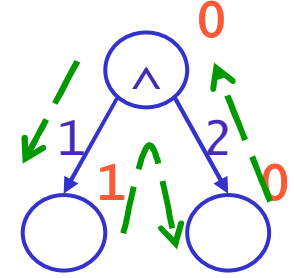
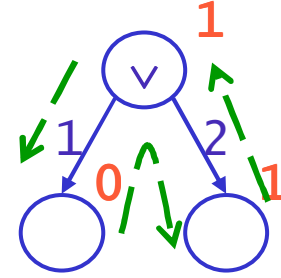
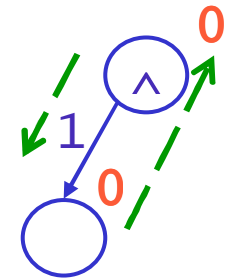
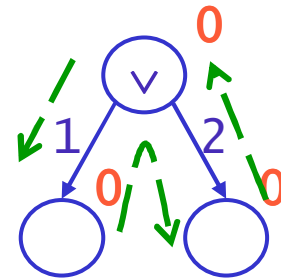
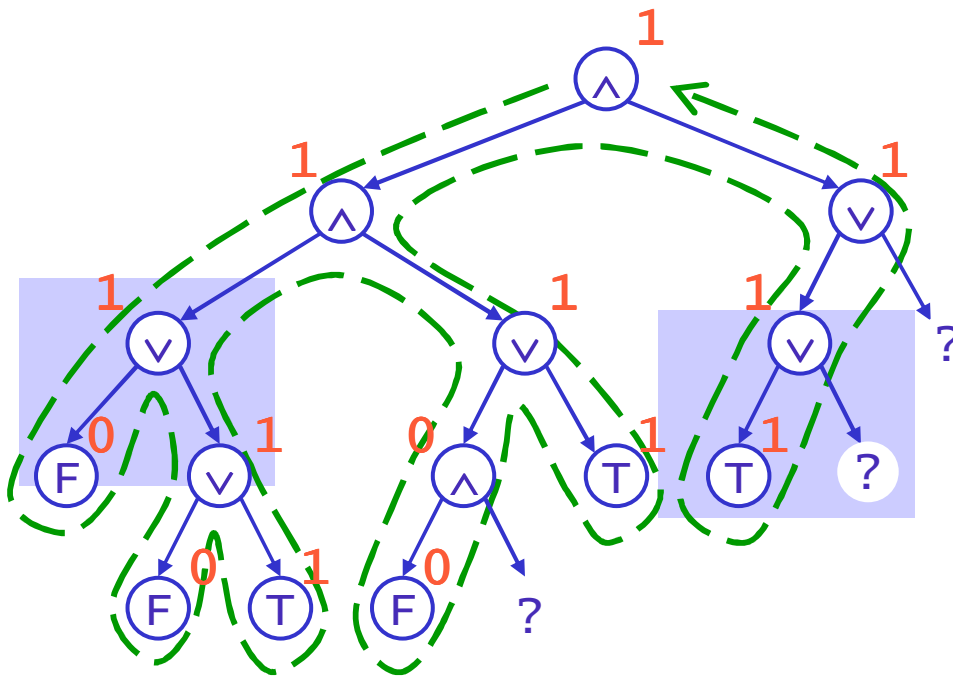
- ❖ **transitive closure**  
descriptive complexity  
strings, trees, n-dim grids, ...
- ❖ **XML document transformation**  
single head on (unranked) trees
- ❖ **graph exploration**  
many heads on graphs 'robots'  
grids, toruses, mazes, ...

# bottom-up tree automata

REG



# walking along the tree

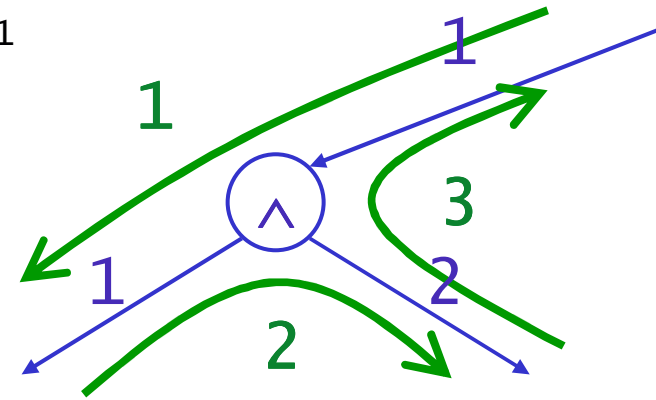
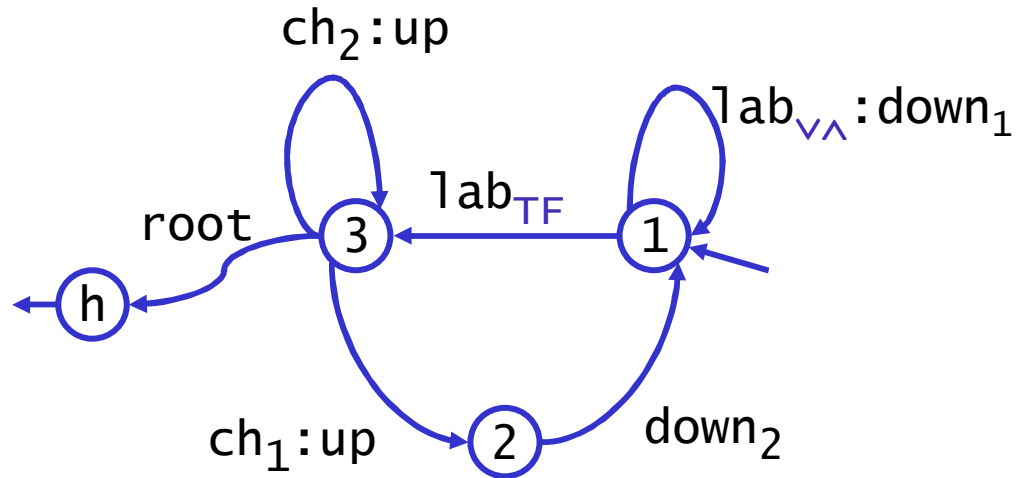


cf. two-way finite state automaton

# tree walking automaton

example: tree traversal

TW



walk along edges, moves based on

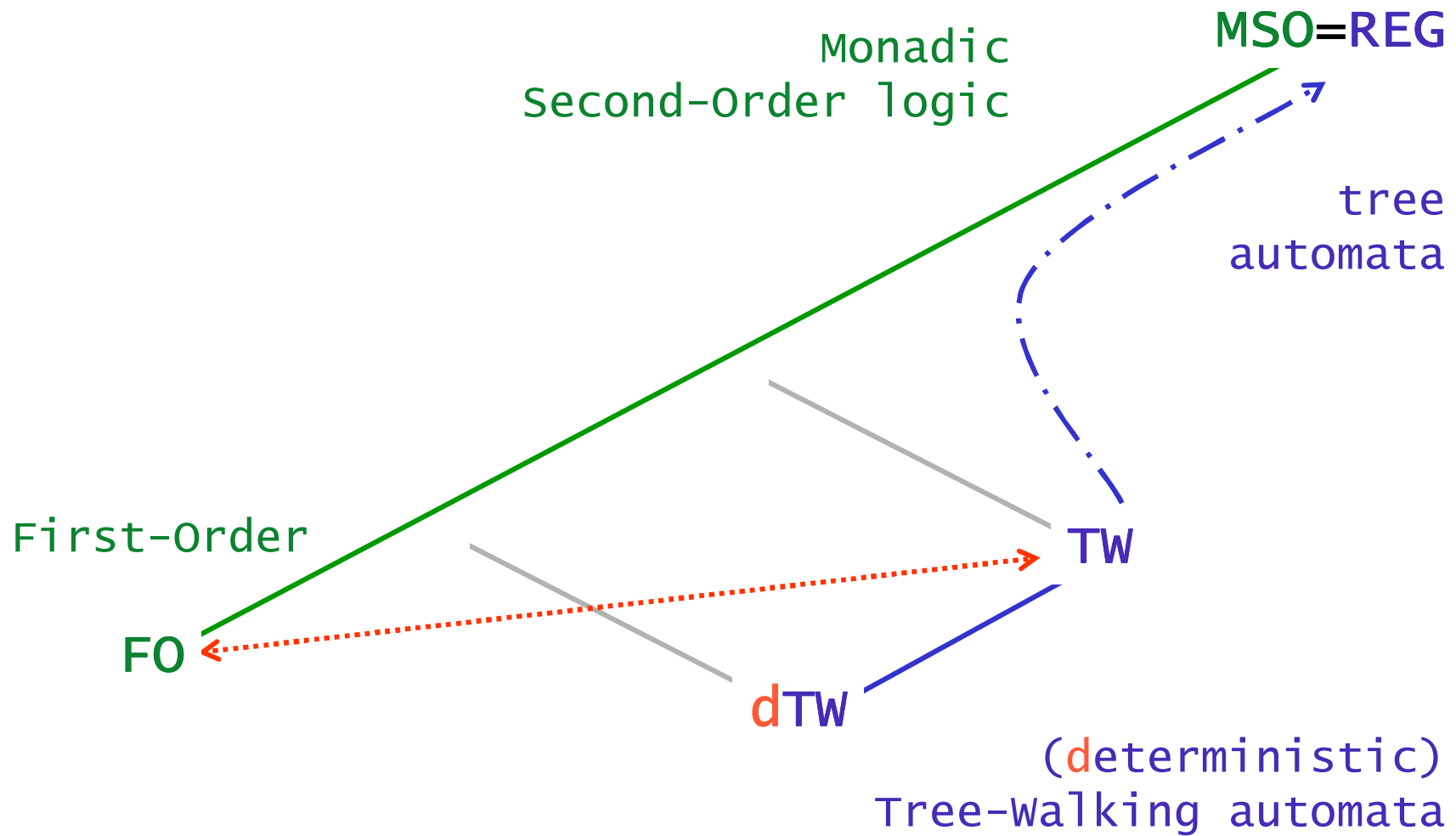
- state
- node label
- child number

(= incoming edge)



