### Fundamentele Informatica 1 (I&E)

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http://www.liacs.leidenuniv.nl/~vlietrvan1/fi1ie/

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college 2, vrijdag 30 oktober 2015

2.1 Finite Automata: Examples and Definitions

2.2 Accepting the Union, Intersection, or Difference of Two Languages

| reg. languages        | FA   | reg. grammar     | reg. expression |
|-----------------------|------|------------------|-----------------|
| determ. cf. languages | DPDA |                  |                 |
| cf. languages         | PDA  | cf. grammar      |                 |
| re. languages         | ТМ   | unrestr. grammar |                 |

Binary representations of 0,1,2,...,10...

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## Example 2.7. A finite automaton for accepting $L_4 = \{x \in \{0,1\}^* \mid x \text{ is binary representation}$ of integer divisible by 3 $\}$

#### Example 2.9.

A finite automaton for lexical analysis: accepting strings that consist of one or more consecutive 'tokens' in a programming language

Possible tokens:

identifier ; = if numeric\_literal

#### Definition 2.11. A Finite Automaton

A finite automaton (FA) is a 5-tuple  $(Q, \Sigma, q_0, A, \delta)$ , where Q is a finite set of states  $\Sigma$  is a finite input alphabet  $q_0 \in Q$  is the initial state  $A \subseteq Q$  is the set of accepting states  $\delta : \dots$  is the transition function

Example...

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For any state q of Q and any symbol  $\sigma \in \Sigma$ , we interpret  $\delta(q, \sigma)$  as the state to which the FA moves, if it is in state q and receives the input  $\sigma$ .

#### **Definition 2.12.** The Extended Transition Function $\delta^*$

Where do we go to from state q, if we receive a string  $x \in \Sigma^*$  as input?

Let  $M = (Q, \Sigma, q_0, A, \delta)$  be a finite automaton. We define the extended transition function

 $\delta^*: Q \times \Sigma^* \to Q$  as follows:

1. For every  $q \in Q$ ,  $\delta^*(q, \Lambda) = q$ 

2. For every  $q \in Q$ , every  $y \in \Sigma^*$ , and every  $\sigma \in \Sigma$ ,  $\delta^*(q, y\sigma) = \dots$  **Definition 2.12.** The Extended Transition Function  $\delta^*$ 

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Recursive definition

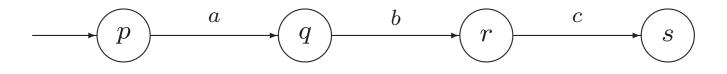
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 $\delta^*(p, abc) = \dots$ 

Definition 2.13. Acceptance by a Finite Automaton

Let  $M = (Q, \Sigma, q_0, A, \delta)$  be a finite automaton, and let  $x \in \Sigma^*$ .

The string x is accepted by M if  $\delta^*(q_0, x) \in A$ and is *rejected* by M otherwise.

The *language* accepted by M is the set  $L(M) = \{x \in \Sigma^* \mid x \text{ is accepted by } M\}$ 

If L is a language over  $\Sigma$ , L is accepted by M if and only if L = L(M). M accepts L and nothing more!

# 2.2 Accepting the Union, Intersection, or Difference of Two Languages

#### Example 2.16.

#### Let

 $L_1 = \{x \in \{a, b\}^* \mid aa \text{ is not a substring of } x\}$  $L_2 = \{x \in \{a, b\}^* \mid x \text{ ends with } ab\}$ 

FAs for:  $L_1$ ,  $L_2$ ,  $L_1 \cup L_2$ 

#### Theorem 2.15.

Suppose  $M_1 = (Q_1, \Sigma, q_1, A_1, \delta_1)$  and  $M_2 = (Q_2, \Sigma, q_2, A_2, \delta_2)$ are finite automata accepting  $L_1$  and  $L_2$ , respectively. Let M be the FA  $(Q, \Sigma, q_0, A, \delta)$ , where

$$Q = Q_1 \times Q_2$$

 $q_0 = (q_1, q_2)$ 

and the transition function  $\delta$  is defined by the formula

 $\delta((p,q),\sigma) = (\delta_1(p,\sigma), \delta_2(q,\sigma))$ for every  $p \in Q_1$ , every  $q \in Q_2$ , and every  $\sigma \in \Sigma$ .

Then

1. If  $A = \{(p,q) | p \in A_1 \text{ or } q \in A_2\}$ , M accepts the language  $L_1 \cup L_2$ .

2. If . . .

$$M$$
 accepts the language  $L_1 \cap L_2$ .

3. If . . .

M accepts the language  $L_1 - L_2$ .

#### Theorem 2.15.

Suppose  $M_1 = (Q_1, \Sigma, q_1, A_1, \delta_1)$  and  $M_2 = (Q_2, \Sigma, q_2, A_2, \delta_2)$ are finite automata accepting  $L_1$  and  $L_2$ , respectively. Let M be the FA  $(Q, \Sigma, q_0, A, \delta)$ , where

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Then

1. If 
$$A = \{(p,q) | p \in A_1 \text{ or } q \in A_2\}$$
,  
 $M$  accepts the language  $L_1 \cup L_2$ .  
2. If  $A = \{(p,q) | p \in A_1 \text{ and } q \in A_2\}$ ,  
 $M$  accepts the language  $L_1 \cap L_2$ .  
3. If  $A = \{(p,q) | p \in A_1 \text{ and } q \notin A_2\}$ ,  
 $M$  accepts the language  $L_1 - L_2$ .

#### Example 2.16.

Let

 $L_1 = \{x \in \{a, b\}^* \mid aa \text{ is not a substring of } x\}$  $L_2 = \{x \in \{a, b\}^* \mid x \text{ ends with } ab\}$ 

FAs for:  $L_1$ ,  $L_2$ ,

 $L_1 \cup L_2$ ,  $L_1 \cap L_2$ , and  $L_1 - L_2$ simplification possible

#### Example 2.18.

Let

 $L_1 = \{x \in \{a, b\}^* \mid x \text{ contains the substring } ab\}$  $L_2 = \{x \in \{a, b\}^* \mid x \text{ contains the substring } bba\}$ 

FAs for:  $L_1$ ,  $L_2$ , and  $L_1 \cup L_2 = \{x \in \{a, b\}^* \mid x \text{ contains either } ab \text{ or } bba\}$ (two versions)

#### Corollary.

For every finite language ...

#### Corollary.

For every finite language  $L = \{x_1, x_2, \dots, x_n\}$  for some  $n \ge 0$ , we can construct an FA accepting L.

#### Proof

 $L = \{x_1\} \cup \{x_2\} \cup \ldots \cup \{x_n\}$