# single head on trees

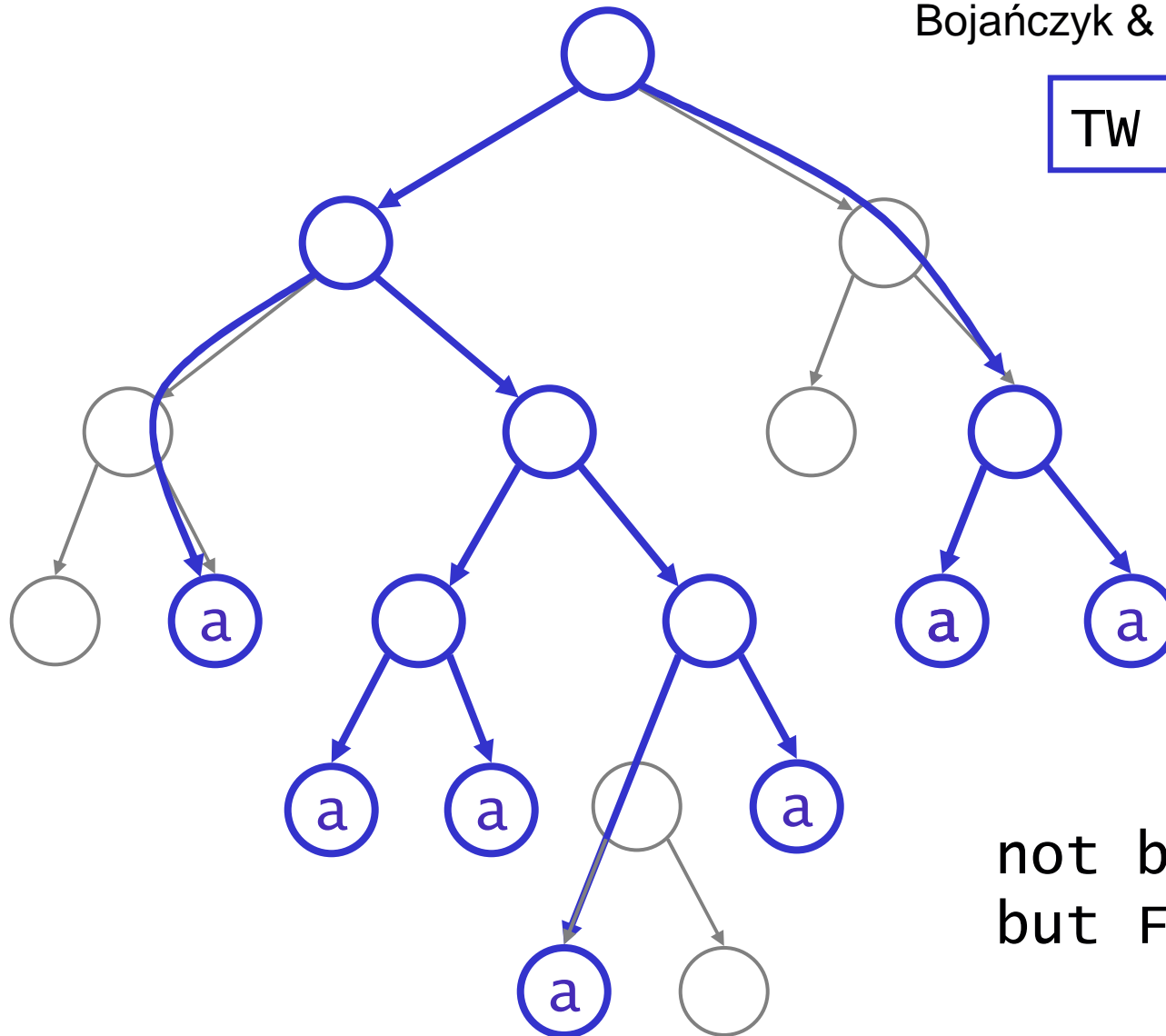
Doner; Thatcher & Wright



# 'branching structure' of even length

Bojańczyk & Colcombet

TW  $\subset$  REG



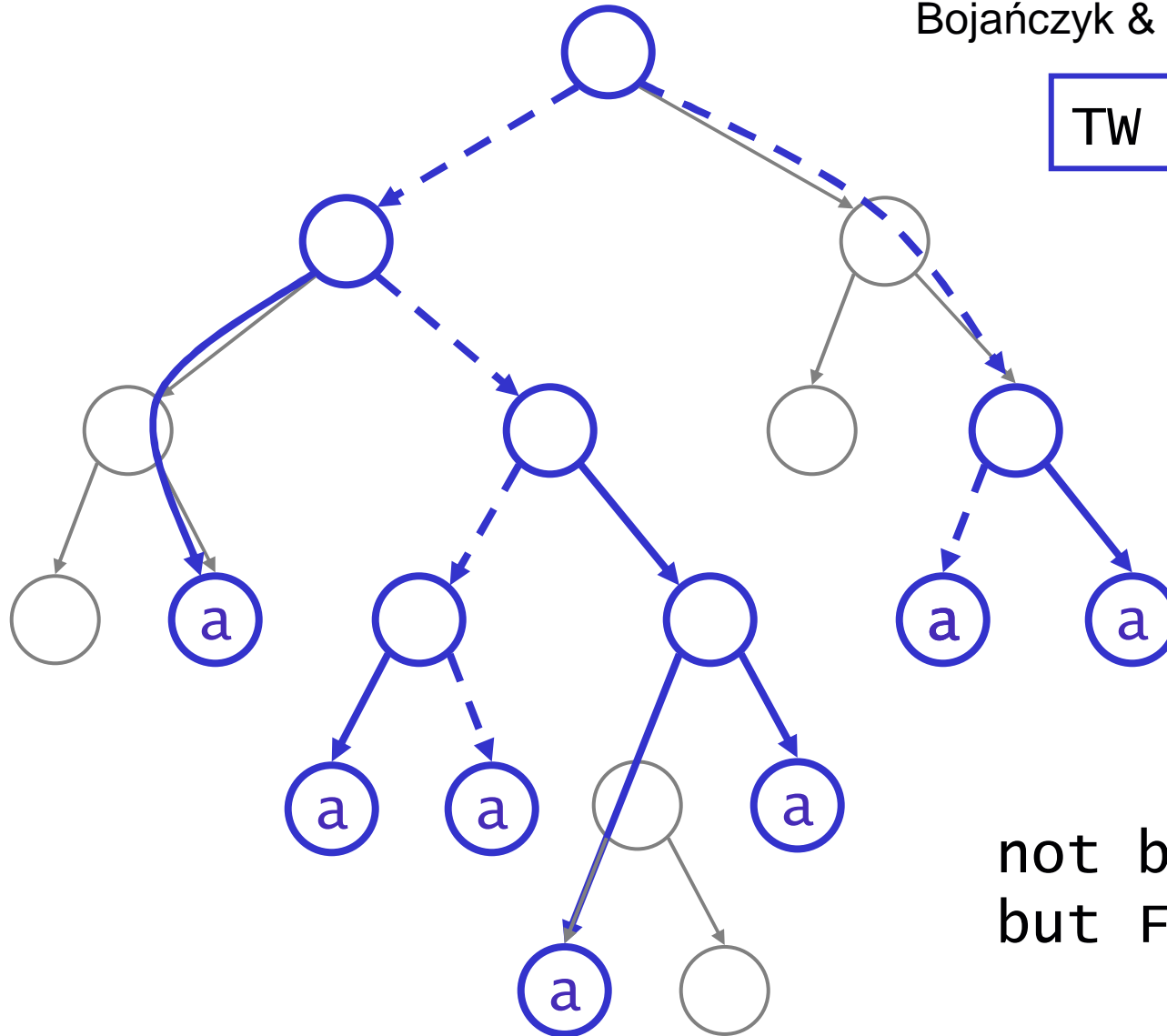
not by TWA  
but FO (!)

$(aa)^*$

# 'branching structure' of even length

Bojańczyk & Colcombet

TW  $\subset$  REG

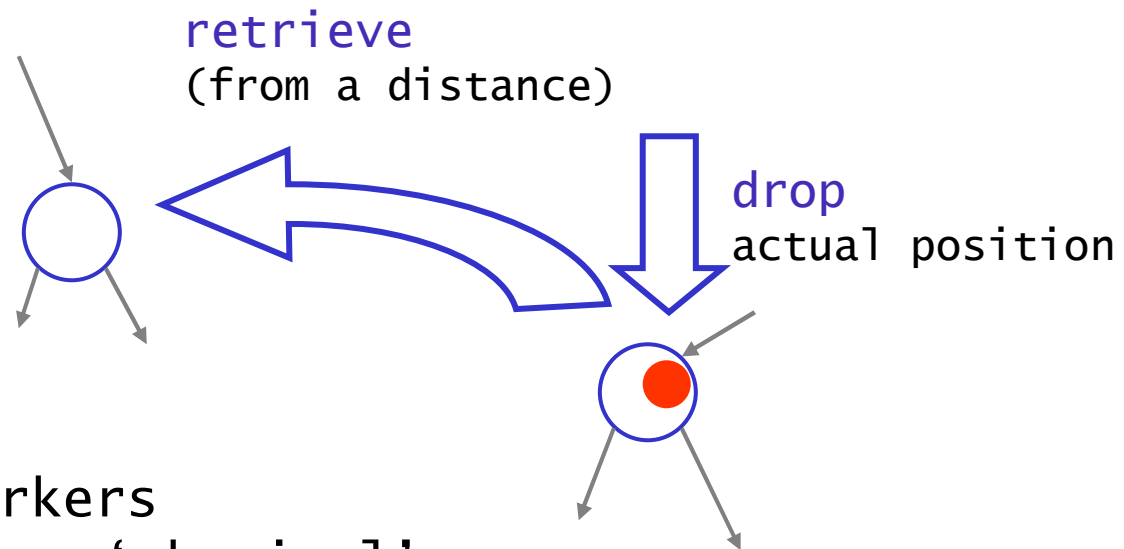


not by TWA  
but FO (!)

(aa)\*

# adding nested pebbles

pebble: marks a node



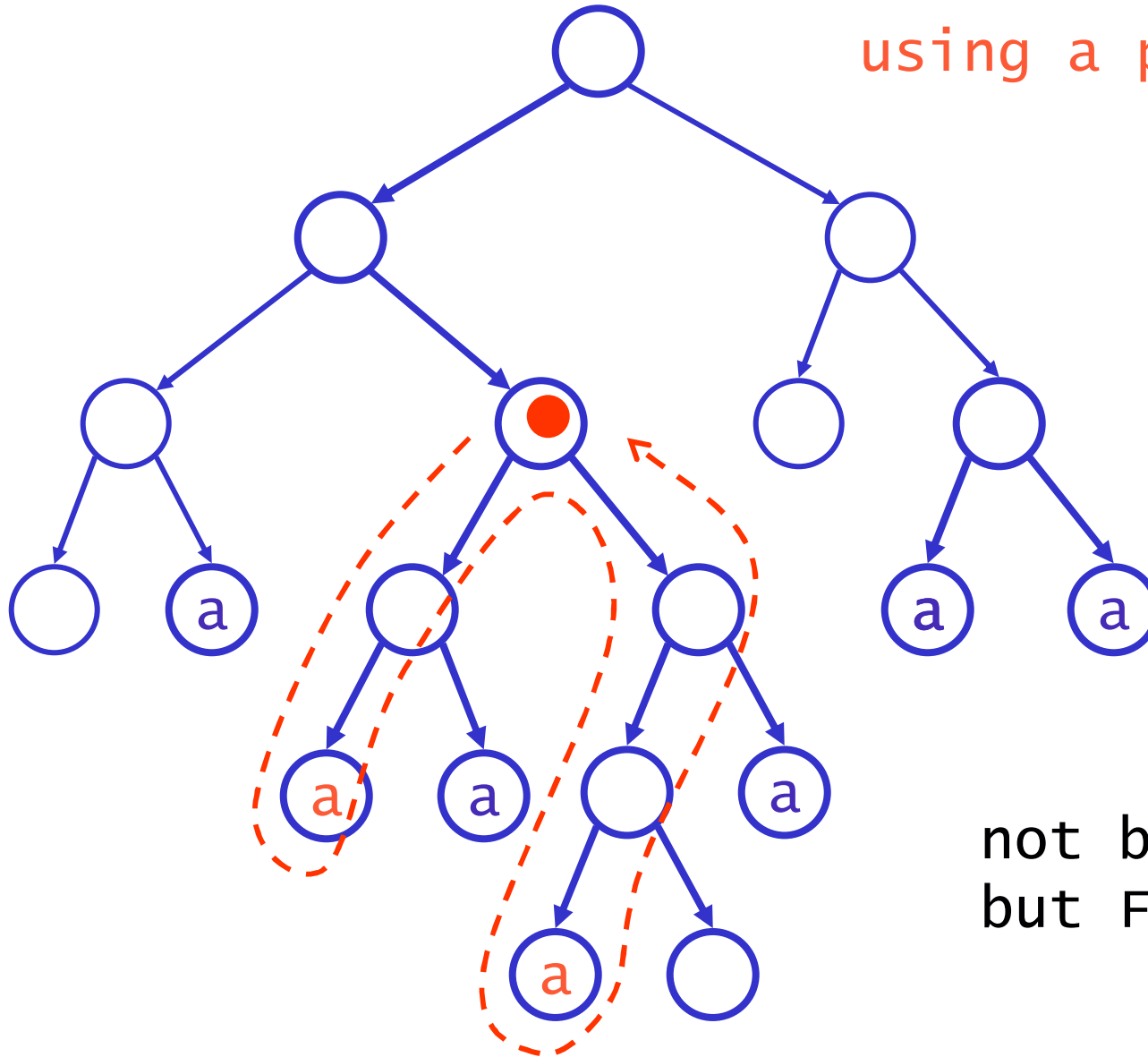
- ‘abstract’ markers rather than ‘physical’
- *nested lifetimes* LIFO
- fixed number for automaton
- can be distinguished

‘regular’ extension  
(for single head on trees)



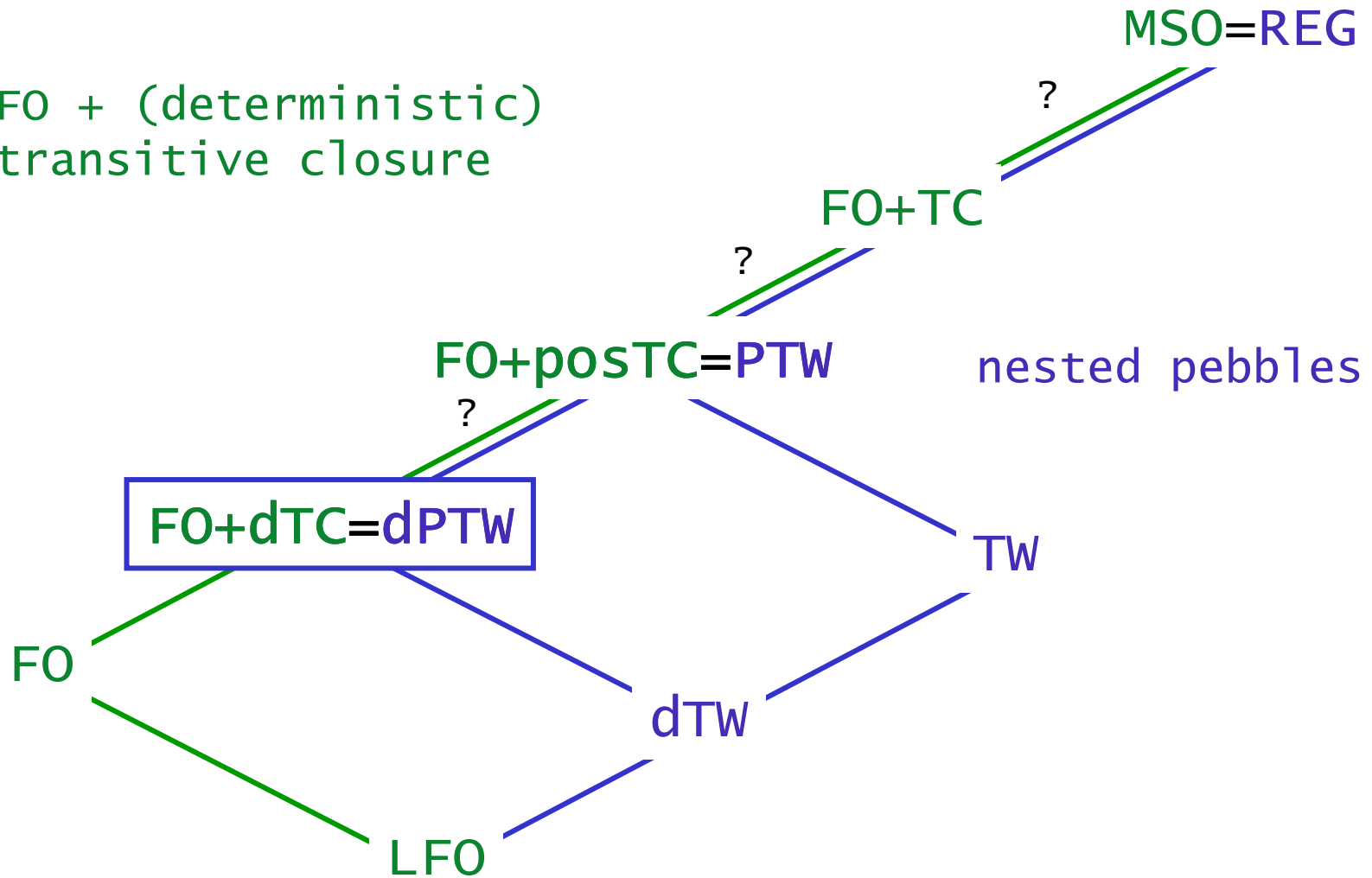
# 'branching structure' of even length

using a pebble

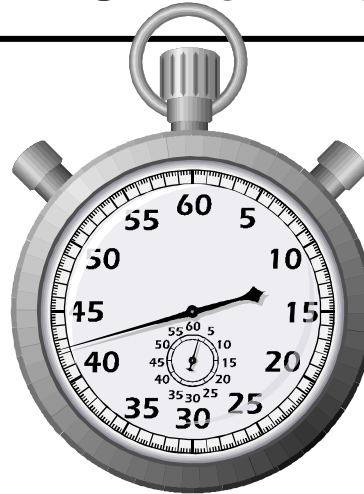


# single head on trees

FO + (deterministic)  
transitive closure



$$FO+dTC^k = dPTW^k$$



proof summary  
manager style

( deterministic,  
single head,  
on trees )

FO+dTC  $\subseteq$  dPTW

# (1) logic to nested pebbles

$\top$   $\text{ab}_a(x)$   
 $\text{edg}_i(x, y)$

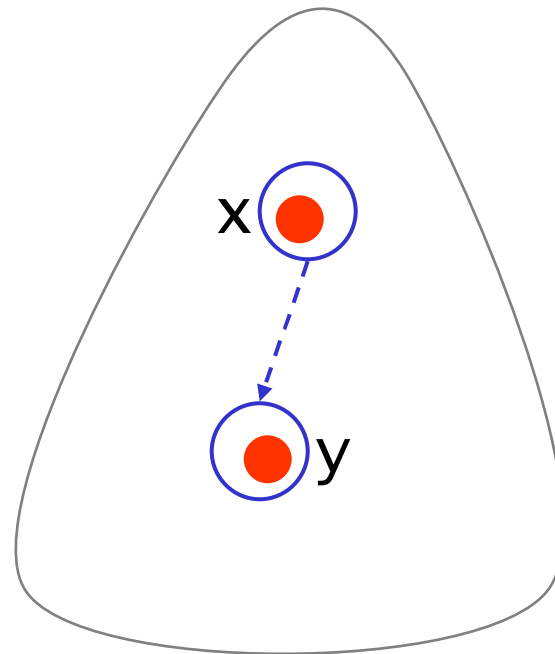
$x \leq y$   
 $x = y$

$\neg \wedge \vee$   
 $\forall x \exists x$

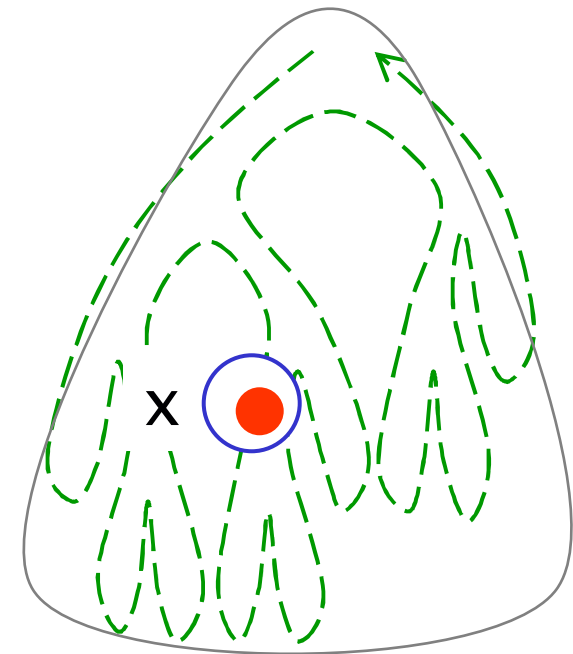
$\varphi^*(x, y)$

$\varphi \rightarrow \mathcal{A}$

always halting  
free variables  $\sim$   
fixed pebbles



$x \leq y$



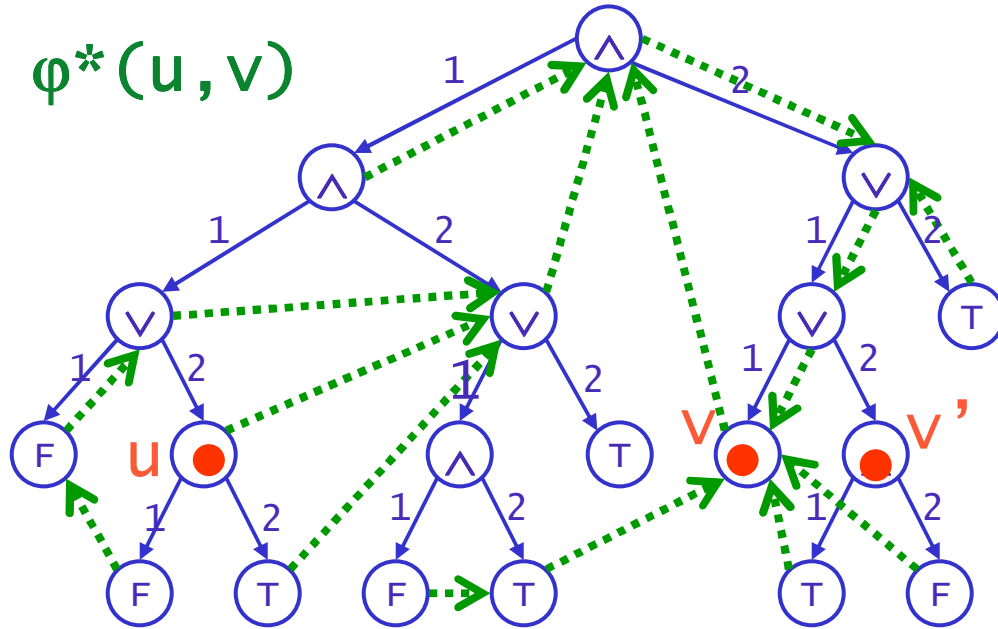
$\forall x \varphi(x) \quad \mathcal{A}_\varphi$



FO+dTC  $\subseteq$  dPTW

# (1<sub>ctd</sub>) transitive closure

$\varphi^*(u, v)$



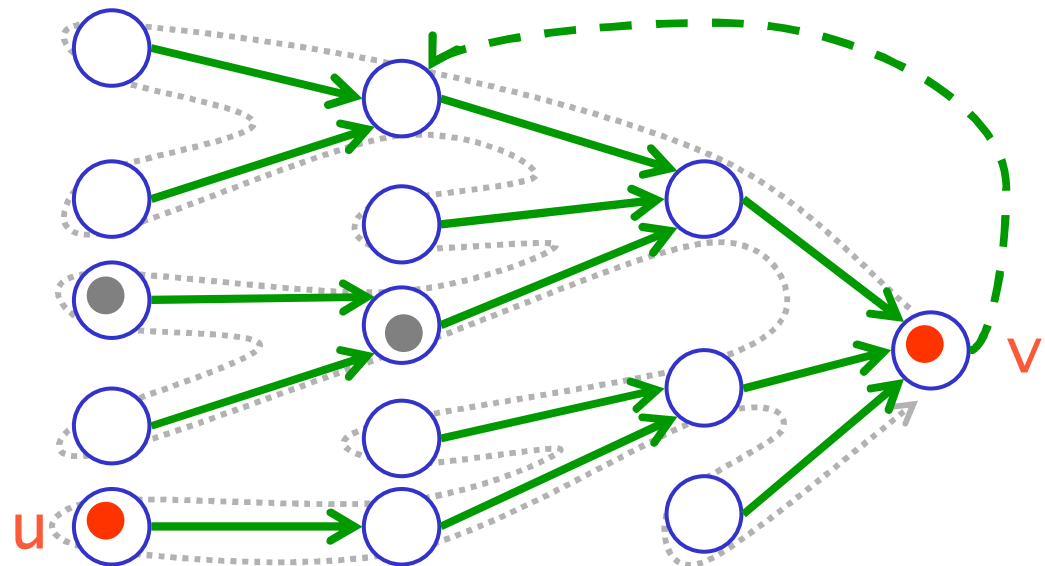
functional!



but implicit

$\mathcal{A}_\varphi$

tree walking  
implicit  $\varphi$ -tree  
reconstruct locally  
backwards! sipser



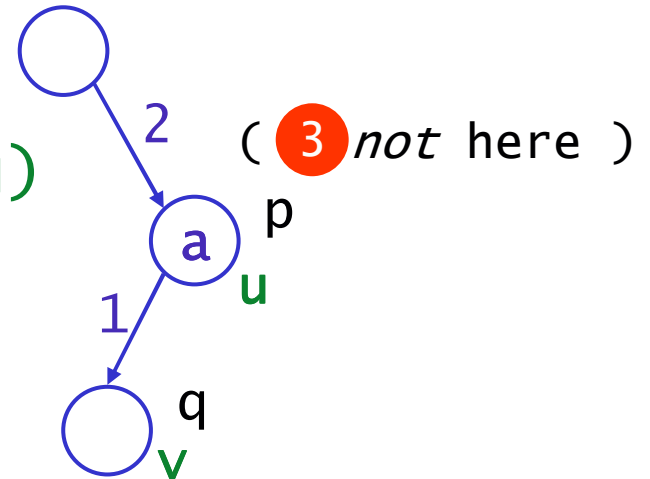
dPTW  $\subseteq$  FO+dTC

## (2) nested pebbles to logic

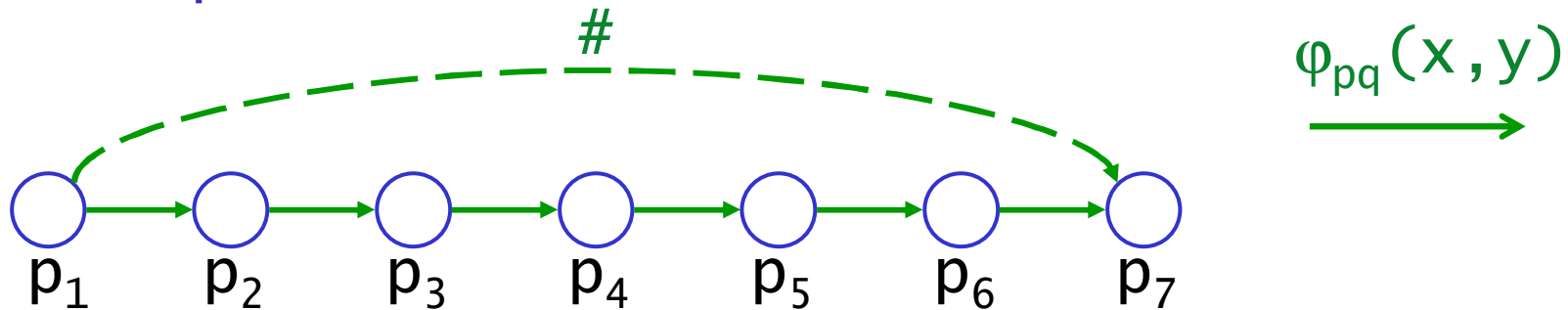
i single move  $\varphi_{pq}(u, v)$

$$\begin{aligned} & \neg ab_a(u) \wedge (\exists u') \text{edg}_2(u', u) \\ & \wedge u \neq x_3 \wedge \text{edg}_1(u, v) \end{aligned}$$

free variables for pebbles



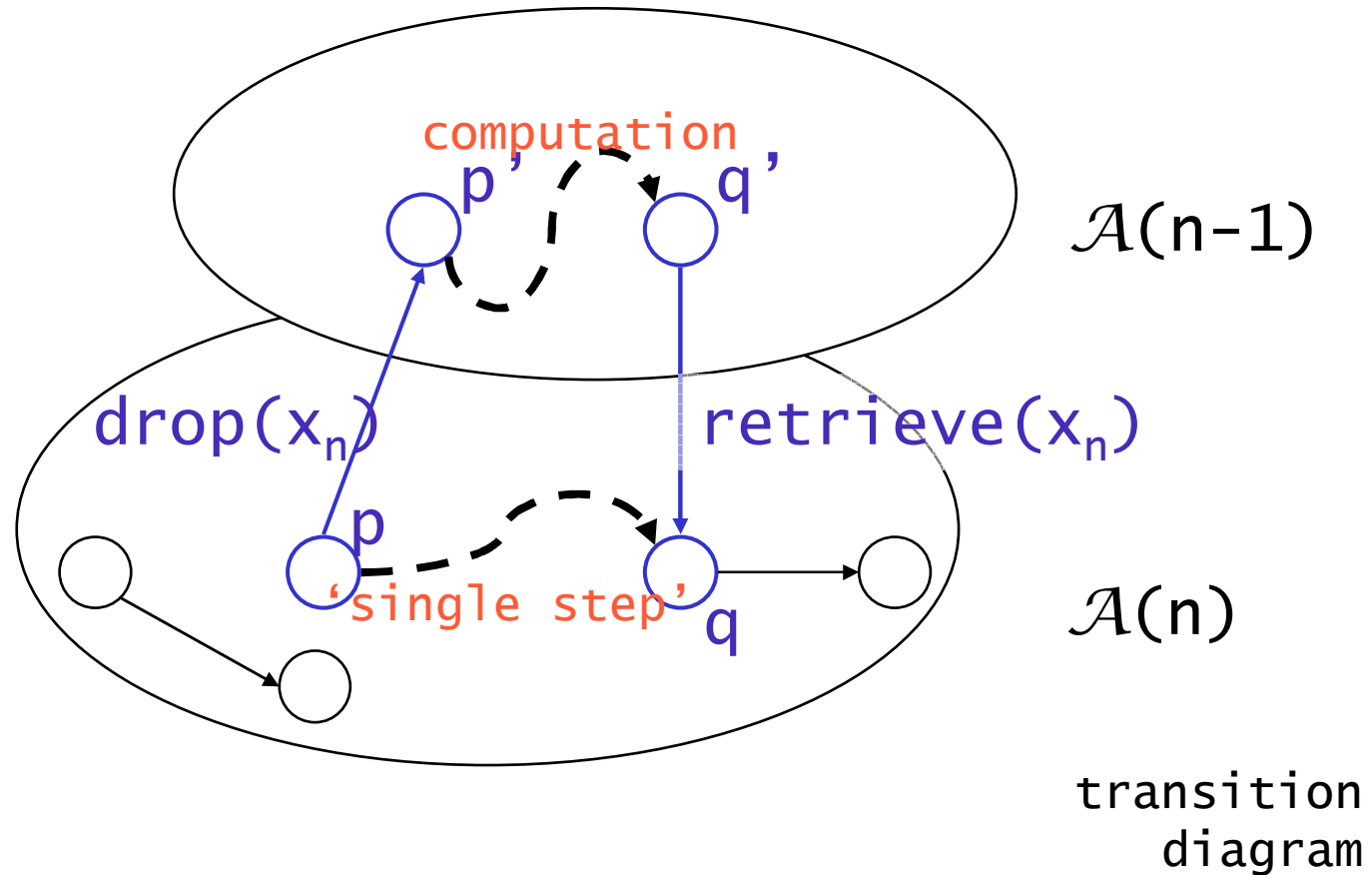
ii computation  $\sim$  tc with states



Kleene: removing states finite aut to reg expr

dPTW  $\subseteq$  FO+dTC

## (2<sub>ctd</sub>) dropping pebbles

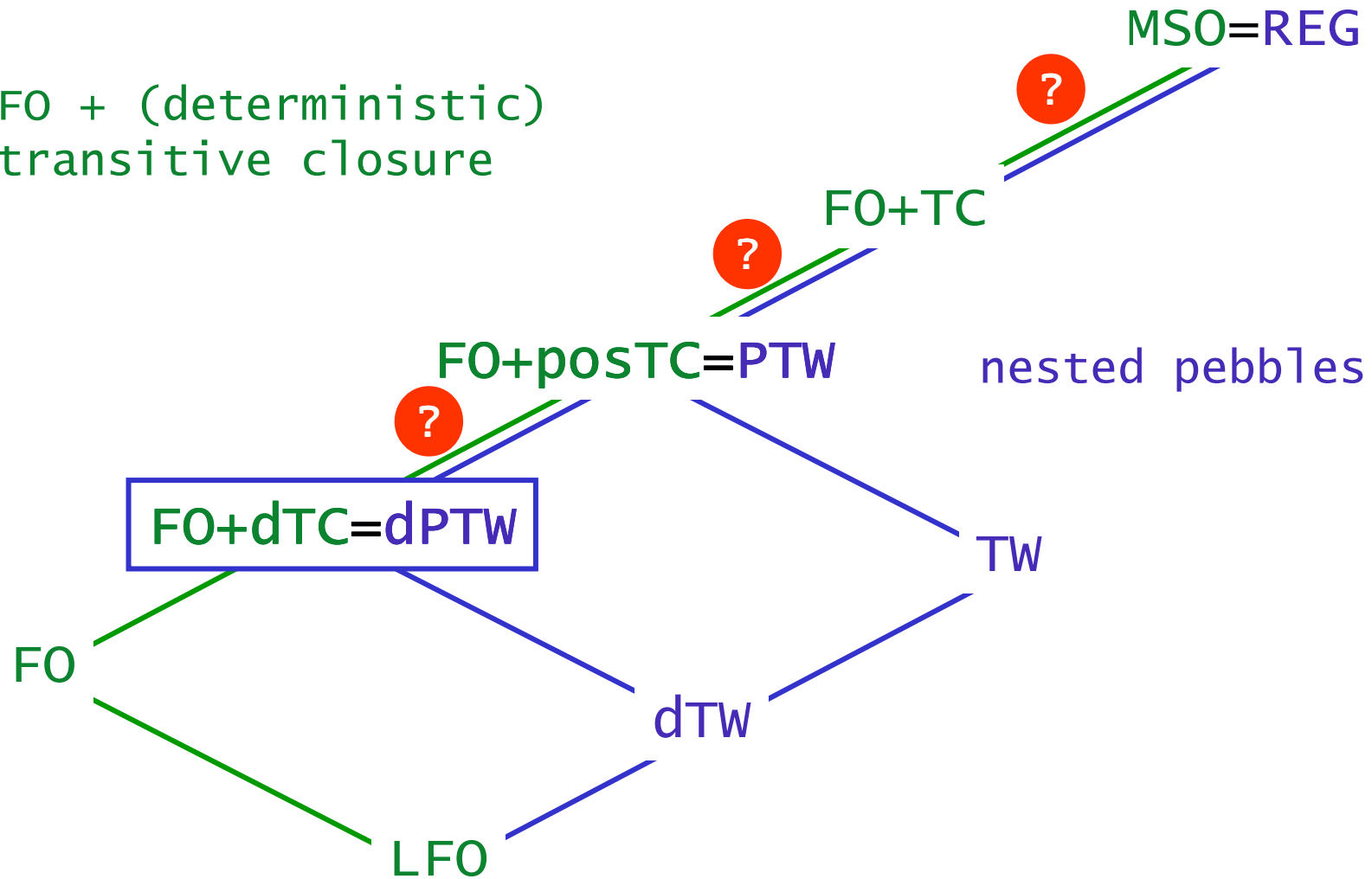


$$\varphi_{pq}^n(u, v) = \varphi_{p'q'}^{(n-1)\#}(u, v)$$

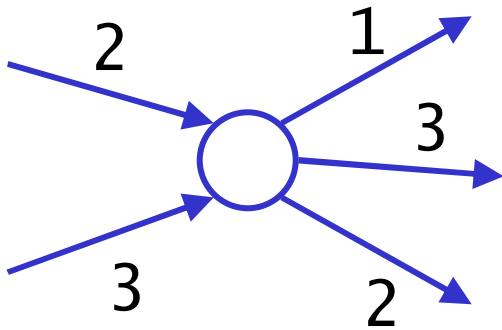
replacing  $x_n$  by  $u$

# single head on trees

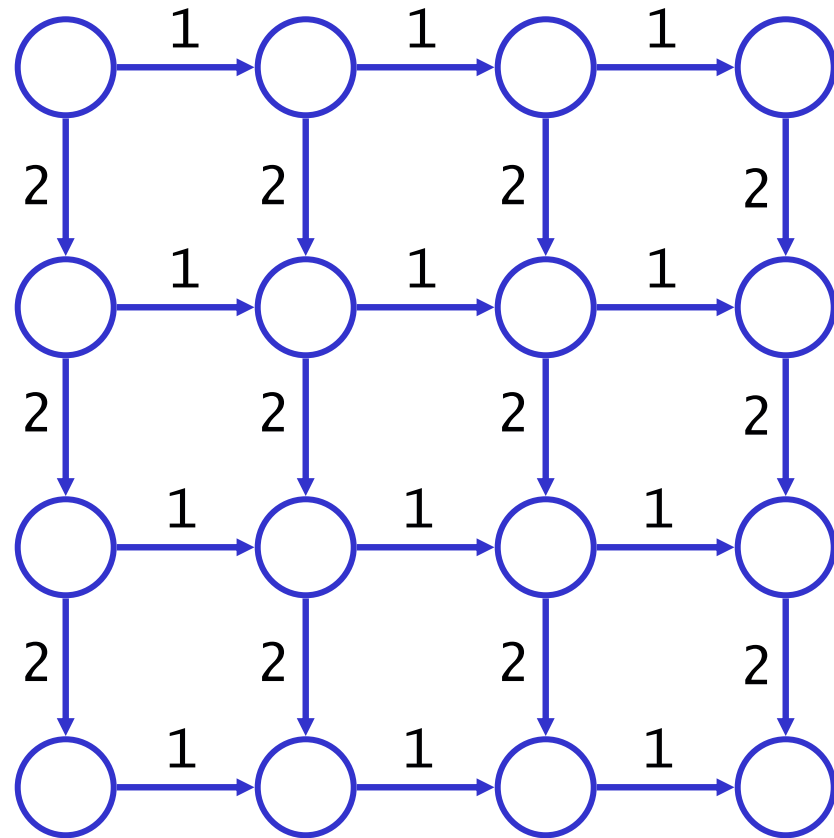
FO + (deterministic)  
transitive closure



# from trees to graphs



locally injective



grid, torus

# nested pebbles to logic

$\text{lab}_a(x)$   
 $\text{edg}_i(x, y)$

~~$x \leq y$~~   
 $x = y$

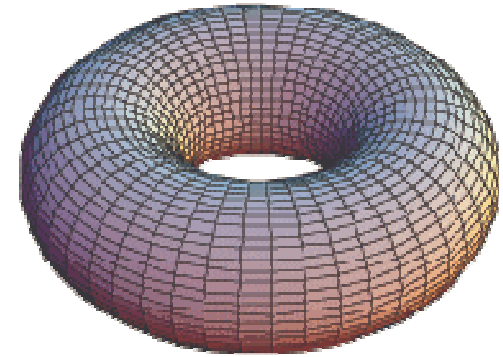
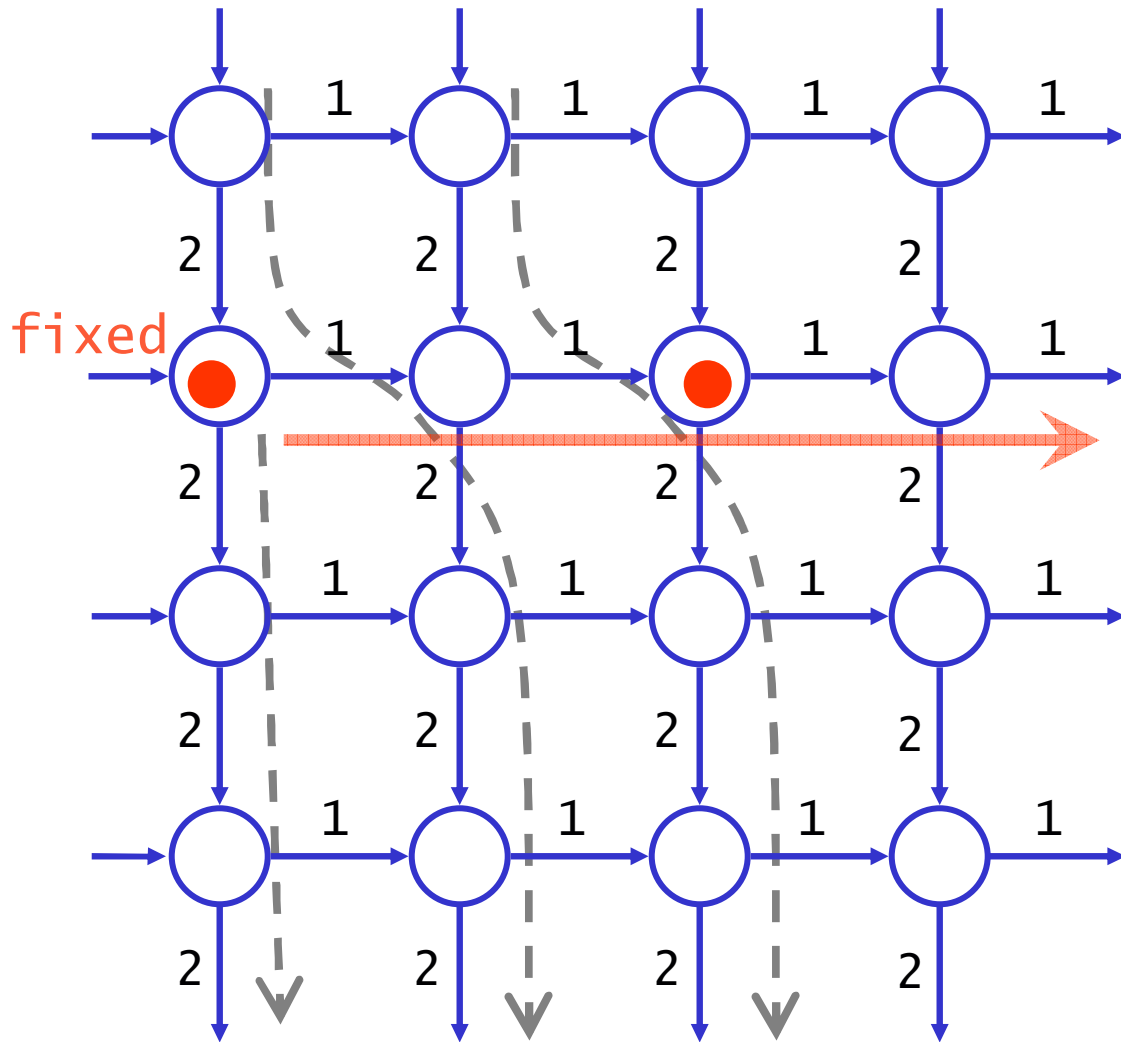
$\neg \wedge \vee$   
 $\forall x \exists x$

$\varphi^*(x, y)$

$$\text{dPTW}^k \subseteq \text{FO+dTC}^k$$

for families of graphs  
(i.e. with fixed label alphabets)

# walking the torus



two pebbles  
(nested)

## graphs with a guide

$$\text{FO+dTC}^k = \text{dPTW}^k$$

for families of *searchable* graphs  
with a 'guide'

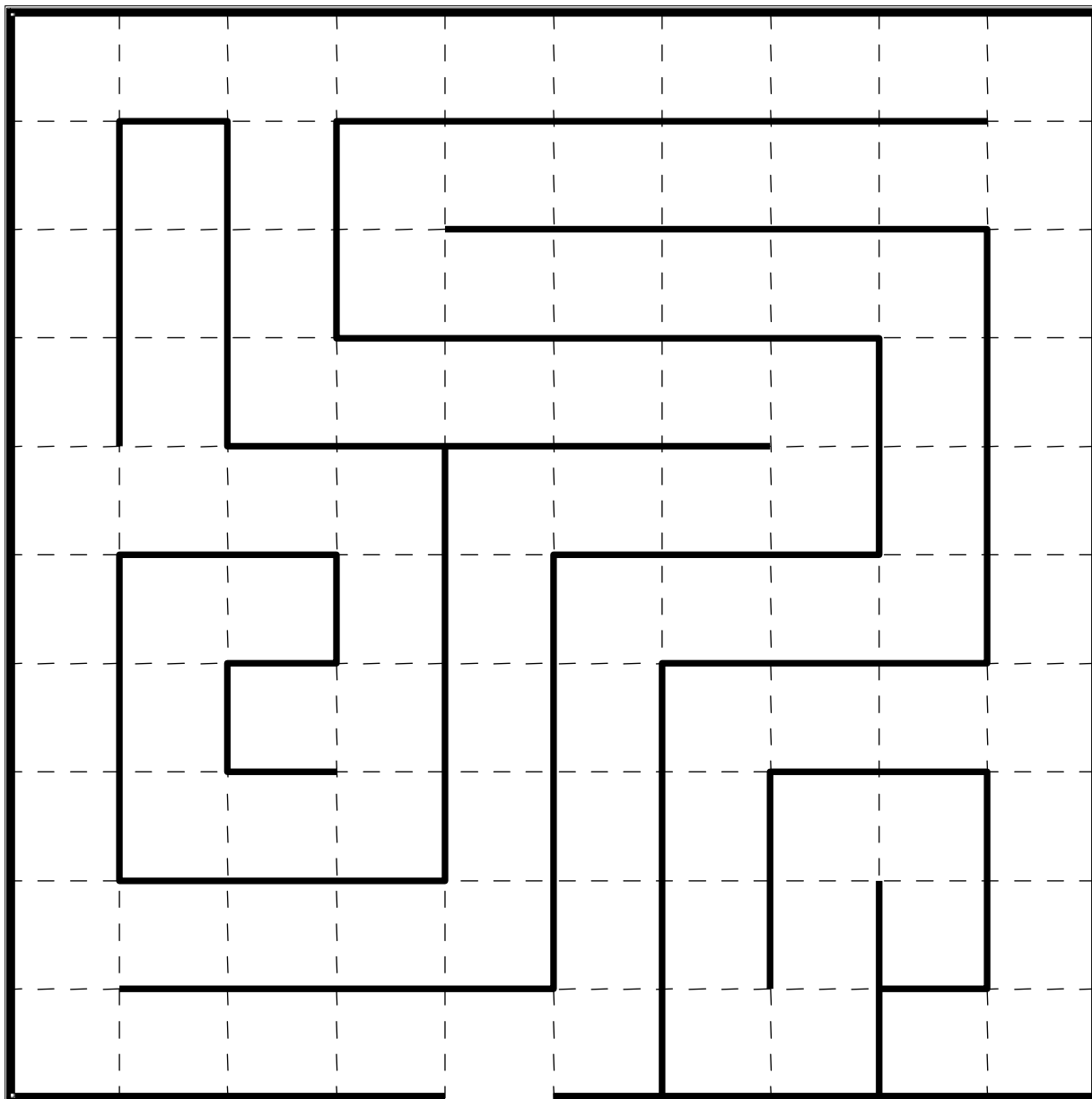
*single* head, deterministic  
with pebbles  
visits each node (at least) once  
& halts

$$(\forall x) \uparrow \text{ab}_0(x)$$

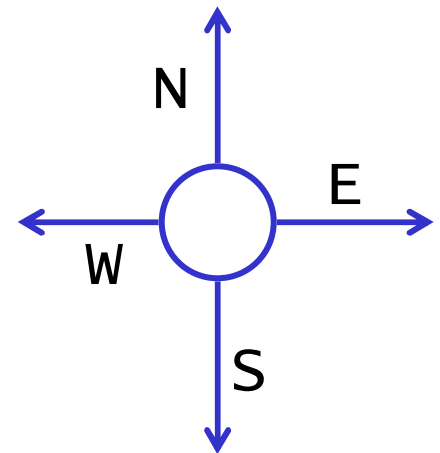
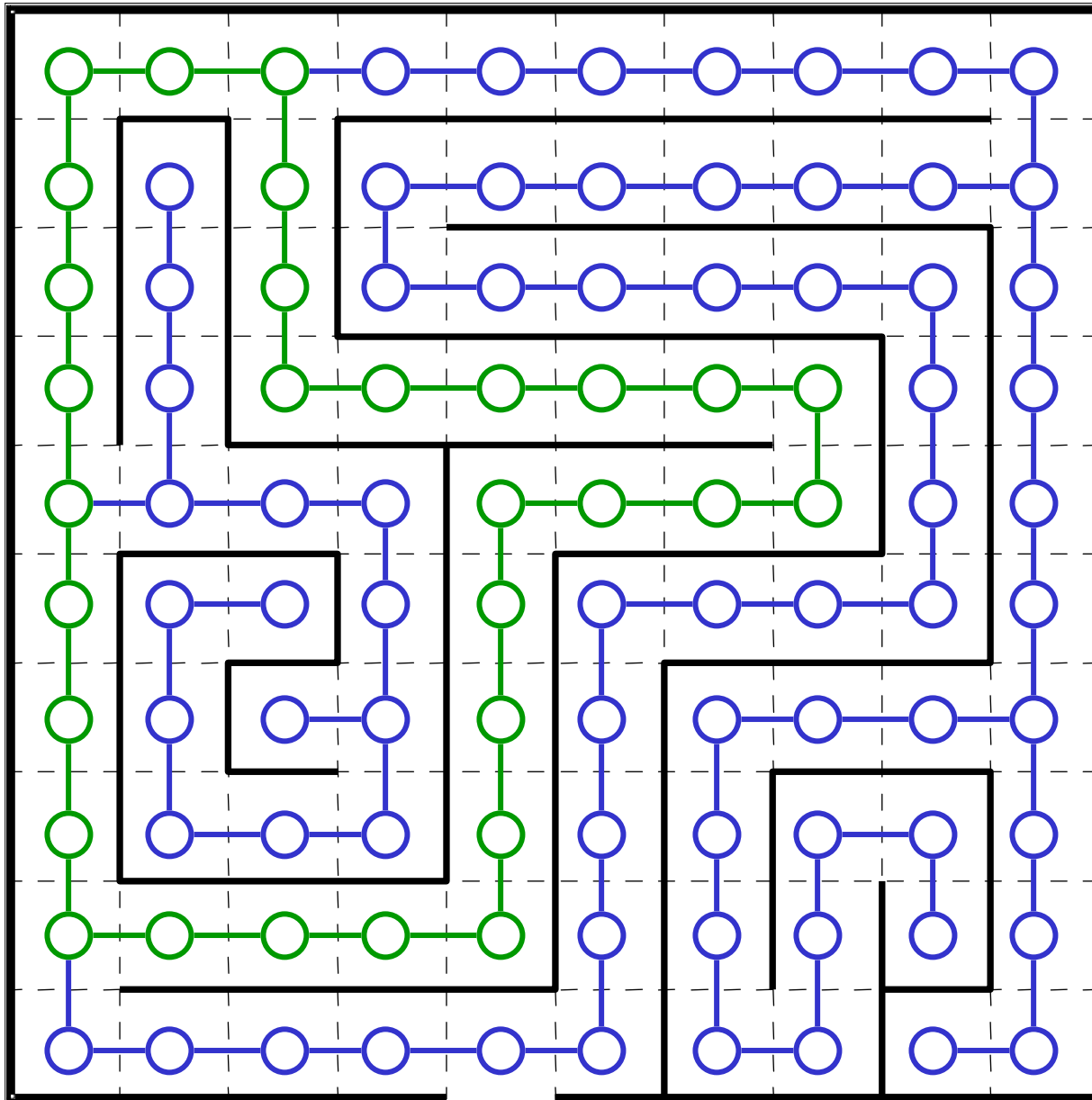
unranked trees, grids, toruses, ...  
2 pebbles



# mazes



# mazes



Blum & Kozen

two heads!

(*not* nested)

## searching with many heads

$$\text{FO+dTC}^k = \text{dPTW}^k$$

for families of *k-searchable* graphs

*k* heads, deterministic  
with pebbles  
visits each node (at least) once  
& halts

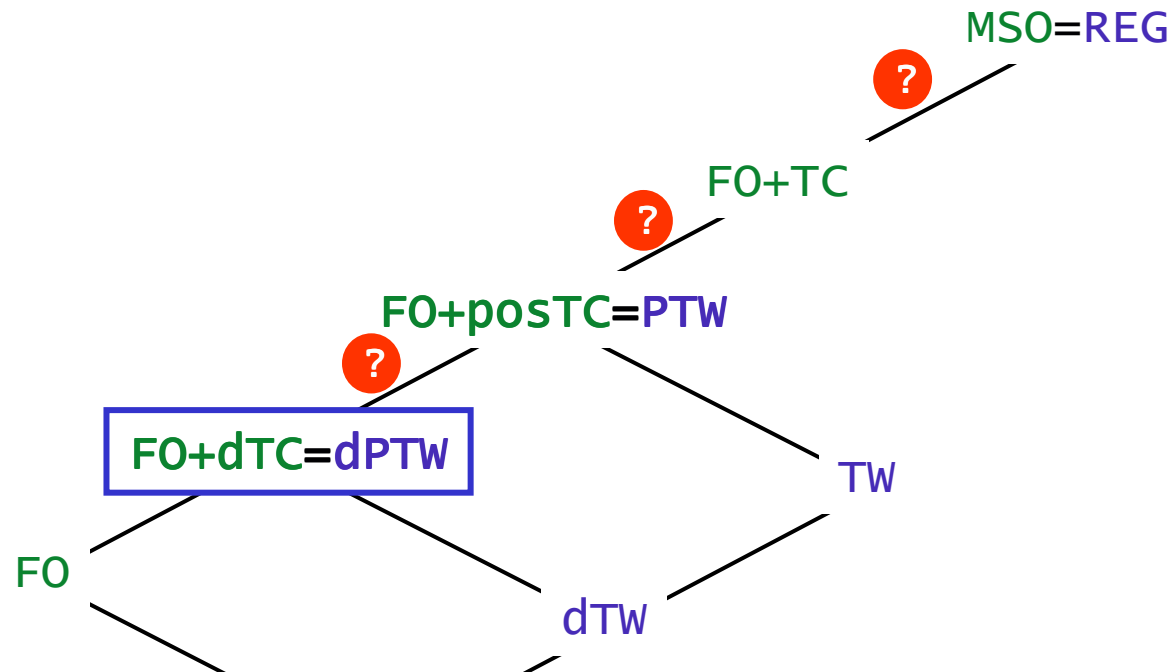
*additional instruction*  
move head to pebble

Cook & Rackoff  
'Jumping Automata'

mazes  
*not* all graphs

# finally: work to do ...

open for single head on trees:

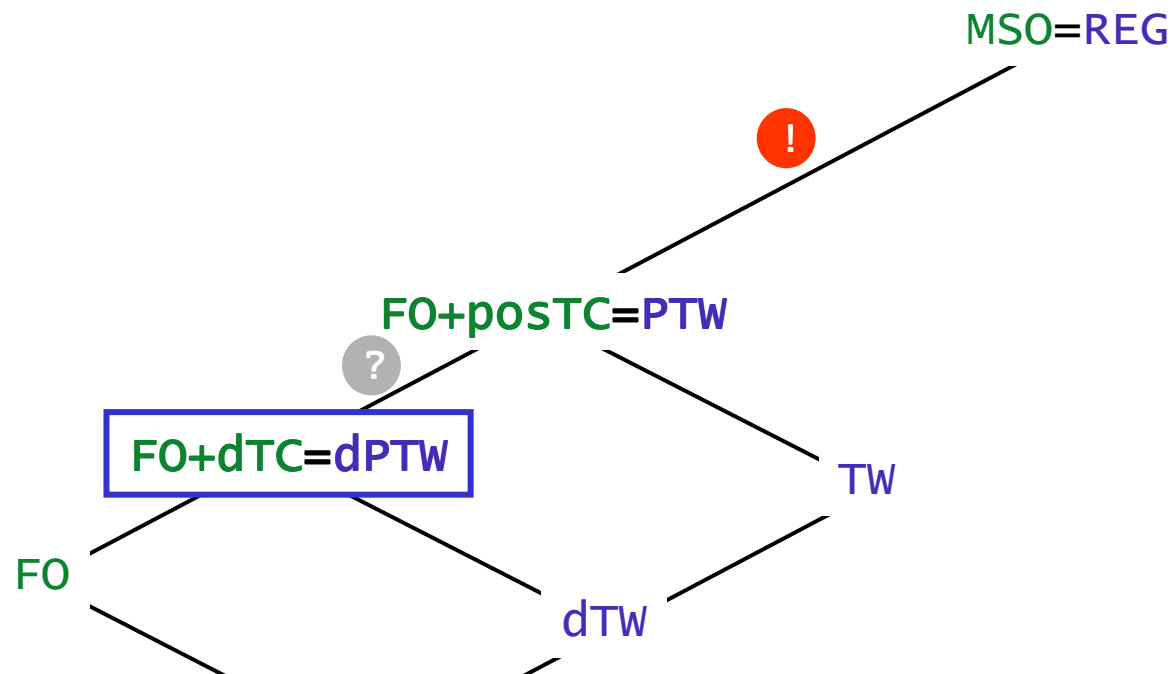


- ?  $dPTW \subset PTW \subset REG$
- ?  $FO+dTC \subset FO+postTC \subset FO+TC \subset MSO$
- ? pebble hierarchy
- ? type of pebbles physical vs. abstract
- ? alternation

work to do ...

until last week

Bojańczyk, Samuelides, Schwentick, Segoufin

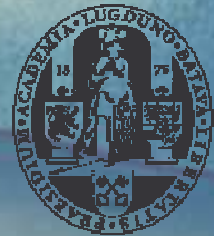


- !  $dPTW \subseteq PTW \subset REG$
- ?  $FO+dTC \subseteq FO+postTC \subseteq FO+TC \subseteq MSO$
- ! pebble hierarchy
- ! type of pebbles physical  $\leftrightarrow$  abstract
- ? alternation

many heads? graphs?

'tossing Pebbles'

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thank you ...

Bill Hanna

Dr. Barbara